

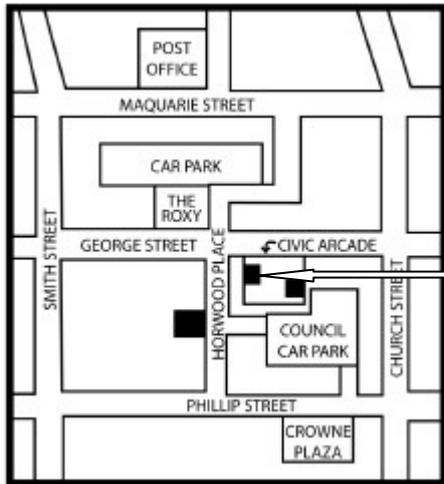


infinitas bookshop

science fiction, fantasy & horror

Volume 13 No 7/8

July/August 2004



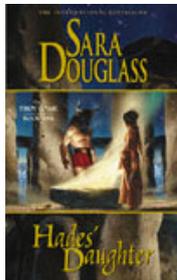
News

As most of you would have noticed, there didn't seem to be a newsletter in July, we apologise for that, as we were busy getting the new location up to scratch and we hope that this bumper double issue for July and August puts you at ease. We have listed all the books released for both months together, so pull up a chair and start your wish lists now!

We have completed our move to the Civic Arcade (see map at left). Our entry is via Blokey Stuff. There are a few minor things to be done, but all our books and other goodies are ready to go. And of course, a big benefit to all our Infinitas Guild members is that everything in the shop counts towards your points, be it the books you have always loved, or product from Blokey Stuff such as coffee mugs, bar tools or tin plate robots.

Signed Books

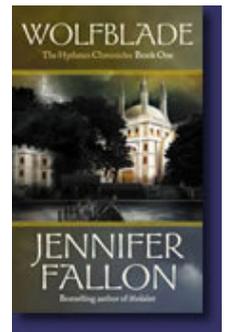
We have just had a visit from **Jennifer Fallon**, author of the *Demon Child* and *Second Suns* trilogies. While she was in the shop she signed copies of all of her books for customers, as well as some for the shop, including her latest title, *Wolfblade*.



Sara Douglas was recently in Sydney, and while she couldn't visit Infinitas, she did sign some bookplates for us. This means that when you purchase any of Sara's books, you will receive a signed bookplate **free**, while stocks last.

We also have a number of books by other Australian authors that are signed. Look for the yellow sticker on the front cover.

Remember, all our signed books are sold at regular prices, so they make great presents.



Author Visit

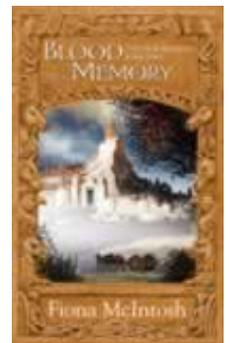
Fiona McIntosh

will be visiting Infinitas on

Saturday August 14th, from 1pm to 2pm

Fiona will be signing copies of all her books, including the recently released ***Blood & Memory***. If you are unable to attend and would like some of Fiona's books, please contact us to make arrangements.

Light refreshments will be provided





About Infinitas

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Ordering Information

Phone (02) 9633 5682
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Postage \$5.00/shipment

Infinitas online

www.infinitas.com.au

Rewards Scheme - Infinitas Guild

Become a member of the Infinitas Guild to receive invitations to special Infinitas events, credits towards future purchases & discounts from partners. Email us at infinitas@bigpond.com for further details, or collect an application form from the shop. Membership is free.

Infinitas Readers Group

The Infinitas Readers Group meets on the first Thursday of each month (except January) in the shop. Anyone is welcome to join.

The next meeting is at 6.30 pm on Thursday 5th August, 2004.

The topic for the meeting will be "My Favourite Book of 2004 so far".

The monthly Infinitas newsletter is free and may be copied and distributed freely for personal use. To receive a copy automatically, either by email or print mail, please contact the shop and we'll add you to the mailing list.

Prices are correct at time of printing and may be subject to change without notice.

New Release Information

All books listed here are due for publication during July or August. If you are after a specific book, let us know and we can ensure a copy is put aside for you as soon as it arrives. Preorders are always welcome on any book not yet published, and are the best way ensure we have your book ready for you.

Legend: PB = paperback, HB = hardback, TP = trade paperback, Cass = cassette, CD = CD, GN = Graphic Novel

Science Fiction, Fantasy and Horror

Douglas Adams

Hitchhikers Guide To the Galaxy 25th Anniversary Edition

A facsimile edition of the chronicles of the journeys, notions & acquaintances of reluctant galactic traveller Arthur Dent. **HC \$28.95**

Kevin J Anderson

Horizon Storms

In the face of a titanic war between the Hydrogues & Faeros, Chairman Wenceslas & King Peter endeavour to unify the human race while struggling against the disparate Roamer & Theorc clans who would conquer the old order by forging alliances. **HC \$51.95**

A Forest of Stars

The second instalment of the acclaimed space opera Saga of Seven Suns series. **PB \$19.95**

Poul Anderson

Flandry of Terra

Three futuristic Flandry tales come together in an anthology that includes 'The Game of Glory', in which Captain Flandry finds adventure & revolution on the water world of Nyanza; 'A Message in Secret', in which the inhabitants of Altai have joined forces with the enemy Maersians; & 'The Plague of Masters', about Flandry's trip to a remote world that has had no contact with the Empire in three centuries. **TP \$24.95**

Mark Anthony

The First Stone

Seeking refuge from his old life, Runebreaker Travis Wilder is forced to return to Eldh, the long-lost city of sorcerers, & their ancient enemies, the Scirathi, plan to use Travis or his daughter to restore the lost power, unless he & his old friend Grace Beckett, can find the Last Rune to stop the annihilation. **PB \$17.95**

Fletcher Anthony

Gods of the Inferno

Thousands of years ago, the People lived & worshipped their gods in the rainforests of the Indonesian archipelago. Then the Newcomers began to come from the north & the People are forced to move south... & relocate again & again. They must trust those of their kind with whom they used to do battle; they must learn how to cross a river; they must forget their old ways & forge new ideas. **PB \$18.95**

Catherine Asaro

Sunrise Alley

When research scientist Samantha Bryton comes to the aid of a stranger who washes up on the beach near her home, she is unaware that he is the result of an experiment conducted by Charon, a practitioner of illegal robotics & android research. **HC \$49.95**

Sarah Ash

Prisoner of Ironsea Tower

Eugene of Tielen has won the five Tears of Artamon, the legendary rubies which entitle him to be crowned emperor of the five countries of the ancient divided empire of Rossiya. But on the eve of his coronation, when the rubies are brought together for the

first time in the imperial crown, a strange phenomenon occurs: a crimson beacon of light shoots up into the night sky from the five jewels. Is it a good portent - or an evil omen? **TP \$32.95**

Isaac Asimov

I Robot

In these stories, Isaac Asimov creates the Three Laws of Robotics & ushers in the Robot Age. When Earth is ruled by master-machines. When robots are more human than mankind. But an insane telepathic robot results from a production error; a robot assembled in space logically deduces its superiority to non-rational humanity; & when machines serve mankind rather than individual humans, the machine's idea of what is good for society may itself contravene the Three Laws.... **PB \$18.95**

Robot Visions

PB \$19.95

James Axler

Separation

In an attempt to find a safe haven, Ryan & his band of rebels journey to a remote island where they are captured by a tribe of descendants of African slaves from pre-Civil War days who cause dissension among the ranks when they "free" Ryan's medic from her white masters. **PB \$16.95**

Clive Barker

Abarat

Abarat: an archipelago of amazement & wonder. A land made up of twenty-five islands, each representing one hour of the day, each one a unique place of adventure & danger (and one mysterious place out of time), all ruled over by the evil Christopher Carrion, Lord of Midnight, & his monstrous grandmother, Mater Motley. **PB \$18.95**

Jeffrey E Barlough

Strange Cargo

Journey to an alternate world in which the Ice Age never ended, civilisation survives only on a narrow coastline, & Victorian society exists side by side with woolly mammoths & saber toothed cats. **TP \$30.95**

Greg Bear

Dead Lines

Peter Russell lost a daughter to a serial killer. His marriage was the next casualty. Now he gets by as Mr Fix-it for a film millionaire with a young wife, on a big Hollywood estate infamous for its association with an historical scandal. The millionaire invests in a new kind of phone, the Trans. The problem with the Trans is that not only can you talk to your friends on it, you can also talk to the dead - but that wasn't part of the design spec. **TP \$29.95**

Darwin's Children

A new kind of humanity is growing up, some call them Virus Children. They are special, equipped with significant natural upgrades that allow them to communicate and socialise in ways we can hardly imagine or resist. But they carry ancient viruses that could cause our extinction, & now they're being rounded up to be studied. **PB \$18.95**

Gregory Benford*Great Sky River*

At the center of the galaxy, a small band of humans, trapped on the barren world of Snowglade & facing extinction, discovers that they will play a new role in the order of the universe. **PB \$17.95**

D V Bernard*God in the Image of Woman*

In a future world in which women begin dying out due to a lack of X chromosomes, a 10 year old girl is identified as a messiah & individuals from various places throughout the world struggle with a military superpower that would collect the last of earth's women. **TP \$30.95**

Alfred Bester*The Computer Connection*

A group of idealistic immortals enlists the aid of Dr Sequoya Guess, a Cherokee physicist, to take over Extro, the super computer that controls all mechanical activity on Earth, to rid the planet of repression, but instead Extro takes control of Dr Guess who must now be eliminated. **PB \$17.95**

John Gregory Betancourt*Roger Zelazny's Chaos & Amber*

Dworkin & his son Oberon travel to the Courts of Chaos to confront their hidden enemies, only to find themselves targeted by evil forces that would destroy them both & are forced to flee even deeper into Shadow, where Oberon discovers the truth about his past & the dark forces that threaten to engulf them. **PB \$17.95**

Alice Borchardt*Raven Warrior*

As Guinevere faces the first great test of her reign, so her childhood companion, Black Leg, the shapeshifting son of her adoptive father, begins his own quest to become a man & warrior worthy of this new queen. In his wanderings, he will endure trials both mental & physical, discover inner strengths and, with the Lady of the Lake, primal passions, each experience more perilous, more terrifying, than the last. When he & Guinevere are finally reunited, the consequences of both their ordeals will unleash a torrent of anguish & desire. For he is the Raven Warrior, the one who will be called Lancelot. **PB \$22.95**

Ray Bradbury*Fahrenheit 451: 50th Anniversary Edition*

To celebrate the 50th anniversary of this hauntingly prophetic classic novel, it is being re-released in a special edition with a new introduction by Rad Bradbury. **PB \$18.95**

