



infinitas bookshop

science fiction, fantasy & horror

Volume 13 No 11

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Email address

Don't forget that Infinitas has a **new email address**. Please make sure you send all emails to bookshop@infinitas.com.au. The old address will be unavailable next year, so replace it now to avoid lost messages.

Reward Period Completed

The end of October saw the close of a reward points period, so a new set of Rewards **vouchers** have been issued. That's right, if you spent more than \$150 in the last 6 months with us, your rewards voucher/s are now available. Congratulations to the bibliophiles amongst us who have earned more than 5 vouchers! Please remind us that you are a member whenever you make a purchase to ensure all your Guild points are assigned correctly. If you aren't a member yet, you can join for free in store, or on our website. Don't miss out any longer!

Launch of New Group

Infinitas will be launching a new group in November. For those of you who would like to discuss genre titles with others of similar good taste, we are introducing the **Infinitas Review Group**. In the style of a book club, there will be one or two titles nominated each month (by group consensus) which will be reviewed by attending members in the following month's meeting. The nominated titles will be available at a discount for members of the group. Review Group members will also get priority on any reading copies of new releases that we are sent for review. First meeting will be *Thursday, November 18th at 6.30pm*, bring along a review of your favourite science fiction or fantasy. Contact the store for more details.

General News

New products coming in during November include **Doctor Who** keyrings and pins, as well as a resupply of **Discworld** models and miniatures.

Winner of the 2004 Hugo for Best Novel is **Lois McMaster Bujold** for *Paladin of Souls*.

Winner of the 2004 British Fantasy Award for Best Novel is **Christopher Fowler** for *Full Dark House*

Winner of the 2004 World Fantasy Award for Best Novel is **Jo Walton** for *Tooth and Claw*

Congratulations to *Charmaine S* and *John F*, who sent us the winning reviews for our Simon Brown Giveaway. They each receive a signed copy of *Born to Empire*, as does Miriam P. Guild Number 626, our lucky member this month.

Fans of Mercedes Lackey's *Diana Tregarde* books, our most requested out of print books, will be happy to hear that they are being reprinted in 2005 following a resolution of the issues surrounding them. Watch for them in future newsletter.

Feature Releases



The Algebraist by Iain M Banks

As complex, turbulent, flamboyant and spectacular as the gas giant on which it is set, the new science fiction novel from Iain M Banks is space opera on a truly epic scale.

The Runes of Earth by Stephen Donaldson

Millions of fans have had to wait over 20 years for this, the return of one of the most loved personalities in the fantasy genre, in the first book of the Final Chronicles of Thomas Covenant, the Unbeliever.

The Shadow of Saganami by David Weber

The Star Kingdom of Manticore is once again at war with the Republic of Haven after a stunning sneak attack. The graduating class from Saganami Island, the Royal Manticoran Navy's academy, are going straight from the classroom to the blazing reality of all-out war.



Author Signings

Cecelia Dart Thornton

To celebrate her latest book, *The Iron Tree*, Cecelia will be signing copies of her books at Infinitas on **Thursday November 25th, at 6pm**.

Fiona McIntosh

Following the success of her last signing at Infinitas, Fiona will be joining us again on **Saturday, December 4th at 2pm**. *Bridge of Souls*, the third book of the Quickening will be available from November 24th.



Guild members who purchase books by the authors at their signing will earn double reward points for those books!

Infinitas Bookshop, Shop 22 Civic Arcade, 48-50 George St, Parramatta NSW 2150

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About Infinitas

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Rewards Scheme - Infinitas Guild

Become a member of the Infinitas Guild to receive invitations to special Infinitas events, credits towards future purchases and discounts from partners. To join, fill in a form in the shop or on our website. Membership is free but valuable.

Infinitas Readers Group

The Infinitas Readers Group meets on the first Thursday of each month (except January) in the shop. Anyone is welcome to join, just come along.

The November meeting 4-11-04 was well attended: topic of *Iron Reviews*. The next meeting will be Thurs 2-12-04 at 6:30pm topic: Heroes and Clichés.

The monthly Infinitas newsletter is free and may be copied and distributed freely for personal use. To receive a copy automatically, either by email or print mail, please contact the shop and we'll add you to the mailing list.

Prices include GST and are correct at time of printing but may change without notice.

New Release Information

Expect to see these books out this month. Please give us a call if you are waiting for something specific and we will let you know the date the publishers have given for release, and when we expect to have it in-store. If you are really keen, order now, and we will let you know when your copy arrives. (Please note, we make this list for your information and do not automatically order all new releases.)

Legend: PB = paperback, HC = hardcover, TP = trade paperback, Cass = cassette, CD = CD, GN = Graphic Novel

Science Fiction, Fantasy and Horror

Catherine Asaro

Skyfall

When Kurj, a provincial ruler on a primitive planet, encounters Roca, a mysterious and beautiful woman from the stars, he brings her back to his mountain retreat, but a chance storm strands them in the mountain, igniting an interstellar war and bringing about the birth of the next generation of rulers for the Sklolian Empire. **PB \$19.95**

Isaac Asimov

I, Robot

I, Robot Volume One contains the first five stories of Asimov's book. **CD \$39.95**

James Barclay

Demonstorm

As the war between the colleges rages on, an old enemy senses that his chance to avenge a bitter defeat has come. Tessaya, Lord of the Paleon Tribes, has waited patiently for his moment and now, with Balaia in flames, he makes his move and unleashes the Wesmen hordes. **HC \$55.00 TP \$29.95**

Clive Barker

Abarat: Days of Magic, Nights of War

When the Army of the Night henchmen of the evil Christopher Carrion, aided by his fiendish grandmother, Mater Motley, continue their plot to conquer the islands of Abarat, candy Quackenbush struggles to unlock mysteries she carries within herself. **CD \$78.00 HC \$45.00**

Robert Barrett

Trifecta

Omnibus of *The Wind & The Monkey*, *Mud Crab Boogie* and *So What Do You Reckon?* **TP \$24.95**

T A Barron

The Merlin Effect

When she joins her father and several others investigating a strange whirlpool and possible sunken treasure ship off the coast of Baja California, thirteen-year-old Kate is drawn into a centuries-old conflict between Merlin and the evil Vagar. Reprint. **PB \$17.95**

Alistair Beaton

A Planet For The President

Things are not going well for the President of the United States. He wants Americans to be adored by freedom-loving people everywhere. Instead, half the planet seems to be in a permanent state of insurrection against US power. What's more, there's a growing environmental crisis that even he can't ignore. It's one thing when there are floods in Bangladesh, quite another when almost 2,000 Americans die in flooding in Texas. Against this background, the President is persuaded of one simple fact: there are too many people in the world. Only radical action can deal with the problem. By which his advisers mean reducing the number of people on the planet. In fact, getting rid of everybody - except Americans. **HC \$45.00 TP \$29.95**

Dan Brown

Da Vinci Code Illustrated **HC \$59.95**

Iain M Banks *The Algebraist*

Science Fiction space opera, but not set in The Culture, though it could be within the same universe. The Dwellers are an alien race of floating gas bags living within most gas giant planets, cheerfully anachist, post civilisation, bumbling, aristocratic, who bet on pre arranged wars and hunt their own young. They are also rumoured to possess faster than light travel, a prize every other race covets. This is a story of spy missions, spaceship battles, intrigue, revenge, cruel humour, adventure and friendship. **HC \$49.95 TP \$29.95**

Review by Tim M

Dwellers are a race of sentient, occasionally space faring floating gas bags inhabiting most gas giant planets in the universe. They are classified as Slow because of their long lifetimes (billions of years), unlike races such as humans who are Quick. Dwellers amuse themselves with gambling, parties, practical jokes, hunting their own young, and scheduling internal wars as spectator sport. They do not sense pain, and have ambitions like "In my life I want to have a go at everything." Dwellers participate in voluntary amateur hobby clubs that operate the military, medical, diplomacy, technology, etc functions of a working society, for they don't have government.

Most of the story takes place within the interestingly original setting of a gas giant planet, amongst the anarchist, post civilisation Dwellers. The local Quick mostly human civilisation are spread across the rest of the system's planets, and are threatened with invasion and war. The inward looking Dwellers are uninterested, after all, why would anyone attack them? Seer Fassin Taak is a human academic and Dweller studies specialist who finds himself conscripted and sent on a spying mission into Dweller society. Dwellers claim to have faster than light travel, so the Quick want it. Fassin knows Dwellers brag a lot, and there is no evidence of them ever using FTL travel, but the Mercatoria military are desperate, and this prize, though unlikely, is great. Fassin is the unwilling focus of international interstellar attention, but it is the Dwellers who are the lovable heroes of the story. Fassin's character develops with flashback scenes of his past, as his ethics and loyalties clash, into a very real person with secrets, hopes, grief and loves. Highly recommended.

See website for longer review.

Robert Buettner

Orphanage

Brutally attacked by projectiles launched against Earth from Jupiter's moon, Ganymede, humankind gambles on a single desperate counterstrike, sending a scavenged spacecraft with Vietnam-era weapons and foot soldiers--all orphans whom no one will miss like Jason Wander--to invade Ganymede and stop the alien attack. **PB \$17.95**

Chris Bunch

The Last Battle

Hal Kailas has grown into a battle hardened Dragonmaster, but his old enemies have returned, and even with all his skill and the help of the dragons, he may not be able to triumph in the ultimate battle. **TP \$34.95**

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Stephen Donaldson*The Runes of the Earth*

Long ago Thomas Covenant died defeating Lord Foul, years in his "real" world of middle rural America, thousands of years in The Land. Now Lord Foul stirs again, poisoning The Land, using Covenant's son and wife against Dr Linden Avery. When he threatens Avery's adopted autistic son, no price is too high to protect him, even risking The Land itself and those who live there. **HC \$49.95**

Review by Tim M

Donaldson's earlier two trilogies follow Thomas Covenant's quests through The Land to thwart the evil Lord Foul. It has been over twenty years since these books were released, now we can return to The Land. In this volume, it is Dr Linden Avery who is the lead character. Slow and ponderous, the plot pauses at every opportunity for navel gazing. To read this as merely a story is to be disappointed. The action is too slow, the descriptive metaphors deep and frequent. The vocabulary will test many readers. I found myself referring to a dictionary several times. However, this is a must read for those who fondly remember the earlier books, but with the slow pace, I don't see the nostalgia value alone sustaining readers through all four new volumes. That said, I greatly enjoyed this book because it reintroduced me to the peoples and features of The Land, and I was reminded how I loved it all as I read about them years ago. Not only did I remember Donaldson's stories, I was taken back to where and when I was when I read the earlier books. Donaldson has power to evoke memories, set and examine moral issues and to inspire reflection. As I read, I would continually ask myself: What would I do in this character's situation? This is why I say Donaldson writes good religious fiction. His characters search for meaning in their lives and their peoples' histories. He doesn't try to deliver moral messages but leads the characters into tests of faith. Some grow in their understanding of their reality, while others shrink their horizons to exclude the dilemmas, and some do both.

This is a moral story like the earlier books, but with a new, more mature perspective than the earlier series. In the earlier books the emphasis was on personal identity and development, however this story examines the ethical issues of protecting one's child, of community responsibility and of trust. A parent protecting their child has an ethical certitude where other issues no longer matter. Characters are tested to put their faith in someone whose judgement they trust, but then follow them into moral decisions they would take themselves.

If you have not read the earlier volumes, you can start with this one safely as it is not lacking in explanations of the history of The Land. It is not a grab and hold the reader adventure yarn, but a deep, heavy and challenging tome. Do not read it to escape reality, like many light fantasy novels, but rather to reflect upon the real world.

Ramsey Campbell*The Darkest Part of the Woods*

The lives and destinies of the members of the Price family become intertwined with the ancient forest of Goodmanswood, from Lennox

Price who discovers a hallucinogenic moss that becomes the focus of a cult, to his grandson's sexual encounter in the heart of the forest, to his daughter, Heather, who also feels the summoning of Goodmanswood. **PB \$17.95**

Orson Scott Card*The Crystal City*

In an alternate frontier America in which magic plays a key role, Alvin Maker and his wife, Peggy, work together to create the Crystal City, a place in which Alvin envisions all people can live together in peace. **PB \$19.95**

Arthur C Clarke*Against the Fall of Night*

A young man leaves the safety of his secluded desert city in an effort to save humankind despite warnings that invaders will return from outer space. **TP \$24.95**

Nancy A Collins*Dead Man's Hand*

Dead Man's Hand collects the novellas Walking Wolf and Lynch, the short stories Calaverada and The Tortuga Hill Gang's Last Ride, and completes the five-card draw with the all-new vampire Western novella Hell Come Sundown. **TP \$36.00**

Gary Crookes*The Sorenson 4 Incident*

The story is set in the future, in a time when planets are being colonized and the world has finally united under one government. But the stability is not yet there, and the colony project is too costly. The division in the newly formed Unified Government over the colony project could split it in two. When communications go down on the Sorenson 4 mining colony in suspicious circumstances, a secret meeting is convened to decide on a course of action. Can they resolve the problem without arousing the critical eye of the media? And what exactly will they find on Sorenson 4 when they get there? **PB \$17.95**

Cecelia Dart-Thornton Australian Author*The Iron Tree*

Jarred, recently come of age, is leaving the sun-scorched desert village that has always been his home. He sets out with a band of friends to explore the world, to see the mighty and beautiful kingdom of the north, a place he has only ever dreamed of, and to seek out the truth about his father, who came to the village a stranger and departed when Jarred was ten, never to return. But he left Jarred a powerful gift, an amulet that would protect him from all harm, and extracted from his son the promise that he would wear it evermore. And Jarred has done so, although he has come to recognise its mixed blessings. **TP \$30.00**

Tom De Haven*Walker of Worlds*

Jack, a Walker, has learned a secret-one that could mean the end of all the worlds, not just his own. He has earned an enemy-and the Mage of Four, Mage of Luck, is a powerful enemy indeed. Jack must flee to our world, where he gathers a small group of unlikely, sometimes unwilling allies. In the ultimate confrontation, their efforts will determine the fate of the universes. **PB \$17.95**

Gideon Defoe*The Pirates!*

1837: the Victorian Era approaches and the golden age of piracy draws to a close. Worried that his pirates are getting bored with a life of winking at pretty native ladies, sitting about on tropical beaches, and trying to stick enough jellyfish together to make a bouncy castle, the Pirate Captain decides it's time they had an adventure. A chance encounter with the young Charles Darwin - embarked upon the voyage of discovery that will one day make him famous - leads the Captain and his rag-tag crew from the exotic Galapagos Islands to the fog filled streets of Victorian London, where they encounter grisly murder, vanishing ladies, a diabolical Bishop, the Elephant Man, and have an exciting trip to the zoo. **HC \$19.95**

William C Dietz*For More than Glory*

Legion General Bill Booly joins forces with Lieutenant Antonio Santana and diplomat Christine Vanderveen to battle a deadly LaNorian rebellion along with accommodating the Ramanthians and working with new allies, the Hudathans. **PB \$19.95**

David Drake*Master of the Cauldron*

When humanity is threatened by dangerous levels of uncontrolled magic throughout the Isles, regent Garric or-Reise, accompanied by his sister, a shepherd, and a weaver-witch work to unite their lands into a strong New Kingdom, a quest that is compromised by the schemes of an evil countess and her court wizard. **HC \$52.95**

Dave Duncan*Impossible Odds*

The King has decreed that new Blades must be sworn into the service of the Grand Duke Rubin, deposed by a foul usurper and currently on the run. But none of the rough youths being readied at Ironhall possess the seasoning to survive what better, more skilled Blades already have not. **PB \$19.95**

Christine Feehan & Susan Sizemore*Shadows of Christmas Past*

Love and magic triumph over evil in two sizzling holiday novellas. Rocky Mountain Miracle by Feehan & A Touch of Harry by Sizemore. **PB \$17.95**

Christine Feehan*Wicked & The Wondrous***PB \$19.95****Raymond E Feist***Prince of the Blood*

From the author of the phenomenally successful novels in the Riftwar series comes the newly revised tale of swashbuckling adventure in one of the most popular fantasy worlds ever created. **PB \$19.95**

Eric Flint Editor*The Grantville Gazette*

A collection of short stories set in Flint's world of 1632 as well as factual articles written by some of the people who developed the technical background for the novels 1632 and 1633. And Eric Flint has assembled a collection of portraits of prominent figures of

the seventeenth century who figure in the 1632 series, along with a commentary explaining who they were and why they were important. **PB \$17.95**

Alan Dean Foster

Orphan Star **PB \$17.95**

The Tar-Aiym Krang **PB \$17.95**

New editions of the classic Pip & Flinx novels.

Leo Frankowski

Conrad Starguard: The Radiant Warrior
Omnibus of Cross-Time Engineer, The High Tech Knight & The Radiant Warrior. One moment Conrad Schwartz was suffering from a severe hangover as he hiked through the mountains of present-day Poland, the next he was running for his life from an angry Teutonic knight. Things go downhill from there, and he has to face the fact he had somehow been stranded in 1231 AD. **HC \$49.95**

Brian Froud & Ari Berk

Goblins! **HC \$39.95**

Neil Gaiman

Sandman: Endless Nights

Presents a collection of seven graphic stories featuring The Sandman, a character who rules over humans as they sleep. **TP \$36.95**

John Gardner

Grendel

When Grendel is drawn up from the caves under the mere where he lives with his bloated, inarticulate hag of a mother into the fresh night air, it is to lay waste Hrothgar's meadhall and heap destruction on the humans he finds there. What else can he do? For he is not like the men who busy themselves with God, love and beauty. He sees the infuriating human rage for order and recognises the meaninglessness of his own existence. **PB \$19.95**

Christopher Golden & Thomas E Sniegoski

The Nimble Man

The mysterious Mr. Doyle summons a vast array of beings who possess great and unimaginable powers to save our world from the enemies who, rising out of the darkness, are determined to destroy humankind. **PB \$17.95**

Peter F Hamilton

Pandora's Star

In AD 2339, humanity has colonised over four hundred planets, all of them interlinked by wormholes. With Earth at its centre, the Intersolar Commonwealth now occupies a sphere of space approximately four hundred light years across. When an astronomer on the outermost world of Gralmond observes a star 2000 light years distant - and then a neighbouring one - vanish, it is time for the Commonwealth to discover what happened to them. **PB \$19.95**