The Cat's Pyjamas: New Stories

A collection of new short stories by the award winning author. **HC \$51.95**

Marion Zimmer Bradley & Deborah J Ross*Zandru's Forge*

Set against the turbulent backdrop of the Hundred Kingdoms, a time of war & strife, detailing the friendship between two young men, Carolin Hastur, heir of Hastur, & Varzil Ridenow, that changes Darkover's destiny. **PB \$19.95**

The Robertski Brothers*The Mcatrix Derided*

There has never been a massive blockbusting SF actioner quite so po-faced as The Matrix. With a lead actor who can barely say 'Neatcher' let alone spell it, The Matrix & its confused sequels have nevertheless spawned an immense following. The Mcatrix Derided will take the themes of twisted realities, paranoia & godhead, the imagery of spoons, dark glasses & impractical long coats & the terror of slow moving bullets & iron octopoid-spiderly robot thingys & give them a damn good parodying. **HC \$19.95**

Jim Brown*Black Valley*

When five teenagers seek revenge on a local bully, the vicious & sadistic 'Whitey' Dobbs, their plan goes badly awry, sending 'Whitey' on a horrifying rampage that plunges the citizens of Black Valley, a tiny, remote town in Orgeon, into a nightmare that will last for generations. **PB \$17.95**

Simon Brown Australian Author*Born Of Empire*

The mighty Hamilayan Empire has never been stronger. The Empress Lerena of the formidable Kevleren dynasty is sending an expedition, led by her cousin Maddyn, across the Deepening Sea to expand its borders & counter moves by its nearest neighbour & greatest enemy, the kingdom of Rivald. But problems emerge to complicate Lerena's reign. Her unstable sister, Yunara, has been thwarted in love, & this makes her dangerous. Like all Kevleren, she is able to harness the might of the Sefid, a field of seemingly limitless power beyond the grasp of ordinary people. The object of Yunara's obsession, the banished Maddyn, has defied Kevleren law & is having a child with a commoner. Lerena fears what destruction Yunara may unleash. **TP \$25**

Steven Brust*Agyar*

Rendered immortal a century earlier, Agyar roams throughout time & between relationships before finding himself in an Ohio college town, where he is forced to choose between salvation & destruction. **TP \$28.95**

Lois McMaster Bujold*Paladin of Souls*

The Golden General's curse has been lifted from the royal family & Cazaril can now rest easy & enjoy his new life with his bride, Betriz. However, life for Ista, the Dowager Royina, has not improved. With the death of her mother, the Provincara, & with her surviving child, Iselle, now ruling Chalion from the capital, Cardegross, Ista is left without purpose. Her brother's family still thinks she's mad & aim to keep her locked up safely to avoid embarrassment, but she craves freedom & escape, & begins to plan how this may become reality ... **PB \$18.95**

Chris Bunch*The Doublecross Program*

The Star Risk Team, led by M'chel Riss, finds themselves faced with corporate espionage, & political intrigue when they are hired to stage a

bizarre bank robbery that places them in the middle of a war over an addictive new product.

PB \$17.95**Jacqueline Carey***The Crossley Baby*

Two very different sisters - Jean, an outspoken & ambitious corporate head-hunter, & Sunny, a family oriented wife & mother, feud over who will adopt the baby of their unexpectedly deceased older sister, in a novel set against the backdrop of 1980s New York. **TP \$28.95**

Elizabeth Chadwick*Shadows & Strongholds***HC \$49.95****Jack L Chalker***Kaspar's Box*

An encounter between a mysterious alien force & the human military brings an armed expedition to the Kaspar, the third planet of the Three Kings, where they join forces with the survivors of two earlier expeditions that had been marooned on the planet by human treachery & alien power & confront a fateful decision that could determine the fate of the entire human race. **PB \$17.95**

Rob Chilson*Refuge***PB \$15.95****Arthur C Clarke & Stephen Baxter***Time's Eye***HC \$39.95 TP \$29.95****Hal Clement***Noise*

Mike Hoani journeys to the planet Kainui, to study the language, culture & evolution since its settlement, & finds an ocean world without a breathable atmosphere, with harsh, stormy weather & no solid ground, whose population is scattered on floating cities. **TP \$28.95**

Molly Cochran & Warren Murphy*The Third Magic*

A modern day Arthur endeavours to claim his long awaited destiny, despite the workings of Guinevere, whose connection with the Holy Grail forces him to make a terrible sacrifice. **PB \$19.95**

*The Forever King***PB \$17.95***The Broken Sword***PB \$19.95****David Colbert***Magical Worlds of The Lord of the Rings***PB \$14.95****Storm Constantine***The Wraiths of Will & Pleasure*

Follows the androgynous Wraeththu race's origins as a wild & passionate tribal race that transmutes humans, before a life-changing festival night brings them into a realisation of their destiny. **TP \$36.95**

Bernard Cornwell*Heretic*

In 1347 the English capture Calais & the war with France is suspended by a truce. But for Thomas of Hookton, the hero of Harlequin & Vagabond, there is no end to the fighting. He is pursuing the grail, the most sacred of Christendom's relics, & is sent to his ancestral homeland, Gascony, to engineer a confrontation with his deadliest enemy, Guy Vexille. **PB \$18.95**

Matthew J Costello*Missing Monday*

Waking up on Tuesday & unable to remember the day before, Janna, trying desperately to recall the previous day's events, learns the truth from a mysterious woman, which leads her down a path of terror, turning every moment of every day into a living nightmare. **PB \$17.95**

Peter David*One Knight Only*

Now president of the United States, Artur Pendragon, the Once & Future King, again takes up his quest for the Holy Grail in order to save the life of his beloved wife, Gwen, left at death's door following an assassination attempt. **PB \$19.95**

Mary Janice Davidson*Undead & Unwed*

After being killed in a car accident, fashion savvy Besty becomes one of the undead and, with the help of her newfound friends, the lure of fancy shoes, & a sexy vampire, must destroy a dark enemy & fulfil her destiny as the prophesied vampire queen. **PB \$15.95**

Marianne de Pierres Australian Author*Code Noir***PB \$19.95****Dennis Detwiler***Denied to the Enemy Delta Green*

Cthulhu novel set in WWII. The SS Karotechia is calling upon obscene powers they have no hope of controlling to ensure a Nazi victory, & Delta Green are tested to their limits to halt the apocalypse. **TP \$32**

Philip K Dick*The Penultimate Truth*

After working diligently in nightmarish underground warrens for 15 years, the American survivors of a nuclear disaster begin to doubt the governments pronouncements about the progress of a nuclear war. **TP \$24.95**

Vulcan's Hammer

Confronted by a dangerous movement of religious fanatics & challenges to its authorities, the Vulcan 3, an objective, unbiased & hyper-rational computer that dictates policy for all citizens, could prove to be civilisation's worst nightmare. **TP \$24.95**

Gardner Dozois*Morning Child & Other Stories*

A collection of short stories by the multiple award winning author. **TP \$24.95**

Emily Drake*The Gate of Bones*

While working on the Iron Mountain Academy & protecting Haven from the Dark Hand, who has launched a full scale battle, the magickers must save Eleanore & FireAnne from the deadly grasp of the Hand, & stop the Gate of Bones from being opened & unleashing unimaginable evil. **HC \$40.95**

The Dragon Guard

Jason, Bailey & Trent find their visit to Camp Ravenwyng, a special place for magickers to hone their abilities, cut short by the deadly arrival of the Dark Hand, forcing Jason to open a portal to a safe world where magickers will be protected from the growing evil. **PB \$17.95**

David Drake*Goddess of the Ice Realm*

Garric & his companions become the target of a powerful supernatural assault, Ina & her beloved Chalcus are sent to investigate a magical threat to the north, Cahel is hurtled by evil magic into another world, & Sharina finds herself trapped in another world. **PB \$19.95**

Tananarive Due*The Good House*

Working to rebuild her law practice after her son commits suicide, Angela Toussaint journeys to the family home where the suicide took place, hoping for answers, & discovers an invisible, evil force that is driving locals to acts of violence. **TP \$28.95**

David & Leigh Eddings*The Treasured One*

Aracia, fears the whole world will collapse in on itself if the Dreamers should all wake up & realise where they are. It's bad enough with them dreaming the future, but at least it's a future. Dahlaine is pretty sure he's safe from an 'I-told-you-so' from Aracia as the Dreamers give the Elder Gods a chance in the battle against the vicious Ruler of the Wasteland. Then spies of very short stature start cropping up in Veltan's bucolic & peaceful domain. They look like people, or maybe the same person, but they are more sinister than that. Fortunately, Dahlaine is soon on the scene riding his thunderbolt. **HC \$59.95 TP \$29.95**

P N Elrod*Death Masque*

Fleeing to England with his sister to avoid colonial rebellion, vampire Jonathan Barrett desperately seeks Nora Jones, the mysterious woman who is responsible for making him one of the living dead. **TP \$30.95**

Dance of Death

Vampire Jonathan Barret encounters an engaging 4 year old boy, the mortal son he never knew he had, but his enemies plot to use the child to destroy him. **TP \$30.95**

Jennifer Fallon Australian Author*Wolfblade*

Marla Wolfblade is determined to restore her family's great name, but conspirators surround her, the Sorcerer's Collective, the Patriots, even her own family. Can she find a way through it all to ensure the rightful succession of the throne to her son, Damin? **PB \$18.95**

Mick Farren*Kindling*

In an alternate universe, four young people from very different backgrounds band together to save the New World from the forces of the Mosul Empire, who would conquer the entire world as part of their fundamentalist worship of ancient twin gods. **HC \$56.95**

Minister Faust*The Coyote Kings of the Space Age Bachelor Pad*

Hungry for adventure, two young slackers find more than they bargained for in their quest for a mystical Egyptian artifact, a search that is challenged by a host of dangerous adversaries & mysterious occurrences. **TP \$28.95**

Christine Feehan*Dark Destiny*

Trained in the ancient art of vampire hunting by the mysterious dark angel who saved her from a life of violence & pain, a young woman wages war on a centuries-old evil that lurks underground. **PB \$19.95**

Raymond E Feist*Prince of the Blood*

A fifteenth anniversary edition of the classic title. Updated & revised to include material omitted in the original publication. **HC \$51.95**

Alan Dean Foster*Lost & Found*

Kidnapped by a starship bound for deep space, young Chicago commodities trader Marcus Walker learns that he is destined to be sold to a wealthy collector as a native from a primitive planet & befriends a talking dog named George, who becomes an ally in their plan to escape. **HC \$49.95**