Richard Harland Australian Author

The Black Crusade

Tells of a vile and evil artist regenerating his essence throughout human history. The book presents a manuscript of a Hungarian bank clerk who falls in love or lust with Volusia, aka The Australian Songbird, and follows her across Europe with a band of fundamental Darwinists. **PB \$19.95**

Andrew Harper

Night Cage

As wildfires burn out of control in Southern California, Trey Campbell and Officer Jane Laymon must capture two sadistic killers who, after having escaped into the underground tunnels beneath Darden State Hospital, have taken a hostage to a room of unimaginable horror called the Night Cage. **PB \$17.95**

Lian Hearn Australian Author

Otori Trilogy Boxed Set **HC \$65.00**

James A Hetley

The Winter Oak

In the sequel to *The Summer Country*, Maureen Pierce has come to terms with her magical heritage and decided to remain in the enchanted land with her new love, Pendragon warrior Brian Albion, but first she must once again take on the sorceress whom she thought she had vanquished forever. **TP \$28.95**

Madeline Howard

The Hidden Stars

Nearly forty years after the evil Princess Oriane ascends the throne to rule her land with dark sorcery performed by twelve monstrous priests, rumours, prophecies, and portents appear that deal with a mysterious and talented young girl, hidden from the evil forces, who is destined to battle Oriane herself. **TP \$30.95**

Christian Jacq

Shadow of the Sphinx

The time has come for the final confrontation. Will the mysterious shadow eater succeed in eliminating Pazair? Who is the real leader of the conspiracy hiding in the shadows? Who will emerge from this fierce power struggle on which the survival of Egypt depends? **TP \$29.95**

Tamara Siler Jones

Ghosts in the Snow

A mysterious killer is stalking and savagely murdering servant girls, leaving no clues behind nor any witnesses, except for the gruesome ghosts of the victims, apparitions that are only visible to Dubric Bryerly, head of security at Castle Faldorrah, who must resort to unconventional methods to stop the rampage, save lives, and protect the future of Faldorrah itself. **PB \$17.95**

Robert Jordan

New Spring

The city of Canluum lies close to the scarred and desolate wastes of the Blight, a walled haven from the dangers away to the north, and a refuge from the ill works of those who serve the Dark One. Or so it is said. The city that greets Al'Lan Mandragoran, exiled king of Malkier and the finest swordsman of his generation, is instead one that is rife with rumour and the whisperings of Shadowspawn. Proof, should he have required it, that the Dark One grows powerful once more and that his minions are at work throughout the lands. And yet it is within Canluum's walls that Lan will meet a woman who will shape his destiny. Moiraine is a young and powerful Aes Sedai who has journeyed to the city in search of a bondsman. She requires aid in a desperate quest to prove the truth of a vague and largely

discredited prophecy - one that speaks of a means to turn back the shadow, and of a child who may be the dragon reborn. **PB \$19.95**

Sherrilyn Kenyon

Stroke of Midnight

A quartet of sensual tales of romance and the supernatural enters a world of seductive vampires, shapeshifters, werewolves, and other creatures of the night in stories by Sherrilyn Kenyon, Amanda Ashley, L. A. Banks, and Lori Handeland. **PB \$17.95**

P B Kerr

Children of the Lamp: The Akhenaten Adventure

Non-identical twins Jonathan and Philippa Gaunt live in New York. The early arrival of their wisdom teeth coincides with an earthquake in Egypt, and heralds strange dreams and trip to London. There they meet their Uncle Nimrod who tells them they have a Djinn mother, and so they have Djinn powers. Soon they find themselves in the middle of a titanic battle between good and evil **HC \$24.95**

Susan Krinard

Shield of the Sky

When a shapeshifter is captured by the servants of the Stone God, a bringer of chaos and evil, Rhenna of the Free People, seeking redemption and salvation, joins forces with a shaman, a panther shapechanger, and a rebel warrior to save him--and all humankind--from destruction. **TP \$28.95**

Glenda Larke Australian Author

The Tainted

In this final book of the trilogy, the islandoms of the archipelago are torn apart by change as the Keepers, under the ambitious Syr-sylv Duthrick, and the Menod, led by a conflicted Syr-Aware Ryder, battle for political ascendancy over the Isles. The alien ghemphic race are forced to take sides, ending generations of neutrality, while the social structure of citizenship collapses and the Dustel birds battle their disabilities to live in a human world. **PB \$18.95**

Richard Laymon

To Wake the Dead

Four thousand years after her death, Amara, a former princess of Egypt and wife of Mentuhotep the First, escapes from her coffin in the Charles Ward Museum and walks the streets, free to satisfy her deadly bloodthirsty cravings. **PB \$19.95**

Ursula K Le Guin

A Wizard of Earthsea

Yearning for knowledge and power, Sparrowhawk, a young student at the School for Wizards, becomes overanxious and tries his dangerous powers too soon, unleashing a terrible evil throughout the land, as he prepares for his role as the greatest sorcerer in the history of Earthsea. Reprint. **PB \$19.95**

Stephen Leigh & John J Miller

Ray Bradbury Presents Dinosaur Empire

Aaron Cofield and his friends find themselves in ancient Egypt-but an Egypt changed from the one they knew. The Sphinx now bears the head of Klaido, a savage dinosaur warrior. And

the Pharaoh about to be entombed within the Sphinx has decreed that all his belongings be buried with him—including the last fragment of the time-crossing roadway in this world! Aaron must race against time to retrieve the roadway and stay ahead of the savage dinosaur empire, if there is to be any hope of restoring the timestream. **PB \$17.95**

Gaston Leroux

The Essential Phantom of the Opera

Presents a comprehensive fully annotated edition of the classic 1911 horror novel about a demented musician who haunts 19th century Paris Opera House and plays a terrifying role in the career of a beautiful singer. **TP \$34.95**

Brian Lumley

Necroscope: The Lost Years

Vampire hunter Harry Keogh, the Necroscope, the man who can talk to the dead, desperately searches for his wife and son, not realizing that through his search, he has become a pawn in the battle between two powerful vampires who intend to kill him also. **PB \$19.95**

Elizabeth Massie

Sineater

According to legend, the sineater is a dark and mysterious figure of the night, condemned to live alone in the woods, who devours food from the chests of the dead to allow them to ascend to heaven. To look upon the sineater is to see the face of all the evil he has eaten, and to become insane with the overwhelming presence of sin. But now the order has been broken, the tradition violated; the sineater has a family of his own, although even his wife and children must avert their gazes on the rare occasions he visits them. When Joel, the youngest child, tries to lead a normal life, strange occurrences affect the community. Before long, no one is safe from the dark forces set loose, and Joel must discover if the havoc emanates from the sineater, the community itself, or some other mysterious force.... **PB \$17.95**

Anne McCaffrey & Todd McCaffrey

Dragon's Kin

Young Kindan has no expectations other than joining his father in the mines of Camp Natalon, a coal mining. Then disaster strikes. In one terrible instant, Kindan loses his family and the camp loses its watch-her. Fathers are replaced by sons in the mine, except for Kindan, who is taken in by the camp's new Harper. Grieving, Kindan finds a measure of solace in a burgeoning musical talent, and in a new friendship with Nuella, a mysterious girl no one seems to know exists. It is Nuella who assists Kindan when he is selected to hatch and train a new watch-her, a job that forces him to give up his dream of becoming a Harper; and it is Nuella who helps him give new meaning to his life. **PB \$19.95**

Jack McDevitt

Omega

In the sequel to the critically acclaimed Chindi, the best military and scientific minds on Earth band together in a desperate attempt to preserve an alien society from the deadly force heading for its home planet. **PB \$19.95**

Warren Murphy & Richard Sapir

Industrial Evolution

With a couple of techno-geniuses and a corrupt politician wreaking havoc on the House of Sinanju, Remo, with the help of Chiun and CURE, must stop a maniacal father-son team of inventors who have created an underground civilization filled with Mole People, albino cannibals, and slaves. **PB \$16.95**

Stan Nicholls

Orcs Trilogy

Combining the acclaimed trilogy of books, Bodyguard of Lightning, Legion of Thunder and Warriors of the Tempest plus a new short story previously only available in a small press anthology, this is the entire story of Stryke and his band of Orcs. Fantasy's bad guys finally get their own say in fast moving, action packed, tongue in cheek tale of Orc valour and human treachery. **PB \$22.95**

Anne Perry

Christmas Journey

PB \$18.95

Christopher Pike

The Blind Mirror

Recovering from a bad breakup with the mysterious Sienna, David finds himself falsely accused of murdering her, and while he struggles to remember their last evening together, he begins receiving strange messages from Sienna on his answering machine. **PB \$19.95**

Sarah Pinborough

The Hidden

While desperately trying to recall her past, Rachel Wright, a victim of amnesia, begins seeing disturbing visions in her mirror that warn her of impending danger at the hands of a great evil. **PB \$17.95**

Terry Pratchett & Paul Kidby

The Art of the Discworld

The Art of Discworld is a 112-page large-size hardback to sit alongside Pratchett and Kidby's bestselling The Last Hero. No Discworld fan will want to be without this beautiful gift book. **HC \$39.95**

Lisa V Proulx

Puncture

Victor is a charming vampire who could compel a corpse on the gallows to speak. Veronica is a church going innocent who longs for a taste of the darker side of life and gets more than she bargained for when she is bedded by the devil himself. His obsession with her lures her into a hellish nightmare of no return and her desire to be with him has run her off the road to Heaven and soon she too will turn her back on righteousness. She discovers the truth about her dark prince, but is it too late? And will her new vampire friend help her to destroy the only man she has ever loved and why is he so willing to help her? **TP \$50.00**

Kelly Reno

Misadventures and Merfolk

While writing his latest book, an obnoxious American travel writer is stranded in a remote village in the British Isles during an annual mermaid festival. After one night, he's so disgusted by the matchmaking contests and

British tourists that he decides to stay on and write an entire book about the inhabitants, but he never planned on falling in love or uncovering the village's darkest secret. **TP \$30.95**

Anne Rice

Blood Canticle

Lestat has returned, and, moving through the worlds of Blackwood Farm and the Mayfair family, he finds himself ensnared by love and loyalty. Here are all of the brilliantly conceived Anne Rice characters that make up these two worlds of vampires and witches: Mona Mayfair, who's come to Blackwood Farm to die and is brought into the realm of the undead...her uncle, Julian Mayfair, guardian of the family, determined to forever torment Lestat because of what he has done to Mona...Rowan Mayfair, brilliant neurosurgeon, a true witch, a woman who attracts spirits to herself, casts spells on others and finds herself dangerously drawn to the undead and all-powerful Lestat...her husband, Michael Curry, hero of the Mayfair Chronicles, who seeks Lestat's help with the temporary madness of his wife...Ash Templeton, a 5,000 year old Taltos, whose genes live on in the Mayfairs, who has taken Mona's child...Patsy, a country-western singer, killed by Quinn Blackwood and dumped in a swamp, who returns as a ghost to avenge her own death...and at the book's centre - the Vampire Lestat, once the epitome of evil, now following the transformation set in motion with Memnoch the Devil, struggling with his vampiredom, yearning for goodness and purity and love as he saves Patsy's ghost from the dark realm of the Earthbound, uncovers the mystery of the Taltos, and unselfishly decides the fate of his beloved Rowan Mayfair. **PB \$19.95**

John Ringo

There Will Be Dragons

In the future there is no war, no disease nor ill-timed death. The world is a paradise—and then, in a moment, it ends. The council that controls the Net falls out and goes to war. Everywhere people who have never known a moment of want or pain are left wondering how to survive. But scattered across the face of the earth are communities which have returned to the natural life of soil and small farm. In the village of Raven's Mill, Edmund Talbot, master smith and unassuming historian, finds that all the problems of the world are falling in his lap. Refugees are flooding in, bandits are roaming the woods, and his former lover and his only daughter struggle through the Fallen landscape. Enemies, new and old, gather like jackals around a wounded lion. But what the jackals do not know is that while old he may be, this lion is far from death. And hidden in the past is a mystery that has waited until this time to be revealed. Cross Edmund Talbot at your peril, for a smith is not all he once was. **PB \$19.95**

Adam Roberts

The Soddit

Now in paperback, following Bored of the Rings comes the equally irreverent parody of The Hobbit. **PB \$14.95**

Adam Roberts*The Sellamillion*

A parody of huge amounts of additional information available for Middle Earth, continuing the tradition of Bored of the Rings. **HC \$19.95**

The Snow

This is how the world will end: 'The snow started falling on the sixth of September, soft noiseless flakes filling the sky like a swarm of white moths, or like static interference on your TV screen, whichever metaphor, nature or technology, you find the more evocative. Snow everywhere, all through the air, with that distinctive sense of hurrying that a vigorous snowfall brings with it. Everything in a rush, busy-busy snowflakes. And, simultaneously, paradoxically, everything is hushed, calm, as quiet as cancer, as white as death. 'And at the beginning people were happy.' But the snow doesn't stop. It falls and falls and falls. Until it lies three miles thick across the whole of the earth. Six billion people have died. Perhaps 150,000 survive. But those 150,000 need help, they need support, they need organising, governing. And so the lies begin. Lies about how the snow started. Lies about who is to blame. Lies about who is left. Lies about what really lies beneath.

HC \$55.00 TP \$29.95

Joel Rosenberg*Guardians of the Flame: To Home and Ehvenor*

Jason Cullinane, son of one of the original Guardians of the Flame, takes up his father's mantle as baron and deals with an invasion of wolf-like creatures entering through a rift into another world, in a continuation of the best-selling series, which contains *The Road Home* and *The Road to Ehvenor*. **HC \$49.95**

Wen Spencer*Dog Warrior*

After he is rescued from near death by his long-lost brother, Ukiah Oregon, a member of the Dog Warriors, a paramilitary biker gang, is plunged into a world of alien drugs and religious zealots that places both of their lives in grave danger. **PB \$17.95**

Judith Tarr*Kingdom of the Grail*

Centuries following the fall of Camelot and the disappearance of King Arthur, Roland, a descendant of Merlin, vows to free the imprisoned wizard and resumes the quest for the Holy Grail, taking on one of Arthur's historic enemies in the process. **PB \$19.95**

Karen E Taylor*Blood Red Dawn*

When his immortal and pregnant lover Deirdre Griffin mysteriously vanishes, vampire Mitch scours the dark streets and cemeteries of New Orleans to save her and their unborn child from harm. **PB \$15.95**

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Harry Turtledove*Settling Accounts*

HC \$59.95

Gunpowder Empire

Coming of age during the late twenty-first century, Jeremy Solter travels into alternate timelines in order to work alongside his family at the frontier of the Roman Empire and is separated from his parents when the time gateways stop working, trapping Jeremy and other young people in the path of a Lietuvan invasion. **PB \$17.95**

Bev Vincent*Road to the Dark Tower*

Prepared with the full cooperation of Stephen King, a comprehensive overview of the author's seven-volume series, *The Dark Tower*, analyzes each volume in the series, from *The Gunslinger* to *The Dark Tower*, discusses the link between the books and King's other novels, and offers insights from the author on the creative process involved. **TP \$30.95**

Nancy Weber*The Playgroup*

The three-year-olds in the Central Park playgroup look like normal, bright blue-jeaned kids. But, they are very different. They can read one another's minds. They can feel one another's emotions. They can make themselves like other kids. They can make other kids like them. Or, they can turn them into big, lifeless, flopping dolls. Make them play dead forever. **PB \$17.95**

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A peaceful integration of the Cluster with the Star Kingdom turns violent when a powerful alliance of corrupt Solarian League bureaucrats and interstellar corporations are determined to prevent the annexation by any means necessary, with only one thing standing in their way--Honor Harrington's newly graduated midshipmen assigned to the HMS Hexapuma, a heavy cruiser supporting the Cluster's integration. **HC \$52.95**

Leonard Wolf Editor*The Essential Phantom of the Opera*

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Ships of Merior

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Warhost of Vastmark

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Roger Zelazny*This Immortal*

Conrad Nomikos has a long, rich personal history that he'd rather not talk about. And, as Arts Commissioner, he's been given a job he'd rather not do. Escorting an alien grandee on a guided tour of the shattered remains of Earth is not something he relishes-especially when it is apparent that this places him at the center of high-level intrigue that has some bearing on the future of Earth itself! **TP \$24.95**

Collections**P N Elrod***Dracula In London*

The legendary vampire stalks the streets of historical London in sixteen short stories by such authors as Chelsea Quinn Yarbro, Fred Saberhagen, Tanya Huff, Nancy Kilpatrick, P.N. Elrod, and Nigel Bennett. **PB \$17.95**

Esther Friesner*Turn the Other Chick*

One good turn deserves another and those unpredictable amazons are in action again, swords sharpened, chainmail polished, and makeup in place, ready to fight the good fight on the field of battle. And if you think they're just male wish-fulfillment fantasies, you'd better say it under your breath and out of their earshot, because these barbarian babes were born to battle. **HC \$40.95**

Gordon Van Gelder*In Lands That Never Were*

A dozen tales of sci-fi adventure are collected in an anthology featuring contributions from Ursula K. Le Guin, Robert E. Howard, Fritz Leiber, R. Garcia y Robertson, Pat Murphy, Charles Coleman, Jeffrey Ford, and many others. **TP \$32.95**

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A spiningling collection of holiday mayhem and madness, from a Fourth of July fireworks display that goes horribly wrong to a Columbus Day voyage that changes the course of history, features contributions by David Niall Wilson, Julie E. Czerneda, Richard Parks, and David Bischoff. **PB \$17.95**

Martin H Greenberg, Kevin J Anderson & Charles G Waugh*Time Wars*

How would ancient Vikings react to a gun-wielding giant with flaming red hair? What would a modern cop do in a feudal world where gunpowder was considered a benediction of God? What if Scipio Africanus never lived to challenge, or kill, Hannibal at Zama? The probabilities are endless-an infinite number of ways to replay the same scene, over and over again. War transmuted to its highest magnitude, ripping through the very fabric of time. Features stories by Poul Anderson, Anne McCaffrey, Harry Harrison, Keith Laumer, John D. MacDonald, Bob Shaw, H. Beam Piper, and Randall Garrett. **PB \$17.95**

David G Hartwell*Christmas Stars*

A collection of holiday miracle stories by twenty-five of today's top fantasy and science fiction writers includes the tales of a father's gift that opens up the universe for all humanity, an unusual spirit who brings confusion and romance into the life of a young woman, and the lesser-known Philip Van Doren Stern fantasy that inspired the film, *It's a Wonderful Life*. **TP \$30.95**