Andrew Fox*Bride of the Fat White Vampire*

Enlisted by Doodlebug Richelieu to investigate the serial killings of New Orleans vampires, heavyweight bloodsucker Jules Duchon investigates high placed suspects, including the members of an aristocratic association & a wealthy goth musician, before unexpectedly meeting his match. **TP \$28.95**

C S Friedman*The Wilding*

As the Great War between Braxi & Azea rages on, a Braxin Kesserit warrior on a deadly mission, an Azean Mediator searching for her true destiny & a renegade psychic unite to fulfill a prophecy that will unleash an ancient vendetta. **HC \$49.95**

Robin Furth*The Dark Tower A Concordance Vol 1*

A reference guide to the first four books in The Dark Tower series. **HC \$39.95**

James Alan Gardner*Radiant*

Admiral Festina Ramos & the Expendables, an expertly trained scout group from the elite Explorer Corps, battle a highly advanced alien intelligence during a mission that leads them to the secret origins of the Explorer Corps & Festina's own destiny. **HC \$49.95**

Jon George*Faces of Mist & Flame*

Phoenix Lafayette is a combat correspondent on the Pacific island of Guam during WWII, who believes he can only survive the carnage by enacting for himself the mythical twelve labours of Hercules. The woman who puts this idea into his head is Professor Serena Freeman of Cambridge University. But Serena is not from 1944, but the present. She has devised a time machine that can put her into the mind of anyone from the past, & Nix is her first experiment. Unknown to her, a government agency has got wind of her invention, & is prepared to secure it at any cost. These two total strangers, separated by time but united by dreams, are now both in danger. **TP \$30**

Christie Golden*On Fire's Wings*

Sacrificing everything they hold dear, Kevla Bai-sha & Jashemi-kha-Tahmu, rebel prince of the ruling household, must embark upon a perilous mission, which defies law & tradition, to save the world of Arukan. **TP \$28.95**

Terry Goodkind*The Naked Empire*

A poisoned Richard Rahl faces a difficult choice when he is promised an antidote & the salvation of an endangered empire if he will surrender his wife to his enemy. **PB \$19.95**

Sara Gran*Come Closer*

Amanda's happy life is disturbed when the image of a beautiful woman from her past appears in her dreams, identifying herself as Namamah, leading Amanda to wonder if she has been possessed. **TP \$24.95**

Jim Grand*Operation Medusa*

UN intelligence inspector Harold Collins & his Unit Omega team must stop an ancient & deadly force that has been awakened within the cavern of Snake Mountain, a place rife with legend & evil. **PB \$17.95**

Ed Greenwood*The Dragon's Doom*

When the once peaceful river valley of Aglirta falls into lawlessness & war, the establishment of the area's new ruler is unable to bring peace, a situation that is complicated by a plot by the priests of the Serpent. **PB \$17.95**

Susanna Gregory*The Hand Of Justice*

Two well bred citizens who had been convicted of murder have received the King's pardon & have now returned to Cambridge, showing no remorse for their actions but ready to confront those who helped convict them. A Matthew Bartholemew mystery. **HC \$49.95**

Jon Courtenay Grimwood*Felaheen*

The third & final installment of the Ashraf Bey mysteries. **PB \$19.95**

Joe Haldeman*Camouflage*

An unidentified artifact, found 7 miles below the surface of the sea, stumps the scientists examining it but calls out to the two immortal creatures who have been wandering the Earth for centuries but never crossing paths until now. **HC \$49.95**

Deborah Hale*The Wizard's War*

Years before the peaceful world of Umbria was torn apart by the ruthless Hanish invaders... Yet that is the only life Maura knows. Until her wizard guardian announces she is to be queen, but that first she must find & unite with their country's legendary "Waiting King" in order to overthrow the enemy occupation. Men have searched for the fabled warrior for ages, what chance has a young witch gifted in life-magic? Especially since she has only till midsummer's moon and her guardian's wisdom is tragically taken from her.... **PB \$18.95**

Barbara Hambly*Dead Water*

In the latest installment of a series set in turbulent 19th century New Orleans, Benjamin Janury finds himself in a perilous steamboat ride that becomes a journey of death & murder. **HC \$51.95**

Harry Harrison*Bill the Galactic Hero*

Shanghaied by a recruiting robot, Bill, a Technical Fertiliser Operator from a farming planet, wakes to find himself in deep space aboard the Empire warship 'Christine Keeler', & embarks on a series of entertaining adventures throughout the galaxy defending the Empire against an enemy race of alien lizards. **PB \$17.95**

Michele Hauf*Seraphim*

In a land where the battle between Good and Evil is always near, the Black Knight's silver sword fells enemies with silent grace. The Knight has sworn that fallen angel Lucifer de Morte and his cruel brotherhood will pay for the reign of terror wrought upon France. And upon the d'Ange family where nearly all had died a terrible death. All but one. Yet the Knight's hard-won battles and dented armor hide a larger secret. For "he" is actually Seraphim d'Ange. She is traveling to de Morte's demesnes, executing his demon henchmen along the way. Now, aided by Baldwin, a family retainer, and San Juste, a mysterious stranger who knows far too much about the puissance of both heaven and hell, Sera grows closer and closer to her final target. **PB \$18.95**

Robert A Heinlein*The Notebooks of Lazarus Long*

In an illustrated edition of maxims, Lazarus Long, the oldest living human being, shares his wit & wisdom culled from his 24 century odyssey through space & time. **TP \$24.95**

Brian Herbert*Dreamer of Dune*

A chronicle of the life of Frank Herbert, present by his son, describing his childhood, his early years as a reporter & editor, his military service, struggles to become published & his creation of numerous works of science fiction. **TP \$35.95**

Brian Herbert & Kevin J Anderson*The Battle of Corrin*

Fifty six years after the events of the Machine Crusade, the human world hopes for an end to its conflict with the thinking machines, but when virulent plagues are unleashed throughout the galaxy, the war's outcome becomes dependant on an apocalyptic battle. **HC \$56.95**

Nina Kiriki Hoffman*A Fistful of Sky*

A misfit in a family of spellcasters, Gypsum LaZelle possesses no magical ability whatsoever, until a mysterious & grave illness leads to the awakening of a strange & frightening power. **PB \$17.95**

Robert Holdstock*Lavondyss*

Sequel to Mythago Wood. Tallis is searching for a realm in the heart of the forest, hoping to assist an older brother who disappeared in her infancy & has now appealed to her from the Otherworld. **TP \$33.95**

Robert E Howard & Gary Gianni*The Savage Tales of Solomon Kane*

A complete collection of tales featuring the grim swordsman follows his adventures in such strange locales as a primordial city of haunted ruins & necromancy. **TP \$33.95**

Walter H Hunt*The Dark Ascent*

In the distant aftermath of a war between humans & the zor, an alien race with ties to the conflict seeks to bring both races under its control, prompting prophesied hero, the rebellious space commodore Jackie Lappierre, to protect the human-zor alliance. **HC \$52.95**

Geoffrey Huntington*Demon Witch*

The second book in The Ravenscliff series finds fourteen-year-old Devon March living a life of peace with her friend Cecily until Morgana, a female demon & new guest of Ravenscliff, stirs up trouble greater than anything Devon has experienced. **TP \$19.95**

Alexander C Irvine*One King, One Soldier*

Aimlessly wandering though San Francisco after being injured in the Korean War, Lance Porter falls in with a group of beat poets who invite him to undertake a quest for the Holy Grail. **TP \$28.95**

Kate Jacoby Australian Author*Trial Of Fire*

For years the Enclave has hidden the Salti Pazar, those gifted with magical powers, from the eyes of those who would wish to see them all destroyed. But now the mountain community has been revealed & its sorcerers must scatter across Lusara. The Enemy, Robert Douglas, the greatest sorcerer Lusara has ever known, brought together the Key & Calyx, two magical artefacts, hoping for enlightenment & power. Instead, as he struggles for control, the Ally, Jenn, leader of the Salti Pazar, must save her people from the Angel of Darkness, who has found them & is hot on their heels. After twenty-five years of tyranny, Lusara is finally boiling over into rebellion, not just against the evil King Kenrick, but also against the fully regenerated Nash, the Angel of Darkness . . . **PB \$18.95**

Christian Jacq*Beneath the Pyramid*

An impossible love, an attempt to overthrow the State, a series of brutal murders & the triumph of lies. First in the Judge of Egypt trilogy. **TP \$29.95**

Jane Jensen*Dante's Equation*

In a dusty schoolroom on the outskirts of Jerusalem of elderly Rabbi unearths an extraordinary & inexplicable pattern, within the hidden codes of the Torah. In a tiny laboratory

in Seattle, a young physicist begins work on a revolutionary wave-pattern theory that could change the face of science for ever. In a lecture hall in Orlando, intelligence operative Calder Farris uncovers a clue to a potentially devastating threat to national security. While off the coast of Florida, freelance reporter Denton Wyle receives information that could blow the lid off every missing persons case in the history of mankind. Soon their investigations will uncover a common link and, as their paths converge, the future of all mankind will hang in the balance. **HC \$29.95**

J V Jones

A Sword From Red Ice

As Ash March pursues her destiny with the legendary Sull people, Raif Sevrance seeks a place where he belongs, in a tale set in the wake of deadly clan battles & a force from an evil city that threatens their world. **HC \$56.95**

Anne Kelleher

Silver's Edge

When the silver that protects the borders between the Otherworld, a Sidhe realm, & the Shadowlands, a mortal realm, is stolen, three powerful women - Nessa, Delphine, & Cecily - battle the forces of evil determined to destroy their kingdom. **TP \$28.95**

Greg Keyes

The Charnel House

In the followup to the Briar King, the queen of Crotheny finds her kingdom's defence against bloodthirsty forest-dwelling creatures thwarted by a conspiracy within the church, a situation that is complicated when Anne Dare, the heir to the throne, goes missing. **HC \$49.95**

Russell Kirkpatrick NZ Author

In The Earth Abides The Flame

The epic fantasy continues in this second volume. Enter a world where for centuries darkness has been kept at bay & a small group of men & women have taken the challenge to fulfil a prophecy & change the course of their world's history. Attempting to convince the Council of Faltha of the need for all nations to combine forces & defeat the armies of Bhurudwo, the Company are rebuffed & some of their members imprisoned. Their choices are difficult: whether to continue their journey & attempt to find the fiery arrow of legend which may help to rouse their world against invasion, or go home & await the armies of Kannwar, the Immortal Destroyer, as they raze all before them. **TP \$24.95**

Mindy Klasky

The Glasswrights' Master

Glasswright artisan Rani Trader, after securing safe passage through the kingdom of Sarmonia for King Halaravilli & his heir, reevaluates the sacrifices she has made to become a Glasswrights' master in order to realise her true path in life. **PB \$17.95**

Bernard Knight

Detection & suspense combined with historical authenticity, the Crouner John Mysteries bring Medieval England to life.

The Sanctuary Seeker

PB \$18.95

The Poisoned Chalice

PB \$18.95

Crouner's Quest

PB \$18.95

The Awful Secret

PB \$18.95

The Witch Hunter

PB \$18.95

Dean Koontz

Odd Thomas

Many people in Pico Mundo think Odd Thomas is some sort of psychic - perhaps a clairvoyant, a seer, something. None but a handful know that he sees the dead; those with unfinished business and, sometimes, plenty of post-mortem rage. But events will change Odd & his world, & he will have to work quickly & cleverly to save everything that's dear to him from the rapidly-closing horrors. **PB \$18.95**

The Taking

Molly & Neil Sloan & their neighbours in a small California mountain town encounter a terrifying threat that transforms their peaceful & familiar streets into a ghostly reality of what is happening around them. **TP \$32.95**

Nancy Kress

Crucible

A sequel to Crossfire finds the distant-future human settlers of a new world, having allied themselves with the plant-like Vines race, facing a war against the technologically superior Furs & spreading a Vines-created virus designed to stop aggressive behaviour. **HC \$51.95**

Naomi Kritzer

Freedom's Gate

Lauria, a young freeborn woman, is entrusted with a perilous mission into enemy territory during which she must pose as a runaway slave to infiltrate the Alashi, a bandit tribe that is supposedly plotting an invasion. **PB \$17.95**

Michael P Kube-McDowell

The Quiet Pools

Controversy arises over the Diaspora Project, a program designed to carry then thousand men & women to a new life outside the solar system, & the Homeworld movement, led by the mysterious Jeremiah, threatens to stop it no matter what the cost. **TP \$24.95**

Robot City 1: Odyssey

PB \$12.95

Jay Kumar

Dark Woods

When he & his fellow hunters wound what they believe to be a large animal, Deputy Frank Vaughn follows its bloody trail only to discover an unimaginable creature that is now hunting, thirsty for revenge. **PB \$15.95**

Kaoru Kurimoto

Prisoner of the Lagon

the fourth volume fo the fantasy saga that is a phenomenon in Japan blends the themes of science fiction & fantasy in a potent brew of supernatural creatures, villains & classic heroism. **HC \$47.95**

Katherine Kurtz

Deryni Rising

Charissa, a full-blooded Deryni trained in the disciplines of socery & necromancy, threatens the rulership of Kelson & the life of his advisor Morgan. Special revised edition of the novel. **HC \$47.95**

Mercedes Lackey, Eric Flint &

Dave Freer

The Wizard of Karres

After eliminating the Worm World threat & outwitting a deadly gang of space pirates, Captain Pausert embarks on a mission for the Empress Haile to stop a nanite plague before it can devastate entire worlds, but first he must deal with a plot that leaves him a wanted criminal & a ship in urgent need of repairs & joins an interstellar circus. **HC \$51.95**

Deborah LeBlanc

Family Inheritance

After fleeing the dark bayous of Louisiana & their nightmarish secrets, Jessica LeJue returns home to confront her inescapable destiny when her younger brother, Todd, falls victim to an unstoppable & evil entity with plans for both siblings. **PB \$17.95**

J Ardian Lee

Sword of the White Rose

Inheriting the lordship of the Ciorram Clan upon the death of his father Dylan, Ciaran Matheson is warned by an old friend, the faerie Sinnan, that the planned Scottish uprising against the British is destined to fail & confronts a difficult - & dangerous - choice, in the sequel to 'Sword of King James'. **TP \$29**

Sword of King James

Modern day hero Dylan Matheson continues his sojourn in 18th century Scotland, but when his beloved Cait is murdered, Dylan once again takes up arms against the British, unaware that he is being manipulated by Morrighan, the goddess of war. **PB \$17.95**

Tanith Lee

Cast A Bright Shadow

The setting is a world of eternal winter, where once thrived hot climates & exotic luxury. Saphay, daughter of a subking in the more civilised west, is sent off to marry a leader of the barbaric Jafn, not realising that her own father has arranged for her to be betrayed & abducted on her icy journey. But, escaping her pursuers on the back of a giant whale, Saphay is discovered alive - entombed in an ice-pyramid - by her intended husband, & the marriage proceeds. But, all too soon, she carries a child, causing dark suspicions regarding the infant's true origins. As her son grows up in wintry exile, it is soon evident that in him is emerging a hero with a very special destiny. **TP \$30**

Edward Lee

Messenger

An evil demonic force comes to town to possess one's body, soul & mind, forcing its victim to perform horrific ritual murder & gruesome occult rites. **PB \$17.95**

Stephen Leigh

Dinosaur Warriors

Aaron Cofield & his friends find themselves subject to a constantly changing past & wind up in Aztec Mexico, where they must flee from Indians, dinosaurs & Spanish Conquistadors. **PB \$17.95**

Rebecca Levene*Strontium Dog: Bad Timing*

Johnny Alpha, a mutant thanks to strontium rain, & a mismatched band of fellow strontium mutant, are hired by Don "Chick" Delater, a mutant crime boss & psychopath, to track down his former partner and, to insure their success, implants micro bombs into each of the hunters. **PB \$17.95**

Jean Lorrah*Savage Empire: Prophecies*

Two loyal citizens of the Aventine Empire are brought together by a deadly secret & a high level conspiracy that forces them to flee to the Savage Empire, where a prophecy of peace & hope may offer them a new life. **TP \$40.95**

Ian R MacLeod*Breathmoss & Other Exhalations*

A collection of fantasy & science fiction in settings with ordinary people in everyday relationships & situations. **HC \$51.95**

Diana Marcellas*Twilight Rising, Serpent's Dream*

The witch Brierley, believing herself to be the last of her kind, flees for her life when her powers are revealed & discovers other survivors, many of whom seek vengeance against those who decimated the witch race. **HC \$56.95**

Anton Marks*In the Days of Dread*

In a future London beset by racial strife & chaos, two people are drawn together when their loved ones are attacked by malevolent strangers & they are forced to negotiate the city's dangerous streets to find answers & justice. **TP \$26.95**

George R R Martin*Hedge Knight***TP \$30.95****Richard Matheson***A Stir of Echoes*

When a chance event awakens psychic abilities he never knew he possessed, Tom Wallace unwillingly hears the private thoughts & secrets of everyone around him before receiving a compelling message from beyond the grave. **TP \$26.95**

Julian May*Conqueror's Moon*

The first book in a major new epic fantasy. Conrig Wincantor, Prince Heritor of Cathra, has a vision: to unite the whole island of High Blenholme under Cathran rule. His aging father, King Olmigon, thwarted this ambition, but is now ill & dying. Conrig has formed an alliance with Princess Ullanoth, a fearsome sorceress, in an attempt to further his plans to subdue the only domain refusing to sign his Edict of Sovereignty. But Ullanoth is tending to her own schemes, & if her otherworldly allies help Conrig, they are likely to demand an unforeseeable price in return. **TP \$29.95**

Ian McDonald*River of Gods*

River of Gods is an exquisite, epic, break-out novel by an acclaimed science fiction writer. Relentlessly paced & set in mid 21st century India, it portrays civilisation in flux. **TP \$29.95**

Chandler McGrew*The Darkening*

As the world around them plunges into darkness & the human inhabitants of Earth's cities begin to vanish, a secret cadre of warriors that has been preparing for the apocalypse for centuries holds the key to saving the world from encroaching evil. **PB \$16.95**

Patricia McKillip*Ombria In Shadow***PB \$16.95****China Mieville***Iron Council*

Retruns readers to new Crobuzon, where a new cast of characters shares mythical adventures in the phantasmagoric city. **HC \$51.95**

David Mitchell*Cloud Atlas*

The connected stories of people form the past & distant future, from a nineteenth century notary to an investigative journalist in the 1970s to a young man searching for meaning in a post apocalyptic world. **TP \$30.95**

L E Modesitt Jr*Scepters*

Alucius's return to the side fo his expectant wife is interrupted by mysterious enemies who force him to return to active duty, during which he must stop a religious rebellion, destroy ancient weapons & prevent enslavement of the world of Corus. **HC \$56.95**

Michael Moorcock*Skrayling Tree: The Albino in America*

Plagued by a series of mysterious events during a trip to Canada with his wife Oona, Ulrik von Bek is troubled by an encounter with an albino doppelganger & by Oona's abduction by a tribe of albino native Americans, who, with the help of the Skrayling Oak, lead him on a perilous odyssey into a multiverse in the middle of the struggle between Law & Chaos. **PB \$17.95**

Elaine Moore*Eternal Embrace*

After more than a century in sleep, vampire Victoria MacKay awakens to confront a fast-paced & confusing modern world, where she is befriended by human companions, forced to deal with the enmity of her own kind & her reluctant thirst for blood. **PB \$17.95**

Lyda Morehouse*Apocalypse Array*

Amariah, the daughter of the archangel Michael & a legendary force in the cybernetic & law enforcement communities, discovers she is the next messiah, while the antichrist & the Prince of Darkness prepare to marry & unleash Armageddon on the world. **PB \$17.95**

James Morrow*The Cat's Pyjamas & Other Stories*

A collection of science fiction stories features tales of John Wayne battling cancer, Christopher Columbus arriving in modern day Manhattan as well as several previously unpublished works. **HC \$51.95**

Reggie Nadelson*Disturbed Earth*

New York's smartest Russian-Jewish detective, Artie Cohen, returns in new mystery. A jogger

finds a child's clothes drenched in blood & buried in the half frozen earth near Brighton Beach, Brooklyn. In Manhattan, a city still reeling from 9/11, tensions flare when another child goes missing. **TP \$29.95**

Robert Newcomb*Gates of Dawn*

For three hundred years, Eutracia was a kingdom at peace. Then a horror from the past, long thought vanquished, returned to wreak dreadful revenge. The war against the Sorceresses of the Coven was won, but victory came at a terrible cost: the king & queen dead, the wizards' council decimated, & the land ravaged by fear, scarred by battle- lawless. & Prince Tristan, forced by the Coven to kill his father, is now a wanted man with a price on his head. **PB \$21.95**

Stan Nicholls*Quicksilver Rising*

The empires of Rintarah & Gath Tampoor are squared against each other, each continually spying for weaknesses in the other. In the middle huddles the small island state of Bhealfa. Everywhere, magic underpins the social order. Different classes enjoy different qualities of magic: from meagre charms for the destitute, to grand conjurations impossible to distinguish from reality for the rich. But the most skilful & expensive spells are kept by the authorities & used to control the entire population. **PB \$18.95**