Michael Moorcock*New Worlds: An Anthology*

A winning collection of science fiction writing from *New Worlds* magazine includes stories by

Samuel Delany, M. John Harrison, J. G. Ballard, D. M. Thomas, Harlan Ellison, Brian Aldiss, Fritz Leiber, John Brunner, Norman Spinrad, and many others. **TP \$45.95**

Charles Vess

The Book of Ballads

Illustrated and presented by one of the leading artists in modern fantasy, Charles Vess, *The Book of Ballads* gives us some of the great songs and folktales of English, Irish and Scottish traditions, re-imagined in sequential art form, in collaboration with some of today's strongest fantasy writers. **HC \$45.00**

Young Adult

Holly Black & Tony DiTerlizzi

The Wrath of Mulgarath

Bruised and battered, the Grace children return home to find the house ransacked and discover that Mulgarath has made off with their mother and their great uncle Spiderwick's Field Guide. The children have to defeat Mulgarath and his goblin army, and rescue Arthur Spiderwick from Lorengorm and the elves. **HC \$14.95**

Herbie Brennan

The Purple Emperor

When Pyrgus Malvae's father arrives at the Purple Palace his appearance causes more than a little shock. After all, he was supposed to be dead. But the Purple Emperor has become an ally of the Faeries of the Night and it is clear that all is not what it should be in the Faerie Realm. **PB \$15.95 HC \$35.00**

Eoin Colfer

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Includes two new stories: Leprecon and The Seventh Dwarf, as well as lots of 'behind the scenes' information. **HC \$19.95**

Zizou Corder

Lionboy: The Chase

Charlie Ashanti is on the run from an amazing floating circus with six homesick beautiful Lions and an extraordinary sabre-toothed creature. Charlie has promised to help the Lions find their way home to Morocco but he has his own problems: his Mum and Dad have been kidnapped and he is determined to find them. His new friends, King Boris of Bulgaria and his security chief, Edward, have promised to help. But can Charlie and the Lions trust them? One thing is for sure, the chase is on. **HC \$29.95 TP \$19.95 CD \$19.95**

Alison Croggon Australian Author

The Riddle

Maerad is a girl with a tragic and bitter past, but her powers grow stronger by the day. Now she and her mentor, Cadvan, pursued by both the Light and the Dark, are seeking the Riddle of the Treesong - the key to restoring peace to the ravaged kingdom. **PB \$22.95**

Kevin Crossley-Holland

King of the Middle March

The glorious culmination of the Arthur trilogy. It is 1202, and thousands of knights and footsoldiers are mustering in Venice for the Fourth Crusade. Among them is young Arthur de Caldicot, squire to Lord Stephen. It is thrilling to be part of this huge gathering, but

as Christian falls upon Christian and Saracens draw their scimitars, Arthur's eyes are opened to the realities of war. **PB \$15.95**

Greg Farshty

Bionicle: Tales of the Mask

The Toa have acquired new armor, new tools, new powers and a new name: Toa Nuva. But these new abilities do not mean that their mission is finished. They must still defeat Makuta. To do this, they will need to find six new masks. Known as the Kanohi Nuva, these are the most powerful of all the Masks of Power. The quest will not be easy. Makuta and his forces will try to stop them at every turn, but the Toa Nuva must succeed if they are to save the island of Mata Nui. **PB \$9.95**

V M Jones

The Prince of the Wind

In *The Prince of the Wind*, things are changing for Adam. Always tall for his age, his wrists and ankles are sprouting from the frayed cuffs of his orphanage hand-me-downs; his voice has developed a tendency to croak at the worst possible moment and his patience with the restrictions of the orphanage is wearing thin. And then, someone wants to adopt him. Not Q, but the enigmatic Veronica Usherwood, Marketing Manager to Quest Incorporated. With her dark hair and olive skin, she could easily be Adam's birth mother, but there's something about Usherwood that doesn't quite add up. **PB \$13.95**

Geraldine McCaughrean

Questing Knights of the Faerie Queen

Award-winning author Geraldine McCaughrean brings a literary classic to life retelling *The Faerie Queen* in an accessible and compelling way. Edmund Spenser's *The Faerie Queen* was written in 1596 for Queen Elizabeth I. McCaughrean introduces a whole new generation of readers to Spenser's exciting adventures of knights and dragons, sorcerers and hermits, princesses and sea nymphs. Lavishly designed and brilliantly illustrated by Jason Cockcroft, this is a wonderful present. **HC \$45.00**

Hilary McKay

There's A Dragon Downstairs **PB \$14.95**

Cliff McNish

Silver City

High above the child-city of Coldharbour, a silver child keeps watch as danger threatens in this second breathtaking adventure. The Roar, devourer of worlds, is drawing closer. From the desolate reaches of space she has smelled the children of Earth, and her hunger knows no bounds. Children from all over the world are rushing to Coldharbour. Here, Milo, a silver boy the size of cities, has emerged as the first great defender against the Roar. But where will the second generation come from? Six special children hold the key. **HC \$24.95**

John Peel

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The first 4 books in a new adventure series for preteens.

John Flanagan Australian Author

Ruins of Gorlan: Rangers Apprentice 1

Will is small for his age, but agile and energetic. All his life, he has longed to be a warrior and to follow in the footsteps of the father he never knew, so he is devastated when he is rejected as an apprentice to Castle Redmont's Battleschool. He's no happier when he's assigned instead to the Ranger Corps, the Kingdom's secret service, as the Rangers are a mysterious group whose uncanny ability to move about unseen is thought by many to be the result of black magic. Will begins training under the dour and enigmatic Halt, and reluctantly learns all the fieldcraft and archery he will need to become a fully-fledged Ranger. But Will soon finds himself needing all his new-found skills as he and Halt set off on a desperate mission to prevent the assassination of the King. **PB \$14.95**

Review By Dan

I found *Ruins of Gorlan* to be one of those books that is impossible to put down. Yes, I know it's aimed a younger audience (9-13 year old reading level) but it has all the elements that are vital for a truly enjoyable story. The background of the world is set up in the opening chapters, and the key characters are introduced. The story has characters facing some difficult decisions at times, and gives good depictions of the cause and effect of the choices made. Although this is the first book in a series, it is self contained and will leave readers wanting more.

Darren Shan

The Lake of Souls

Darren and Harkat face monstrous obstacles on their desperate quest to the Lake of Souls. Will they survive their savage journey? And what awaits them in the murky waters of the dead? Be careful what you fish for. **PB \$12.95**

Linda Joy Singleton

Don't Die Dragonfly

After getting kicked out of school and sent to live with her grandmother, Sabine Rose is determined to become a normal teenage girl. That's why she hides her psychic gift from everyone at her new school, pretending that the predictions she helps write for the school newspaper are just fun nonsense. But when she starts having deadly visions of a girl with a dragonfly tattoo, she's afraid everyone will think she's a freak, or worse, no one will believe her until someone dies. Like at her last school. Framed for a crime she didn't commit, Dsabine must find a way to prove her innocence, and warn the girl with the dragonfly tattoo before it's too late. **PB \$10.95**

Paul Stewart & Chris Riddell

Vox

A second title to feature young librarian knight Rook as he and his co-rebels combine forces to challenge the dark might of the Guardians of the Night who are taking more and more of the power in the Edgeworld. The oily Vox, once Most High Academe and now a puppet ruler in New Sanctaphrax, becomes the focus in this dramatic and thrilling adventure. **PB \$16.95**

Edge Map

PB \$17.95

Paul Stewart & Chris Riddell

Freegalder

Fleeing from the ruins of New Undertown, Rook Barkwater and his colleagues - the librarian knights, Felix Lodd and his banderbear friends - must lead the escaping population to a new life in the Free Glades. But perils aplenty are ahead for the crowd - not to mention some goblins with plans of their own. A dramatic and exciting conclusion to the Rook Barkwater sequence that takes the reader on a thrilling journey across the Edgeworld. **HC \$36.95**

G P Taylor

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An abridged reading of the phenomenally successful Shadowmancer. **CD \$39.95**

Celia Thompson

The Stolen

Chloe King is by no means your ordinary teenager, she can scale buildings and see in the dark. Sometimes she evens likes to leap from rooftop to rooftop. Yes, Chloe has the instincts and abilities of a cat. And that makes her unique. It also makes her wanted. **PB \$12.95**

Kim Wilkins Australian Author

Hotshots 25: Space Boogers

At St Groan's Boarding School, all the smart children are mysteriously going missing. And since Linus's best friend Ang is a genius, he is clearly in danger. What or who could be behind the disappearances? They soon discover (involving some risky eavesdropping) that Mrs Beardsley and the janitor, Leroy, are involved in a plan for world domination; a plan that involves getting rid of all the smart children of the world, starting with St Groan's. **PB \$11.95**

Non Fiction

Michael Hanlon

Real Mars, The

Lavishly illustrated throughout, The Real Mars contains more than 100 spectacular surface and orbital images from Spirit, Opportunity, Mars Express, the Hubble Space Telescope and Earth-based observations - plus historic images depicting Mars in fiction and mythology, movie images, book covers and drawings. **HC \$40.00**

James P Hogan

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Dr Karl Kruszelniki

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Did man really land on the Moon? Does he soul weigh 21 grams? Did Einstein fail school? Do we really use only 10% of our brain? Did hydrogen seal the fate of the Hindenberg airship? Does a duck's quack echo? Is the Black Box black? Is a 'quantum' leap huge? Is there really a truth serum? Is a camel's hump full of water? Can mosquitoes really infect you with the AIDS virus? And is it really written in the stars? **TP \$24.95**