Audrey Niffenegger*The Time Traveler's Wife*

Caught in an impossible-to-resolve situation that spans the boundaries of temporal reality, this tale of a plucky librarian who is accidentally cast back in time focuses on the romantic complications of time travel. **TP \$29**

Douglas Niles & Michael Dobson*Fox At the Front*

In the wake of Hitler's death & Rommel's surrender to General Patton, the former foes join forces to take on a new enemy in the east, Stalin, who is preparing to lead the supposedly neutral Soviet Union in a power grab that will jeopardise all Europe. **PB \$19.95**

Larry Niven*Scatterbrain*

featuring pieces written in the last ten years, a collection of the author's stories, non fiction, interviews & more. **PB \$17.95**

*Ringworld's Children***HC \$49.95****Mel Odom***Destruction of the Books*

100 years after the events of The Rover, master librarian Edgewick Lamplighter sends his bored halfbred apprentice to retrieve an enchanted rare book that sets fire to the Great Library Vault's priceless collection. **HC \$52.95**

David Ohle*The Age of Sinatra*

A sequel to the novel 'Motorman' finds Moldenke still down & out, & now the victim of a memory erasure that leaves him with only his name & a few facts about his former life as he wanders through a manufactured alternate reality. **TP \$24.95**

Sharon Penman*Dragon's Lair; A Medieval Mystery*

July 1193: Richard Lionheart languishes in an Austrian dungeon. Lusting after the crown back in England, John plots with his country's bitterst foe to see Richard never leaves Austria alive. The queen has already started to send ransom payments, but one vanishes, so the Queen sends her trusted man, Justin de Quincy to sort things out. **HC \$45**

Christopher Pike*Alosha*

Learning that she is the Queen of the Fairies, Californian raised Ali Warner sets out with a reluctant leprechaun & a loyal troll to pass seven challenges in order to claim her magical roayl powers, a quest that is challenged by elf & dwarf invaders. **HC \$51.95**

Nate Powell*Last Heroes, The*

After the death of Professor James carnell, the Last Heroes, ordinary men & women transformed by scientific engineering that unlocks their full potential, are stalked by a mysterious man, driven by guilt & conscience, who seeks to eliminate them before they can corrupt the world. **GN \$30.95**

Christopher Priest*Separation, The*

The story of twin brothers, rowers in the 1936 Olympics: one joins the RAF & captains a Wellington; he is shot down after a bombing raid on Hamburg & become's Churchill's aide-de-camp; the other, a pacifist, works with the Red Cross, rescuing bombing victims in London. But this is not a straightforward story of the Second World War: this is an alternate history: the two brothers - both called J.L. Sawyer - live their lives in alternate versions of reality. In one, the Second World War ends as we imagine it did; in the other, thanks to efforts of an eminent team of negotiators headed by Hess, the war ends in 1941. **PB \$21.95**

Lily Prior*Ardor: A Novel of Enchantment*

Hoping to win the love of a voluptuous woman, a lonely olive grower inadvertently captures the heart of the narrator, a mule, who witnesses other zany occurrences of unrequited love & magic phenomena in their Italian village. **HC \$49.95**

Matthew Reilly*Scarecrow*

Fifteen of the world's finest warriors have been marked for death, with bounties of nearly \$20 million each, but they must be dead by 12 noon, today. Among the names on the list is enigmatic Marine Shane Schofield, allsign: Scarecrow. And so Schofield is plunged into a headlong race around the world pursued by a fearsome collection of international bounty hunters. The race is on & the pace is frantic as he fights for survival, in the process unveiling a vast international conspiracy & the terrible reason why he cannot, under any circumstances, be allowed to live. **TP \$30**

Alastair Reynolds*Absolution Gap*

Mankind has endured centuries of horrific plague & a particularly brutal interstellar war . . . but there is still no time for peace & quiet. There's a new threat, which could mean extinction for the whole species. Stirred from aeons of sleep, the Inhibitors - ancient alien killing machines - have begun the process of ridding the galaxy of its latest emergent intelligence: mankind. As a ragtag bag of refugees fleeing the first wave of the cull head towards Hela, an apparently insignificant moon light-years away, they discover an avenging angel, a girl born in ice. She has both the power to lead mankind to safety, & the ability to draw down their darkest enemy. **PB \$19.95**

Leigh Richards*Califia's Daughters*

In a near future world in which a deadly virus has claimed the lives of all but a few men, a society of women guards civilisation's few surviving males, until an unexpected convoy of strangers, bearing a priceless gift, arrives & transforms the lives of all. **PB \$17.95**

John Ringo*Emerald Sea*

Duke Edmund Talbot & Lt Herzer Herrick are sent to the Southern Isles to enlist the assistance of the merfolk, people who, before the worldwike collapse of techonolgy, had altered their bodies into the shape of mythical sea dwellers, in the battle against the fascist dictators of New Destiny. **HC \$51.95**

Hell's Faire

With the fall of the Southern Appalachian defenses, the only thing standing between the vulnerable Cumberland Plateau & the vicious Posleen hordes are the veterans of the 555th Mobile Infantry who, led by Mike O'Neal & armed with a top-secret weapon, are dropped into the Rabun Pass to risk everything in an effort to stop the Posleen advance. **PB \$19.95**

J D Robb*Visions In Death*

New York Lueutenant Eve Dallas reluctantly accepts help from a psychic to solve a string of gruesome murders in 2059 Manhattan, but when her partner almost becomes the next victim, the stakes are raised. **HC \$49.95**

Frank Robinson*The Donor*

Waking up in the hospital after a minor car accident, Dennis Heller is horrified to learn two of his organs have been stolen from him by a powerful anonymous enemy who may next require his vital organs, a situation that forces him to flee for his life. **HC \$51.95**

Spider Robinson*Off the Wall at Callahan's*

A fan's collection of graffiti style epigrams, observations, puns, lyrics & more culled from the first 5 volumes of the Callahan's Place series & is complemented by capsule biographies of the fictional & real-life characters featured in each quote. **TP \$26.95**

Callahan's Con

Establishing themselves at a discreet little bar in Key West, a group of eccentric characters finds itself targeted by the local mafia, which is working to establish a 'protection' racket, while Jake's wife, Zoey, misuses a time machine & finds herself stranded. **PB \$17.95**

Douglas Rushkoff*Club Zero-G*

When Zeke, an unpopular college student, discovers a new club, he learns that reality at the club is a psychic field created by Zero-G children & that he has become a pawn in a conspiracy of the militaries of the present & the future to destroy the Zero-G kids. **TP \$40.95**

Nick Sagan*Edenborn*

The saix survivors of a microbial apocalypse that has wiped out the human race find themselves divided by the two different views of how a new society should be established, in a tale told from the viewpoints of a child from each side of the conflict. **HC \$40.95**

Idlewild

Waking up with no memory of his identity & the certainty that someone is trying to kill him, a young man reacquaints himself with eight companions under the training of the enigmatic Maestro. **TP \$26.95**

James H Schmitz*The Witches of Karres*

Captain Pausert, a freelance space trader, gets more than he bargained for when he frees three slave children from their masters, only to discover that the harmless little girls are three of the notorious Witches of Karres. **HC \$33.95**

Susan Sizemore*I Thirst For You*

Desperate to escape the enemies intent on his & his clan's destruction, vampire Marcus Cage abducts the beautiful Josephine Elliott, the woman he recognises as his soulmate, but when Jo mistakenly betrays him to his enemies, she & Marcus are thrust into a terrifying nightmare that could destroy them & their love forever. **PB \$17.95**

Chris Smith*Lord of the Rings: Weapons & Warfare*

A gorgeous large-format paperback, this book is a complete compilation of the races & major characters in all the Lord of the Rings movies, covering their weapons, armour, & battle-tactics. Filled liberally with detailed colour photos of the equipment & pictures from the movies, together with exquisite production artwork & extensive commentary. **TP \$29.95**

David Sosnowski*Vamped*

In a world where vampires are the dominant species & humans are raised for hunting & entertainment, affectionate vampire Martin Kowalski, one of his kind's original creators, struggles with a death wish before encountering a small human girl whom he decides to raise as his daughter. **HC \$51.95**

Christopher Stasheff*The Warlock's Last Ride***PB \$15.95**

S M Stirling*Dies the Fire*

When a strange electrical storm over the island of Nantucket suddenly causes all electronic devices to cease to function, the world is faced with an unimaginable transformation, one that is complicated by some individuals' ruthless quest for ultimate domination. **HC \$49.95**

Peter Straub*Lost Boy Lost Girl*

A new psychological thriller from the co-author of the international No. 1 bestseller 'Black House'. From the ferocious imagination of Peter Straub springs a nerve-shredding new chiller about the persistence of evil. **PB \$18.95**

Charles Stross*Iron Sunrise*

Rachel Mansour, an agent of Old Earth, must join forces with a disaffected teenager as she races against time to find out who was responsible for the destruction of the planet Moscow before Moscow's few survivors launch a counterattack against the nearby system of New Dresden. **HC \$49.95**

The Atrocity Archives

The father of modern computer science, Alan Turing, paves the way for esoteric mathematic computations that, when used by Nazi Germany's SS to perform a summoning, results in an unexpected evil brought to earth through a portal to an alternate reality. **HC \$51.95**

Singularity Sky

In a world transformed by the Eschaton, a sentient intelligence, the colony of New Republic, founded by people who wanted no part of the technological revolution, is threatened by an information plague of advanced technology. **PB \$19.95**

Koji Suzuki*Ring*

Asakawa is a hardworking journalist who has climbed his way up from local news-beat reporter to writer for his newspaper's weekly magazine. A chronic workaholic, he doesn't take much notice when his 17-year-old niece dies suddenly – until a chance conversation reveals that another healthy teenager died at exactly the same time, in chillingly similar circumstances. **TP \$29.95**

Steph Swainston*The Year of Our War*

Jant is the Messenger, one of The Circle, a cadre of fifty immortals who serve the Emperor, & the only immortal – indeed the only man alive – who can fly. The Emperor is seeking to protect mankind from the hordes of giant insects who have plagued the land for centuries, overwhelming towns with their beautiful nests, eating everything & everyone in their path. But he must also contend with the rivalries & petty squabbles of his chosen immortals. These are squabbles that will soon spill over into open civil war.