Tom Ogdon

CIG to Ghosts & Hauntings, 2nd Edition

An updated and revised look into the world of the paranormal, this is a Complete Idiot's Guide perennial with new information on ghost hunting and observing. **TP \$29.95**

Media Related

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Buffy the Vampire Slayer

Slayer: A Totally Awesome Collection of Buffy Trivia

Keith Topping

Have you ever argued about which are the best episodes of Buffy? Or even the worst? Which of Willow's spells were the most disastrous? What were the best lines from a whole season? This Slayer collection gives you extensive and totally awesome bits of information from the Buffy universe. **PB \$16.95**

Doctor Who

The Indestructible Man

Simon Messingham

Thirty years ago the Earth was covertly attacked by the alien Myloki who brainwashed humans and seeded them into Earth society as terrorists and assassins. Earth governments pooled their resources and financed Operation PRISM to fight - and win - the secret war against the aliens. Now the successor to PRISM, the SILHOUETTE organisation, runs a series of Early Warning devices in space, in case the dreaded Myloki return. But the financial burden of the war has caused global meltdown and Earth stands on the brink of anarchy. **PB \$14.95**

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Justin Richards

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Star Trek

The Hand of Kahless

Michael Jan Friedman & John M Ford

The fiercest battles and proudest warriors throughout Klingon history are said to reflect the honor and glory of the race's first emperor, Kahless the Unforgettable. But history is not always truthful. Omnibus of The Final Reflection and Kahless **TP \$22.95**

New Frontier 14: After the Fall

Peter David

MacKenzie Calhoun, captain of the USS Excalibur, finds himself reporting to Elizabeth Shelby, Commodore of the first Federation space station in sector 221-G, Burgoyne and Selar confront their son's deadly genetic illness, and Si Cwan and his wife face challenges as the newly elected president and first lady of the Thallonian Republic. **HC \$49.95**

Starfleet Corps of Engineers 6: Wildfire

The da Vinci's mission to Galvan VI will prove to be the S.C.E.'s greatest challenge to date, as they must salvage the U.S.S. Orion from the turbulent atmosphere of a gas giant. As if that wasn't enough, the Orion is carrying the prototype of the deadly Wildfire device, a protomatter warhead that can ignite gas giants into stars and the planet seems to be home to a strange alien life-form that may have been responsible for the Orion's destruction! **PB \$16.95**

Voyager Spirit Walk 1: Old Wounds

Christie Golden

Faced with skepticism over assignment as the new commanding officer of Voyager in light of his Maquis past, Chakotay accepts his first assignment to transport a group of displaced colonists back to their home planet of Loran II, but when they arrive, they discover a deserted settlement, a mysterious storm, and a dangerous threat from Chakotay's past. **PB \$16.95**

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Haden Blackman

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Elizabeth Hand

Boba Fett is in danger. He's been captured by his enemies, his life nearly forfeit. His job for Jabba the Hutt is far from done. Things are looking grim. Now he must turn the tables and come out on top, to ensure his infamous future. **PB \$9.95**

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David Sherman & Dan Cragg

When the Separatists capture the Republic communications hub of Praesitlyn, the Republic sends a detachment of clone troopers under the leadership of Jedi Knights Nejaa Halcyon and Anakin Skywalker to re-take the base. **HC \$44.95**

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Karen Traviss

Darman, the demolitions expert in a four-man team of clone troopers on a desperate mission behind enemy lines, assigned to destroy a nanovirus research facility, is cut off from his teams and is forced into an uneasy alliance with an inexperienced Jedi Padawan. **PB \$17.95**

Transformers

The Transformers Legends

David Cian

An all-new collection of short stories, featuring original adventures by the fan-favorite writers who've worked on the various Transformers comic books and animated series! Expect to find tales based on Transformers: Armada, Transformers: Beast Wars, and Transformers: Generation One, among others! **TP \$30.95**

X-Men

Legacy Quest Omnibus

Steve Lyons

Hank McCoy-Beast of the X-Men-is on a quest to find a cure for the deadly Legacy virus that has been striking mutants all over the world, destroying their mutant powers...or killing them outright. But Beast, and Moira MacTaggart-the only known infected human-find themselves becoming pawns in a power struggle pitting Sebastian Shaw of the Hellfire Club against Selene the Black Queen. And above it all, waiting to strike and put the threat of the Legacy virus to his own diabolical use, is Magneto, the most dangerous mutant in the world. **TP \$36.95**

Games Related

Dragonlance

Dragons in the Archives

Margaret Weis & Tracy Hickman

This anthology showcases 20 years of storytelling in the Dragonlance world by gathering into a single volume the most popular stories, from the Chronicles to the War of Souls and beyond. Each classic story now features an introduction from a Dragonlance author, with their perspective on the past 20 years of Dragonlance tales. **PB \$15.95**

Age of Mortals 5: The Lake of Death

Jean Rabe

This title is the next in a series that explores the lives of key characters from Margaret Weis & Tracy Hickman's New York Times best-selling War of Souls trilogy. The Lake of Death describes events that directly overlap events during the War of Souls and is a sequel to Rabe's Dhamon Saga trilogy. **PB \$13.95**

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Margaret Weis & Tracy Hickman

Weis & Hickman have put together these beautiful books created for the young reader. This box set includes A Rumor of Dragons, Night of the Dragons, Nightmare Lands, Gates of Palanthas, Hope's Flame and A Dawn of Dragons. A wonderful gift for any young one who loves to read. **Box \$72.00**

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Dan Willis

In a tiny mountain village, Nearra and her friends meet a mysterious clairvoyant who's had a vision of Nearra's destiny and a vision that could destroy them all. **PB \$11.95**

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Tim Waggoner

Armed with new weapons and a newfound confidence, Nearra and her friends plan to confront the wizard Maddoc. But before they can reach Cairngorn Keep, a skeletal griffin kidnaps Nearra and delivers her directly into the wizard's hands. **PB \$11.95**

Dungeons & Dragons

Knights of the Silver Dragon

1: Secret of the Spiritkeeper

Matt Forbeck

Zendric the wizard has been robbed and enchanted into a lifeless sleep. His spiritkeeper is missing, and only Moyra, Kellach, and Driskoll know how to find it. Deep in the Dungeons of Doom, they must outsmart a zombie, goblins, even an owlbear. But can the Knights unlock the secret of the spiritkeeper in time to save their friend? **PB \$11.95**

2: Riddle in Stone

Ree Soesbee

Watchers are disappearing. Moyra's dad is acting crazy. And a suspicious stranger races through town, her face hidden beneath a rustling hood. Something's wrong in Curston, and Kellach thinks the new statue in Main Square is a clue. Can the Knights unravel the statue's riddle before it's too late? **PB \$11.95**

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Dale Donovan & Linda Johns

The town of Curston is hit with a dastardly crime spree: fires, thefts, even vicious attacks. All the clues point to one suspect: Kellach and Driskoll's dad, Torin. But the Knights are convinced Torin has been framed. Deep in the Dungeons of Doom, a terrifying creature holds the key to proving Torin's innocence. Can the Knights find the creature before Torin is sent to prison . . . or worse? **PB \$11.95**

Exalted

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David Niyall Wilson

Dace, chosen warrior of the Unconquered Sun, faces his greatest challenge when he and his men stand between the armies of the Underworld and the population of the city of Mishaka. All his vaunted power will be for naught if his victory costs the lives of those he has sworn to protect. His only chance may lie with the mysterious Lilith, a wild woman who holds secrets of his mysterious past. **PB \$13.95**

Fighting Fantasy

20: Legend of Zagor

Ian Livingstone

Within Castle Argent, in the kingdom of Amarillia, Zagor has been transformed into a demon. Such is his power, he must be destroyed. There are several adventurers willing to volunteer, mighty Anvar the barbarian, the warrior Braxus, Stubble the dwarf, Sallazar the wizard -but only one will be chosen. Are YOU that hero? **PB \$14.95**

Forgotten Realms

Paths of Darkness Gift Set

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This slip-covered gift set contains the four titles that make up the Paths of Darkness series: The Silent Blade, The Spine of the World, Servant of the Shard, and Sea of Swords. **Box \$64.00**

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Douglas Niles

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Scions of Arrabar 2: The Ruby Guardian

Thomas M Reid

The Scions of Arrabar Book II. This title continues the trilogy exploring the political intrigue of a mercenary society in the Forgotten Realms world. The entire series is authored by R.A. Salvatore's War of the Spider Queen author and rising star Thomas M. Reid and features stunning cover art. **PB \$13.95**

Year of Rogue Dragons:

Realms of the Dragon

Phillip Athans

This anthology features all-new stories by R.A. Salvatore, Ed Greenwood, Elaine Cunningham, and the authors of the R.A.Salvatore's War of the Spider Queen series. It fleshes out many of the details from the current Year of Rogue Dragons trilogy by Richard Lee Byers and includes a short story by Byers. **PB \$15.95**

Halo

Halo Box Set

Eric Nylund

A boxed set of three paperback novels in the popular Halo series, which is based on the mature-rated video game, includes The Fall of Reach, The Flood, and First Strike. **PB \$43.95**