HC \$39.95 TP \$29.95

Tamara Thorne*Thunder Road*

The Californian town of Madelyn is held in the grip of fear & terror when a young man fulfills his violent destiny, setting off a chain of

strange events that heralds the arrival of the Four Horsemen of the Apocalypse. **PB \$15.95**

Harry Turtledove*Conan of Venurium*

A new contribution to the barbarian adventurer saga finds an adolescent Conan assisting his family & experiencing a first crush before Aquilonian forces invade the land. **PB \$17.95**

3 x T

A pair of complete novels as well as several shorter pieces by the master of alternate history. **HC \$51.95**

Jack Vance*The Languages of Pao*

When the Panarch of Pao is assassinated, Beran Panasper, his son & heir, must flee to the planet Breakness, where he finds the truth behind his father's death... **TP \$24.95**

Janet VanderMeer*Secret Life*

Approaches seminal questions about the human condition in this collection of science fiction & fantasy stories. **HC \$51.95**

S L Viehl*Bio Rescue*

The leader of a squadron of SEAL (surgically enhanced/alterd lifeform) pilots responsible for security for the local quadrant, Lt Dair mu T'resa is delighted by her new role as an interstellar paramedic with the first Bio Rescue team, unaware that she is about to face the opposition of a lupine species with a hatred of natives from her planet. **HC \$47.95**

Blade Dancer

A new novel set in the StarDoc universe. Jory Rask is a professional shockball player. The fastest runback in the game, she is loved across Terra. But Jory Rask has a secret that she's lived with for twenty-four years. In a xenophobic world that despises aliens, she is not quite human... **PB \$17.95**

Ngugi wa Thiong'o*Wizard of the Crow*

Draws on traditional African storytelling traditions to present a comic tale of the Free Republic of Aburiria, where a battle for control of black souls is fought by His High Mighty Excellency, an eponymous Wizard, a corrupt Christian Ministry & the nefarious Global bank. **HC \$60**

Peter Watts*Behemoth: Beta-Max*

Deep sea cyborg Lenie Clarke, having discovered that she helped destroy the world by responding to a lie, finds that she is the only one who can protect the rifter cyborgs & their corrupt former masters from a dangerous adversary. **HC \$51.95**

David Weber*The Service of the Sword*

Five new short stories in the Honorverse by David Weber, John Ringo, Eric Flint, Jane Linskold & Timothy Zahn. **PB \$19.95**

David Weber & Steve White*The Stars at War*

In the period of peace following the Human-Orion War, a ship from a half forgotten history

emerges from a warp point notorious for devouring ships & opens fire on the Orions. 5000 years after The Art of War is written, the advice is followed during the 4th interstellar war between the terrible Bug & the humans, who are aided by their Orion allies. Omnibus of Crusade & In Death Ground. **HC \$51.95**

Margaret Weis*The Dragon's Sun*

The twin offspring of a high priestess & a dragon are raised secretly & in separate locations in the hope that they will restore order to the Parliament of Dragons.

HC \$52.95 CD \$78

Michelle M Welch*The Bright & the Dark*

After fleeing the Five Countries, Elzith seeks refuge in a world of dreams that brings her face to face with a prophecy of a terrible coming plague, & the only hope for the future lies in her own talents & in those of Julian, an exile from the land of Biora, once a place of science & learning, & Aron, the troubled son of the Lord Justice. **PB \$16.95**

H G Wells*Five Great Novels*

Omnibus of "The Time Machine, The Island of Doctor Moreau, The War of the Worlds, The First Men in the Moon & The Invisible Man. **TP \$29.95**

Martha Wells*Ships of Air*

Young warrior Tremaine Valiarde & his companions journey across a magical sea & explore the growing powers of a sorcerer's magical sphere in the hopes of defeating the mysterious Gardier army. **HC \$51.95**

The Wizard Hunters

With the country of Ile-Rien under attack by the army Gardier, a mystical sphere created by Ile-Rien's greatest Sorcerer creates a magical spell that accidentally sends Tremaine Valiarde & others to another world filled with chaos, evil & a hidden Gardier station, where Tremaine must unearth the secrets of the sphere to save Ile-rien. **PB \$19.95**

K D Wentworth*Imperium Game, The*

In an authentic looking recreated underground Roman city run by computers, Kerickson, a murder suspect in the Imperium Game, begins to realise that the diety programs in the computer game have begun to exceed their parameters. **PB \$17.95**

Jack Whyte*Fort at River's Bend, The*

Merlyn takes young Arthur & his boyhood companions Gwin, Ghillaedh & Bedwyr, to an abandoned Roman fort to train them in the ways of war & skills of leadership. **TP \$30.95**

Sean Williams Australian Author*The Crooked Letter*

What lies between life & death? What happens when the Cataclysm is set in motion? Caught between a world of ancient forgotten magic & an uncertain future, Hadrian must learn to trust the only person he has left: himself. **PB \$18.95**

Liz Williams*Nine Layers of Sky*

A former Soviet rocket scientist, Elena Irinovna now cleans office buildings - until she crosses paths with Ilya Muromets. Ilya is an eight-hundred-year-old turned heroin addict, dreaming of a death that never comes. They are brought together by a strange artefact Elena has found, which offers a glimpse into another dimension, creating a dangerous breach into a world Elena only thought she knew. Ilya is no stranger to the unexplained; he's been hired to track down the artefact. But nothing prepared him for what it offers, or for a woman like Elena. Fighting their own inner demons as well as those from across the breach, Ilya & Elena embark on a harrowing trip between nations & worlds. **TP \$30**

The Poison Master

On the planet Latent Emanation, human beings are the humblest class, at the mercy of their mysterious alien rulers, the Lords of Night. Alivet Dee is an alchemist who cannot help but question the Lords' rule ever since her sister was taken away to serve in their grim & enormous palace. She has saved every spare penny to pay her sister's un-bonding fee, but this plan is wrecked after one of her intricate potions goes wrong for a wealthy client. Subsequently, Alivet finds herself on the run for murder. Her only ally then seems to be a Poison Master from the planet Hathes. **PB \$18.95**

Tad Williams*War of the Flowers*

It seems to be a novel, a strange fairy tale of fantastic creatures & a journey to a magical realm. But it is written as a diary, as if the events were real, as if his uncle had sought & found another world. Or as if another world had found him. **PB \$21**

Walter Jon Williams*Sundering Dread Empire's Fall* **PB \$19.95****Robert Charles Wilson***Blind Lake*

Working with an unfamiliar technology at a federal research station, Nerissa, alongside the man she recently divorced, studies a distant alien race & wonders if their research is related to a military cordon that has cut off all communication. **PB \$17.95**

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At 19 the beautiful Lady Rhian is clearly of marriageable age - but her father seems reluctant to give his blessing to any of her suitors. When she discovers the true reason for this - that in return for her mother's life he promised her to a sorcerer - she runs away to join a convent. The sorcerer, Euberacon, is determined to exact his payment & waylays Rhian on the road, but she is rescued by the valiant Sir Gawain, a knight of King Arthur's Round Table, who gallantly offers to escort Rhian to Camelot. Gawain has grave tidings to bring to Arthur: the Saxons are growing restless, & the threat of war looms. He has taken a great risk in stopping to help Rhian. But when a band of Saxons attacks them, Rhian proves that her skills include more than tapestry & gossip - & Gawain will be captivated as much by her bravery as by her beauty. **TP \$29.95**

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Novelisation of two 'Twilight Zone' episodes.

01: Pool Guy/ Memphis

PB \$19.95

Jay Russell

02: Sensuous Cindy/ Upgrade

PB \$19.95

Pat Cadigan

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Van Helsing: Making of the Thriller Monster Movie

Stephen Sommers

A richly illustrated look at the making of the movie from the perspective of the screenwriter & director presents the complete screenplay along with illustrations & lots of behind the scenes information. **HC \$60 TP \$40.95**

Games Related

Defender

Hyperswarm

Tim Waggoner

In the first original novel based on the popular SF game, Mei Kyoto, the Defender pilot who destroyed the alien Manti, is called into action once more to serve as a goodwill ambassador to the Solar Colonies to help prevent the growing tension between them from igniting into open hostilities. **PB \$15.95**

Dragonlance

Age of Mortals: Prisoner of Haven

Nancy Varian Berberick

When the city of Haven falls to the forces of a dragon overlord, Usha & Dezra Majere find themselves trapped in the city's desperate struggle for freedom as they work to put aside their own differences. **PB \$14**

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Douglas Niles

Now that the War of Souls is over & the gods have returned to Krynn, 2 powerful wizards join forces to seek out the Tower of High Sorcery in Wayreth Foret, a place that has been conquered by the dark force of evil. **PB \$13.95**

Heroes 4: Kaz the Minotaur

PB \$13.95

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Margaret Weis

The first volume in a new trilogy continues the saga of the War of the Souls as it follows the adventures of Mina as she makes her way through the dangerous chaos of postwar Krynn. **HC \$51.95**

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Stephen D Sullivan

The kingdom of Arngrim is a cold & mysterious place, home to the Scarlet Brethren, a sect of powerful mages, this near-forgotten place may hold the key to restoring Nearra's memory. But Nearra & her friends don't realize the price they'll have to pay. **PB \$11.95**

Fighting Fantasy

Crypt of the Sorceror

Ian Livingstone

The reader matches wits with the necromancer Raxzaak & his army of the undead & must search for the only weapon Razaak is vulnerable to. **PB \$17.95**

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Steve Jackson

The reader becomes stranded miles from nowhere on a stormy night, with the only refuge being a mysterious ramshackle old mansion populated by nightmarish creatures of the night. **PB \$17.95**

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Steve Jackson

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War of the Spider Queen 5: Annihilation

Phillip Athans

Fifth book in the bestselling series that chronicles a devastating civil war. **HC \$50**

Erevis Cale 2: Dawn of Night

Paul S Kemp

In the sequel to Twilight Falling, Erevis Cale suddenly finds himself an untold power, as well as a daunting responsibility & is forced to put his trust in a god born of chaos & worshipped by thieves. **PB \$14.95**

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R A Salvatore

Sequel to The Thousand Orcs. Further adventures of Drizzt Do'Urden & his companions. **PB \$16.95**

Priests: Lady of the Poison

Bruce R Cordell

First in a new series of stand alone stories chronicling the clerics of Faerun. **PB \$13.95**

Gauntlet

1: Dark Legacy

Richard C White

Based on the classic game, Morgan the Wizard, Layla the Valkyrie, Kore the elven archer, Orlando the Warrior & Phineas, Knight of the Order of Skye, embark upon a perilous mission to seek out the four shards of the Gryphon Window in order to destroy the evil that is overrunning the land of Viridus. **PB \$15.95**