Magic The Gathering

Outlaw: Champions of Kamigawa

Scott McGough

In a world of mysticism and honor, a war is brewing. Spirits launch attacks against humans as, in the shadows, a terror lurks just beyond sight. Michiko, daughter of the warlord Konda, must brave the dangers outside her father's fortress to consult holy monks and the orochi, snake folk with a strong connection to the spirit world. Yet when Michiko meets Umezawa, a thief and black magic user, she realizes that to stop the war that is about to sweep the land, she may have to make alliances with her enemies. **PB \$13.95**

Mechwarrior

Dark Age 12: Hunters of the Deep

Randall N Bills

Driven by jealousy, ovKhan Sha Clarke prepares a rebellion against Clan Sea Fox in an attempt to control his own faction of warriors and gain wealth, power, and honor, but MechWarrior ovKhan Petr Kalasa will not let Sha succeed. **PB \$17.95**

Resident Evil

Apocalypse

Keith R.A. DeCandido

Failure of the Hive to contain the Umbrella Corporation's most deadly viral creation has led to an outbreak of apocalyptic proportions. Now the streets of Raccoon City swarm with the living dead, compelling Umbrella to deploy another of its bioweapons, a hulking prototype soldier code-named NEMESIS that kills anything in its path. **PB \$16.95**

Warhammer

Silver Nails

Jack Yeovil

Sexy vampire Genevieve and her undead companions are forced into an uneasy alliance when an ambitious, power-hungry high priest launches a witch-hunt against the forces of darkness. **PB \$17.95**

Warhammer 40K

Titan

Dan Abnett & Anthony Williams

A compact omnibus of all four volumes of the epic Titan, featuring the battle robots of the Imperium and their mind linked human crew. **TP \$21.95**

Dead Sky, Black Sun

Graham McNeill & Marc Gascoigne

Space Marine commander Uriel Ventris finds himself caught in a final epic confrontation with Honsu, the corrupt Chaos Marine, as the two meet in a battle that only one can survive. **PB \$19.95**

Role Playing Games

Big Eyes Small Mouth

Fushigi Yugi Fan Guide #3

The ancient Chinese fantasy anime epic continues as Miaka and her Suzaku Seven race to find the magical Shinzaho before Yui and her Seriyu Seven. The first to claim the talisman will have their wishes granted by the gods! With hundreds of full-colour images from the series, and many pages of production art, this Guide is the definitive resource book for Fushigi Yugi. **\$50.00**

Revolutionary Girl Utena #1

This book details the spiritual journey of high school student Utena Tenjo on her quest to find the mysterious boy she met when she was only six years old. An essential anime supplement, this guide also features detailed episode summaries, in depth character profiles, and new duelling and political rules. With hundreds of full-colour images from the anime series. **\$40.00**

d20

Cavalier's Handbook, The

Blending the best traits of nobility with martial prowess, the cavalier is an invaluable addition to any adventuring party. This handbook marks the return of the popular class from the days of 1st edition. From knights of Arthurian legend to elven cavaliers, this book gives you all the tools needed to bring this exciting class into your game. **\$40.00**

Trinity d20

Trinity is a game of epic science fiction. This campaign setting is fully compatible with the d20 System, with source material on a universe where aliens and the powers of the mind are real, plus new classes, feats and powers so that you can take on the role of a courageous space explorer or a psychic psion. **HC \$70.00**

d20 Arcanis

Players Guide to Arcanis

This book is a comprehensive guide to making an endless variety of adventurers native to Arcanis. All facets of character development are explored, from national and religious viewpoints to the basic building blocks of character creation. This collection of lore is enough to forge an endless variety of heroes. To use this supplement you also need the Codex Arcanis. **\$80.00**

Ssethragore: In the Coils of the Serpent Empire

The Ssethric peoples once extended their influence from horizon to horizon they were masters of all they surveyed. Fighting constant wars against the Elorii of Malfelen and the Altherian Republic, these scaly horrors seek to return to their rightful place as the overlords of Onara. **\$50.00**

d20 Classic Play Series:

Book of Dragons

The simplest adventure game is going into the dungeon, killing the monster and bringing back the treasure. Turn that monster into a dragon, and you've got a myth that has resonated through the centuries. **HC \$70.00**

d20 Dungeons & Dragons:

Complete Arcane

This supplement for the D&D game provides everything you need to expand the power of arcane magic for characters of any class. Along with new base classes, prestige classes, feats, spells, monsters, and magic items Complete Arcane provides guidelines for spell duels, arcane organizations, and other aspects of a campaign world imbued with magic. **HC \$50.00**

D&D Basic Game

This brand-new boxed set is designed to give those new to roleplaying an introduction to, and a good understanding of, the D&D game experience. It contains everything needed to play including exciting adventures, a complete set of roleplaying dice, streamlined rules drawn straight from the Dungeons & Dragons core rulebooks, and 16 miniatures from the D&D Miniatures line. **Box \$50.00**

Libris Mortis

This title takes a comprehensive look at undead creatures and characters in the D&D world. It includes information on traditional undead creatures (liches, zombies and so on), as well as new monsters and information on customizing monsters to any adventure. There are new rules, feats, spells, and prestige classes, as well as ready-to-run undead characters. **HC \$50.00**

d20 Eberron

Sharn- City of Towers

Inside this book, you'll find descriptions of over 100 city districts, more than a dozen new guilds and organizations to help or hinder characters, including the Deathsgate Guild, the Circle of Song, and the Boromar Clan, more than three dozen fully developed NPCs ranging from specific individuals to generic citizens, new feats, spells, prestige classes, magic items, and monsters, and a Free CD soundtrack - nine tracks of original cinema-quality music. **HC \$50.00**

d20 Encyclopedia Arcane

Components and Foci

This volume presents the first serious study of the long-neglected questions of why material components are used in spells, what logic governs their use and whether or not it is possible to change them. To the courageous mages who are willing to read on, this is a risk well worth taking. **TP \$30.00**

Encyclopedia Arcane Compendium Vol 1

This compendium brings together four great Encyclopaedia Arcane titles together for the first time. They include Demonology, Necromancy, Battle Magic and the all new Transmutation. **HC \$70.00**

Magic Item Creation

Within these pages there are new powers, new feats and even a few new prestige classes, all focused on the use and creation of magic items. There are rules for expanding the role of intelligent magic items and for placing unique qualities and drawbacks in your magic items and most importantly, there is a new creation system. **TP \$30.00**

d20 Encyclopedia Psionica:

World Shapers

Inside you will find, an overview of world shaping, feats for psionic and latent characters, new psionic items and psionic foci, psionic ghosts and new psionic prestige classes. They are the world shapers, world breakers dreamers and destroyers. Where they walk, reality itself bows down. **TP \$30.00**

d20 Forgotten Realms

Shining South

In addition to new spells, magic items, feats, prestige classes, and monsters, this title includes descriptions of races, regions and unique cultural elements from across the southern lands. There is a detailed geographical overview of every part of the region, and three short adventures are included to facilitate gameplay. **HC \$50.00**

d20 Hellsing

Hellsing

Hellsing is set in a horrific version of the modern world where undead walk the night in search of blood and power. The time frame is current day England with a focus on London. The primary emphasis of the series is the Hellsing Organisation- a secret group working with the English government to keep the undead menace in hand. Based on the anime series of the same name. Includes an episode guide of the first season. **HC \$70.00**

d20 Red Star

Red Star Campaign Setting d20

The Red Star Campaign Setting provides everything you need to have exciting d20 adventures, from new classes, equipment, vehicles, and sorcery rules to stats for all the comic's important characters. Comic fans will thrill to the world and character details revealed, and the lavish use of Christian Gossett's inspiring art. Full colour. Requires d20 Modern for use. **HC \$70.00**

d20 Sword & Sorcery

Beyond Countless Doorways

Monte Cook and the game designers from the classic Planescape setting have reunited to write this collection of 18 modular, all-new planes. Each plane is fully described and ready for exploration. Guidelines for creating parallel worlds for your own campaign. **HC \$70.00**

City State of the Invincible Overlord

Are you PC's ready for the various conspiracies, dungeons, tunnels, and creatures that lie under the City State... or, like many

before them, will they simply donate their wealth and bones to another's cause? This is the updated for v3.5 Judge's Guild classic. **HC \$70.00**

d20 Traveller

Personal Weapons of Charted Space

This is a complete guide to personal armament in the Traveller universe. It condenses and expands data from Book 1, Book 4 and Supplement 4 of the Classic Traveller series, presenting it in one volume for probably the first time. Additional weaponry is also listed, including non-lethal weapons, unusual variants, and special hand-to-hand devices. All weapons are rated. **TP \$22.00**

Dungeons & Dragons Miniatures

Aberrations Starter Pack

A new, updated starter set that contains everything necessary to start using D&D miniatures. This starter set will replace the version released in 2003. It contains 8 new terrain tiles, and as the rules have been revamped to better facilitate multi-player games. These sets contain 12 randomised pre-painted plastic miniatures with statistics cards including at least one commander, basic rulebook updated, 20 sided die, battle grid mapsheet and new terrain tiles. **Box \$30.00**

Aberrations Booster Packs

Each pack contains 8 randomised pre-painted plastic miniatures with stat cards. **Box \$20.00**

Earthdawn

Book of Dragons

Inside, the Great Dragons of Barsaive are detailed, as well as other influential adult dragons. The Book of Dragons contains all the rules necessary for including dragons, in all their might and majesty, as well as dragon-like creatures in your Earthdawn campaign. Finally, the Book of Dragons' adventure frameworks can immediately involve your campaign in the affairs of dragons. **TP \$44.00**

Exalted RPG

House of the Bull God

Contained inside are details of the nation of Harborhead, a long-time satrapy of the Realm. Though subjugated by the Scarlet Empire, its Five Peoples dream of freedom - and of conquest. Presented are the important players on both sides of this coming conflict and the War God Ahlat and his retinue, the only ones who will profit from the impending struggle regardless. **TP \$44.00**

Feng Shui

Blowing Up Hong Kong

Welcome to Hong Kong. Keep your head down! Explore real and unreal places in the New Territories, meet strange and surprising people, and uncover weird magic, old secrets, and new dangers in this guide to action-packed mayhem in the capital city of Feng Shui. **\$40.00**

GURPS

GURPS GM Screen

This screen features a gorgeous John Zeleznik painting with all of the Fourth Edition iconic characters, plus six panels full of all the crucial charts, tables, and other essentials from GURPS Fourth Edition. Complete combat

tables, reaction charts, and other references to make the GM's job easier. A Gurps Lite and a Gurps Update is included to help convert your PC to Fourth Edition with ease. **\$40.00**

Mutants & Masterminds

Foes of Freedom

This new sourcebook introduces dozens of devious villains to Freedom City, from the rogue star knight Blackstar to the murderous Jack-a-Knives to the vengeful Silver Scream. Villain groups like Larceny, Inc. and the Psions provide new challenges to Freedom City's protectors, while the book's new feats and powers make a great addition to any M&M game. **\$48.00**

Ravenloft

Masque of the Red Death

This campaign setting presents a new look at the popular Masque of the Red Death expansion for Ravenloft, describing an alternate Earth in the, 1890s, filled with wondrous inventions, dynamic energy — and untold terror! Featuring new prestige classes, revised magic rules, lairs of evil, and numerous adventure hooks, it provides a wealth of information for players and DMs wishing to explore Ravenloft in a new time and place. **HC \$70.00**

Silver Age Sentinels

Authority RPG and Resource Book

The Authority is a group of immensely powerful heroes with bold visions. They are masked adventurers with an agenda and no reason to maintain the status quo. The threats they face literally run off the charts, threatening nations, civilisations, and even humanity itself. This core rulebook covers Ellis's run on the series, and contains all the rules and Tri-Stat System game material you need to create your own Authority campaign. **HC \$90.00**

Path of The Bold

Path of the Bold presents all-original tales of superpowered action and mystery set in the Silver Age Sentinels universe. It features stories from such masters of the fantastic as John Kovalic, Mike W. Barr, Stewart Wieck, Dennis Detwiller, as well as a new adventure of Sydney Taine (star of Marvel's Nightside mini-series) by Robert Weinberg. **TP \$30.00**

Warcraft RPG

Lands of Conflict

Visit the ghost-haunted remnants of the human nation of Lordaeron; journey to the Ironforge dwarves' thriving homeland of Khaz Modan; explore the kingdoms of the continent of Azeroth. A world of adventure awaits! This campaign setting sourcebook covers the regions of Lordaeron, Khaz Modan, and the continent of Azeroth, from inhabitants to geography to key individuals. You'll also find an up-to-date history of events for the world. **HC \$60.00**

Wild West OGL

Wild West

This is a game about the American West. Some of the book is about how it was, and some is about how it is remembered. The characters may be counted among those who built the West or who even drove the railroad across the

continent. They can be outlaws or lawmen, the quick or the dead. **HC \$70.00**

World of Darkness

Vampire The Requiem Dice

Each set comes with 10 dice that capture the look of the game - all the 10-sided dice you need for the new Storytelling System. In addition, the faces of the 8, 9 and 10 are marked in silver for easy counting of successes. **Dice \$14.00**

Counter Collection Digital

Counter Collection Digital takes Fiery Dragon's counter sets to the next level. Now you can select, manipulate, and print your own counter sheets, picking whatever you need from over 1,000 high-resolution jpeg images collected on one CD-R. You can print as many counters as you need making this the ultimate accessory for strategic tabletop fantasy gaming. You will need to insert the images into your favourite publishing software. CD readable under Windows 95/98/2000/XP and Mac OS 9+. **CD \$60.00**

Ex Machina Tri-Stat

In addition to an extensive treatment of cyberpunk role-playing rules and options, this hardcover book features four dynamic and distinct settings that range from the grim-and-gritty far future to a dystopian world 90 minutes from now. An excellent resource for players; an essential guide for GM's. **HC \$80.00**

What Dan Is Reading

Tar-Aiym Krang	Alan Dean Foster
Shadow of Saganami	David Weber
Otori Trilogy Boxed Set	Lian Hearn
Dragon's Kin	Anne & Todd McCaffrey
Ranger's Apprentice	John Flanagan

What Tim Has Been Reading

Runes of the Earth	Stephen Donaldson
The Algrebraist	Iain M Banks
Monstrous Regiment	Terry Pratchett
Legends	Various

Special orders

Don't forget that Infinitas offers a special order service for our customers. It doesn't matter if you want to order a book that isn't out yet, order a book that isn't on our shelves (even if it's not genre related) or order an ongoing series by an author or group (eg Star Wars). Customers who have pre-ordered their books will get first priority when the books arrive, so be sure to get your orders in now for your favourites.

Guild Member Giveaway

Submit a review of any **Terry Pratchett** book to be in the running to win a 21st Anniversary Discworld pack from Random House. Entries close November 25th.

Bestsellers for October

General Release

Incubus Dreams	Laurell K Hamilton
Going Postal	Terry Pratchett
Exile's Return	Raymond E Feist
Exile's Valor	Mercedes Lackey
Monstrous Regiment	Terry Pratchett
System of the World	Neal Stephenson
Flinx's Folly	Alan Dean Foster
The Battle of Corrin	Hebert & Anderson

Media & Gaming Products

Jedi Healer	Star Wars
Rebel Storm Boosters	Star Wars Miniatures
Stone and Anvil	Star Trek New Frontier
A Time To Heal	Star Trek Next Generation
The Two Swords	Forgotten Realms
A Time for War, A Time for Peace	Star Trek Next Generation
The Sleep of Reason	Doctor Who
Book of the Dead	Angel

Reviews

Here are the winning reviews for our Simon Brown Competition.

Mechwarrior Dark Age: Blood of the Isle

by Loren L Coleman

Review by John Fallon

In the Year 3134 AD, the Republic of the Inner Sphere is starting to fall apart. Devilin Stone, the Republic's founder has vanished, the HPG communications network has been sabotaged and various factions throughout the Inner Sphere are stirring the embers of war.

In 3050, the Clan invasion was beaten back by the Armies of the Great Houses in a united effort. But 84 years on, Clan Jade Falcon is taking full advantage of the Republic's disarray and continuing with the Clan's push towards the conquest of Terra.

In a previous novel "Flight of the Falcon" The Jade Falcon conquest of the Planet Skye is halted by Tara Campbell, Countess of Northwind. With the Highlanders, Skye Militia and the help of the Steel Wolves, the Falcons are sent packing. But the Falcons do not settle for second prize and are determined to finish what they started.

Tara Campbell, still on Skye, is now faced with a Falcon army hell-bent on vengeance. Desperate for allies, she brokers a tenuous alliance between the Duke of Skye and his estranged son, Landgrave Jasek Kelswa-Steiner, founder of the Stormhammers

But as the battle for Skye progresses, they begin to realise, that in order to save the planet in the long run - they may have to lose it first.

Loren L. Coleman has produced another great addition to the Battletech universe. He has written many of the Battletech novels and his experience shows in the quality of his writing. With a healthy dose of mech battles and politics, foes becoming allies and a hint of foreshadowing of events to come, this is a must for your Mechwarrior collection.

Voyage of the Shadowmoon

By Sean McMullen

By Charmaine Spears.

When I first started to read this book I wasn't quite sure what to expect seeing I hadn't read any of this authors work before but once I started to read it I found it hard to put down. The book is classed as fantasy and although that is mainly the case there's just enough of a dash of what almost could be perceived as Science Fiction in it to make it interesting and very different from the usual fantasy genre.

Basically without giving away too much of a plot it follows the story, the voyages, and the trials and tribulations of a group of very interesting characters and their connections to the boat of the title Shadowmoon.

The plot is as complex as the characters of the novel it twists and turns and backtracks and goes through all number of paths that you don't quite know what is going to happen next, so much in fact you end up not wanting to put the book down. There is everything in here that makes a great epic fantasy, an interesting world, romance, adventure, humour, heroes and villains, magic although magic is definitely handled differently in the novel than it is in books of the same genre you really have to read it to see what I mean by that.

As to the characters themselves no one is what they seem, they all have hidden depths are well written and complex and all have agendas of their own, some of them even start out as one thing and finish it as something totally different.

But although the story is complex and extremely well written and thought out it has been written in a lively informal prose that is very easy to read and to follow.

Basically I just want to say I loved the book and to be honest it is the best fantasy book I have read for quite a while, the best book I have read this year in fact, I thoroughly enjoyed it and am eagerly looking forward to the sequel.

If you're looking for a recent fantasy novel that is just that little different from most mainstream fantasy genre novels, this is it, it is definitely worth a read.



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