MechWarrior: Dark Age

Flight of the Falcon

Victor Milan

Rival siblings & MechWarriors, Malvina & Aleks, in their quest for individual power & glory, set out to take over the Republic, while Tara Campbell, guarding Skye & the republic, must battle against Malvina as well as the Planetary Council. **PB \$17.95**

Tomb Raider

The Lost Cult

E E Knight

When her mentor, Professor Frys, destroys his research into the ancient Mene cult, only to fall victim to an unknown assassin, Lara heads for the mysterious cloud forests of Peru to investigate the Mene ruins & discovers that a sinister cult is trying to revive the religion & its mind controlling ways. **PB \$17.95**

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Matthew McFarland

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Myranda Kalis

Warhammer

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Robin D Laws

Battlefield looter Angelika Fleischer joins forces with a group of Pilgrims headed for a remote manastery in the Blackfire Pass, to visit Mother Elisabeth, the Priestess of Shallya, but the group is forced to confront a series of deadly goblin attacks & an unknown killer in their midst. **PB \$19.95**

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A dreamer living in a small village near the Imperial city of Marienburg, Rudi & his best friend, Hanna, embark on a perilous quest to rescue Hanna's father after a fanatical Witch Hunter arrests him. **PB \$19.95**

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Robin D Laws

PB \$17.95

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Dan Abnett

The vastly outnumbered Phantine Fighter Corps, flying missions out of airstrips on key offshore islands, launch one final desperate battle to prevent the evil Chaos legions of the dread-lord Anakwaner Sek from overrunning the war-torn world of Enothis. **HC \$40.95**

Legacy

Matthew Farrer

With the death of Rogue Trader Hoyyon Phrax, his trading Charter is destined to go to his son & Shira Calpurnia is appointed to insure that his legacy is carried out, despite the enemies & rival heirs in her path. **PB \$17.95**

Deathwatch

Jim Alexander

The members of the Deathwatch, an elite cadre of alien hunters drawn from the ranks of the Space Marines, under the command of Ultramarine veteran Jerron, are sent to the Imperial planet of Pavia to help quell an alien revolution, only to find themselves fighting a battle against an enemy that can masquerade as human. **GN \$17.95**

Role Playing, Board Games

Runebound Fantasy Adventure

Boardgame

Boardgame with a similar feel to "Talisman" - you must move your heroes around the board from one adventure to the next, collecting gold, experience and artifacts. As your hero grows in power and moves towards the ultimate challenge the rules of the game itself change. **Game \$110.00**

Axis & Allies D-Day

Recreate the largest amphibious invasion in history! Designed in honour of the anniversary of D-Day, this is a stand alone version set on the beaches of Normandy. Designed for 23 players. **Game \$100.00**

Castles: The Keep

Heavy cardstock - contains 20 assorted building pieces, one 8"x8" roof section & dozens of accessories. Easy to build, & fold for storage. Makes either one huge, solid keep, or a walled castle. **\$50**

Tome & Libraries- Encyclopaedia Arcana

You will never look at a library in the same way again. For those characters that prefer brain over brawn, this book explores libraries as more than just a backdrop for the campaign, & the benefits that they can gain from the knowledge they have gleaned therein. **\$30**

Eden Studios Presents Vol 1

A new supplement series from Eden, contains scenarios, monsters, archetypes, new & alternate rules for a wide variety of Unisystem games. **\$30**

All Flesh Must Be Eaten

Zombie Smackdown

Everything you could possibly need to bring the worlds of survival horror & wrestling together. Includes details on American,

Mexican & Japanese wrestling styles, & how to fit zombies into them, plus plenty of new archetypes from the wrestling world **\$46**

Ars Magica

Cause & Cure

\$36

Battletech

Technical Readout 3057 revised

Compatible with Aerotech2, contains descriptions, illustrations & full stats for Inner Sphere & Clan dropships, jumpships, warships, small craft & space stations. Plus 24 lost tech Warships not previously seen. **\$50**

Field Manual Mercenaries revised

Compatible with both Classic Battletech boardgame & RPG. An indepth look at mercenaries, including over sixty of the Inner Sphere's best known mercenary commands, & rules to bring them into your campaign. **\$50**

BESM

Slayers Next Book 2, The

Roleplaying & reference guide to episodes 27-52 of the popular Slayers series. **\$40**

Hearts Swords Flowers BESM

Supplement for BESM exploring shoujo ("girls literature") - angstful guys, tormented heroines, save the world & survive prom night. Mechanics for capturing the wants & desires of shoujo characters. **\$34**

Fushigi Yugi Ultimate Fan Guide Book 2

Reference guide for episodes 14-26 of The Mysterious Play. Stats & guidelines for playing Fushigi Yugi in the BESM system. **\$50**

Hellsing Ultimate Fan Guide Books 2

Reference guide for episodes 7-13. Banish the impure souls of the living dead in the name of God. Amen. **\$40**

Space Fantasy BESM

Describes the "space opera" genre & gives GMs tips on how to design adventures in the fantastic future. Perfect for running games in the popular settings of Star Blazers & Battle of the Planets. **\$50**

BESM d20 Stingy Gamer Edition

The BESM d20 rules in a softcover edition, without all the great art. **\$20**

Uresia, Grave of Heaven BESM d20

High fantasy setting from the mind of S. John Ross. Explore a world where High fantasy setting from the mind of S. John Ross. Explore a world where in ruin. **\$40**

Trigun BESM d20

Brings the cult manga series Trigun to d20. Late 1800s wild west feel within a futuristic setting & technologies that have taken on almost magical qualities as understanding of them is lost. **\$40**

Centauri Knights

Join us in shaping a new world for mankind, secure your place in history. Play in the world of Centauri Knights - the story of mankind's first colony on Alpha Centauri. **\$40**

The Slayers- BESM d20 RPG

Covering new races, classes, skills & feats specific to the Slayers series of manga - epic fantasy with the classic manga feel. **\$80**

Blue Planet

Ancient Echoes

Sourcebook for Blue Planet v2, fully detailing genelified cetacean species, all the information you need to integrate these characters into your games. **\$40**

Call of Cthulhu

HP Lovecraft's Dreamlands

Everything your investigators need to travel down the seven hundred steps & explore the land of dreams. Includes more than 30 prominent NPCs & sixty creatures. Information on the gods of the dreamlands & their cults. Plus six adventures to get you started. **\$70**

Conan RPG

Road of Kings

Taking you through the glittering & decadent realms of the Hyborian Age. Cultural & geographic background for your Conan campaigns, with detailed descriptions of all the major civilisations, plus game stats for notable figures of the world, including King Conan himself. **\$70**

D&D Miniatures

Giants of Legend Huge Pack

The latest expansion to the D&D miniatures range has 8 standard sized figured & 1 huge figure per pack. Huge figured may include Huge Red Dragon, Treant or a variety of Giants. **Box \$30**

d20

Planar Handbook D&D

Everything you need to create and play planar travelling characters, including new planar races, feats, equipment, spells and magic items. The chapter on Planar sites also describes dozens of planar touchstone locations, and how you can use them to tap the powers of the multiverse. **\$51**

World's Largest Dungeon d20

Weighing in at almost 2 kilos and 840 pages, the title could not be more accurate! 1,600 encounters, over 40 square feet of maps, and every monster from the Monster Manual - in logical ecologies. Take your players on the ultimate dungeon crawl - with an adventure that will last years and carry your neophyte characters all the way to epic level. **HC \$200**

Book of Hallowed Might II

Portents & Visions. New pantheon of gods, guidelines for sending your characters visions, new hallowed locales, weapons, armour, & more. Fully 3.5 compatible, & with guidelines for use with Arcana Unearthed. **TP \$28**

Dragonmech d20

Fantasy Mechs! Built on the foundations of a traditional fantasy game, but with rules for mechs powered by machinery, magic, or manual labour. Includes new feats, skill & classes, may be integrated into an ongoing campaign, or used as a campaign world. **\$70**

Seven Serpents

Seven dragon lairs & their inhabitants. Dragons & challenges of all varieties to include in your campaign & keep your players on their toes. Plus some artifacts fitting for a dragon's hoard. **\$46**

Midnight d20

The fourth supplement for the Midnight campaign setting, includes detailed information on the city of Highwall, a level-by-level description of Theros Obsidia, & indepth information on the Order of Shadow. **\$30**

Darkness & Dread

Resource for dark fantasy & horror campaigns - everything you need to incorporate horror elements into traditional fantasy settings. Includes guidelines for existing classes as well as new horror-specific classes, plus rules for fear, madness, dark pacts & black magic. Emphasises planning & role-playing over combat to solve problems. **\$56**

Mechamorphosis

An ancient secret war rages across the galaxy, & Earth has become the latest battleground. This d20 mini-system allows you to play the giant morphing robots immortalised in manga-style cartoons. Autobots: rollout! **\$30**

Grim Tales High Adventure Low Magic

Campaign sourcebook for roleplaying in any pulp genre, from the dawn of Atlantis to the apocalyptic future. Includes optional rules to tailor your campaign - horror, firearms, cybertechnology, spells, magic & more. Designed to be completely compatible with existing d20 products. **\$70**

GM Mastery Book One: NPC Essentials

A sourcebook of tips & techniques for game mastering non-player characters. Starting with NPC design, this book gives advice on how to play NPCs, how to evolve them over your campaign, 10 of the most commonly used NPC archetypes, & an adventure designed to develop your NPC Gaming skills. **\$30**

Book of Erotic Fantasy

This product is intended for mature audiences only. You have been warned. Not for the easily offended, this book is designed to bring issues of love, sex, seduction, marriage & pregnancy into OGL fantasy. This book contains quite a lot of nudity & comes sealed in plastic. **\$28**

Trouble at Durbenford

A stand-alone dungeon, wilderness & city adventure designed to advance parties from 8th to 14th level. Includes a blend of intrigue & very dangerous classic dungeon play. New monsters, items, & a host of NPCs. **\$70**

Algernon Files

A hero is measured by his villains... over 100 new characters (heroes & villains for Mutants & Masterminds. Also includes new feats & rules options, maps & vehicles. **\$60**

Encyclopedia Arcane: Drow Magic

Sorcery of Endless Night. This book includes some new & truly disturbing Drow spells, one new core & four prestige classes. Plus an overview of Drow magic & complete rules for Black Ceremonies. Mature Readers. **\$30**

Ultimate Equipment Guide

Giving you a vast array of items from the mundane to the fantastical. Brings together items from a wide range of open content sources, plus adds a host of new ones for your characters to spend their gold on. **HC \$70**

Slayer's Guide to Harpies

Often viewed as unthinking animals, a minor challenge for mid-level players, this book looks to expand on the unique strengths & abilities of the harpy; making them useful opponents for characters of all levels. **\$20**

Abjuration- Encyclopaedia Arcane

Abjuration is the equal & opposite of offensive magic, & can be used to guard the mind & soul, as well as the body. Includes feats, spells & items for abjuration characters, as well as suggestions for GMs. **\$30**

Creatures of Freeport

96 pages of monsters designed for the Freeport setting. Includes not only the monster stats, but also what the characters will know about them from Knowledge skills, bardic lore & other sources. Plus adventure hooks. **\$40**

Thieves' Quarter

A completely modular thieves' quarter for use in any urban fantasy setting. Useful as a whole setting, or as a source for locales, NPCs & plot hooks. Very nicely rendered maps, & far too many new poisons! **\$36**

Quintessential Wizard II (Masterclass)

More options for players choosing wizard characters - alternative & options expanding the opportunities for the class. Includes career paths, multiclassing variants, rules for spell creation, magical schools & more. **\$44**

Quintessential Elf II

Delves further into what is known about the elves, describes the differences between those that are effectively angels & those that are nature spirits. Includes fey tricks, living magic, & elfin crafts, plus legendary prestige classes, multiclassing variants & career paths. **\$44**

Sovereign Magic- Encyclopaedia Arcane

Becoming a powerful mage is just the beginning - sovereign mages bond themselves with the land, & can use or manipulate the land, creatures & people within it. As their domain grows, so does their power. **TP \$30**

Slayer's Guide to Scorpionfolk

What are the scorpionfolk & where do they come from? Details the brutal folk - habitat, society, methods of warfare & more. Includes hints on roleplaying with them, & rules for scorpionfolk characters. **\$20**

Babylon 5: Narn Regime Fact Book

The Narn are a study in contrasts. They are a brutal, savage race, but are also inherently spiritual & given to contemplative reflection. This supplement contains all you need to expand the Narns in your campaign, as well as advice for incorporating them into your ongoing adventures. **\$70**

Dawnforge: Path of Legend

Adventure sourcebook for the Dawnforge setting. Designed to lead new heroes from 1st to 5th level, & gives them a chance to earn their first legend point. Rewards puzzle solving & roleplaying as well as combat. **\$30**

Dying Earth: Primer of Practical Magic

Filled with extraordinary spells & items, & new powers for the magicians in your campaign. Updated for D&D 3.5. **\$60**

Eberron: Eberron Campaign Setting
Entirely new campaign setting for Dungeons & Dragons! Eberron combines traditional fantasy with pulp action & dark adventure. Special introductory price. **HC \$66**

Shadows of the Last War

The first module for Eberron, pitting 2nd level characters against the agents of the Emerald Claw - one of Eberron's most nefarious organisations. **TP \$17**

Forgotten Realms: Serpent Kingdoms

The serpentfolk are infinitely patient and ruthless, seeking to enslave the other races of Faerun and breed them like cattle. Explore the races and locations of the serpentfolk, including the naga, yuan-ti and sarrukh. **\$51**

Iron Kingdoms: Character Guide

The long-awaited guidebook to Privateer's "Full Metal Fantasy" world. The first of two volumes detailing the Iron Kingdoms, contains everything you need to get started on your own campaign, with details of the races, cosmology & religion of western Immoren, where steam power & magic work hand-in-hand. **HC \$80**

Modern: Mongoose Modern Pocket Handbook

In the same style as the Pocket Player's Handbook, this handy A5 book contains everything you need to play d20 modern, & nothing else. As the reprint for d20 Modern is yet to be announced this book will quite handily carry across new & existing players, as well as being conveniently sized to take to games. **\$40**

Oriental Adventures/ Legend of Five Rings: Bloodspeakers

Discover the darkest secrets of Maho. Contains a complete Bloodspeaker history - from Iuchiban to Daigotsu. Details of the cult's organisation & leaders, complete list of Maho spells including 40 new spells. D20 & d10 game stats for Iuchiabn himself, plus a complete adventure. **\$40**

Way of the Open Hand

History & practices of Rokugan's premier monk order - the brotherhood of Shinsei. Includes more than twenty new martial arts styles, new rules to give your campaign more martial arts flavour, & paths to the secrets of enlightenment - if you only ask the right questions. **\$50**

Penumbra: Love & War

Looks in detail at chivalry, giving knightly options for PCs & ideas for GMs to use in adventure design. Prestige classes based on the four knightly virtues, & sections on knighthood among the various races. **\$60**

En Route III: The Road Less Travelled

As with the previous two En Route supplements, provides short encounters that can be easily inserted into a larger adventure, or as a transition between modules. Twelve ready to play encounters with new monsters & magic items. **\$36**

Sacred Ground II

Four sacred sanctuaries to use in your adventures - as PC home bases, settings for

adventures, or lairs for powerful enemies. Includes location maps, NPC stats & background, & plot ideas. **\$40**

Spycraft: Spycraft Most Wanted

It is said that a man is judged by the quality of his enemies. Your agents deserve the best. A gallery of scoundrels, masterminds & murderers. 17 complete villains, a new class, new feats, new agendas. **\$50**

Spycraft: Mastermind

Topple governments! Ransom the Moon! Flesh out the criminal organisations in your campaign. Includes mastermind randomiser to generate a new threat for your campaign in mere minutes. **\$50**

Star Wars: Ultimate Adversaries

Fully illustrated collection of villains, creatures & droids from all eras of the Star Wars universe. Includes pre-generated enemies ready to insert into any campaign, & monsters from the Alien anthology updated for the revised rules. **TP \$66**

Trinity: Aberrant d20 RPG

In the dawn of the 21st century, select humans erupt with incredible powers, their abilities will change the world forever. Brings White Wolf's popular Trinity universe game to d20. **\$70**

Earthdawn

The Way of War **\$36**

Everquest

Realms of Norrath: Dagnor's Cauldron
Details the past & present of the region that saw the birth of three races, & the near-annihilation of two of them. Describes the kingdom of Kaladim & much of western Faydwer. Plus two complete adventure locations. **\$50**

Exalted

Savant & Sorcerer

Sorcerers & savant engineers made the world a place of wonder, but their secrets are now lost. Can you reclaim the power that was forgotten? Details over 100 spells from all three circles of magic, & the warstriders: the war machines of the First Age. **TP \$48**

Aspect Earth Book

The second aspect book for Exalted, detailing the Ivory Children of Pasiap. Contains new magical powers, rules & artifacts for Earth aspect characters. **TP \$40**

Feng Shui

Friends of the Dragon

Player's guide to creating character groups - develop characters with a shared history & close personal ties, making the character creation process an integral part of the campaign. Make backstories & motivations strong enough to drive a campaign. **\$36**

Gamma World

Cryptic Alliance & Unknown Enemies

Organisation & conspiracy sourcebook for Gamma World, expands on the rules for communities, & includes pre-generated leaders, rivals & other members of the character's community. **\$46**

GURPS

GURPS Dragons

There is no monster more central to the idea of heroism. Fighting a dragon can be a supreme adventure, playing one a challenge. Looks at dragons from all around the world. Includes one extended campaign setting & several shorter ideas. **HC \$60**

GURPS Celtic Myth

Wealth of Celtic character types with new advantages & disadvantages including gesas. Teachings & magic of the Druids, with more spells. Powers of the Sidhe - children & fathers of gods, plus rules for creating characters with faerie blood. **\$40**

HARP

High Adventure Role Playing (HARP)

Core Rulebook

ICE's newest fantasy role playing system. HARP brings you flexible character creation, exciting combat, critical hits & magic in a quick & easy 160 pages. Web Support includes free HARP character creation software, a character archive, & heaps more. **TP \$50**

Martial Law

Death, destruction & mayhem - the way of the warrior. Expands the HARP combat system: how do monsters & magic effect weapons & fighting styles? Also includes a section on creating & playing warriors in a fantasy setting. **TP \$40**

Hero System

Reality Storm

Adventure combining the Silver Age Sentinels world with that of Champions. Conversion rules for porting character stats from one to the other, plus of course a nasty duo of villains to drive their evil plot across both systems. **\$40**

Galactic Champions

Take your Champions game to the stars. Covers cosmically powerful heroes & villains: defend or destroy entire realities! Includes a review of comic books that fit the genre, & a guide for character creation. **\$54**

The Ultimate Brick

Focuses on the 'brick': a character emphasising strength & toughness, popular in every genre. Expanded HERO system rules for Strength & related elements, special abilities for high-strength characters, character creation tips, & much more. **\$50**

Fantasy Hero Battlegrounds

Collection of locations & adventures for Fantasy Hero, suitable for insertion into any campaign, or to string together into one story-arc. Each location comes with detailed maps, NPCs, & plot seeds. **TP \$50**

The Turakian Age

Ambrethel - a fully detailed campaign world with eight thousand years of history. Includes numerous PC-suitable races, over sixty kingdoms & lands across the world, a religious system that goes beyond just listing the various gods, new spells & enchanted items, plus a GM-only section with advice & secrets for running your campaign in Ambrethel. **TP \$54**

Herowars

Gathering Thunder- Sartar Rising Vol 3
Continues the Sartar rising saga - the empire has consolidated it's forces in Dragon Pass, & is now attempting to crush the rebels by building a Temple of the Reaching Moon. **\$40**

Judge Dredd RPG

Rookies Guide to Atlantis
Waystation on the Transatlantic tunnel between Mega City One & Brit Cit, pirates are only a broadside away & there are only a handful of judges to protect it. Includes new tech, critters & prestige classes, become a member of Sea watch, or an Immigration Control Judge. **\$44**

Lone Wolf

Lone Wolf RPG
Everything you need to revisit the world of Lone Wolf - the popular & long-running game book & novel series of high fantasy. Set fifty years before the events of the first game-book, play in the peak of Magnamund's history, where the Kai monastery is still at the height of it's power. **\$80**

Marvel Universe

Hulk & Avengers Sourcebook
Second supplement to the Marvel Universe, dozens of new hero & villain profiles, including character variants for the Incredible Hulk. Plus detailed maps of the Avengers Mansion & new setting. **\$40**

Midnight RPG

Sorcery & Shadow
Useful for both players who want new spells, items, power nexuses, charms & feats; & for DMs who would like to incorporate new magic into their campaigns, or introduce dangerous new foes. **\$30**

Munchkin RPG

Star Munchkin RPG
Take the d20 Munchkin experience to the final frontier. Self-contained sci-fi madness in the usual Munchkin vein. Play (or slay) all the characters from the card game. Just don't take it too seriously. **\$40**

Mutants & Masterminds

Character Record Folio
Designed to handle your hero for the entire campaign, contains space for everything you could need to record about your character. **\$10**

Ravenloft

Ravenloft Gazetteer 5
Investigates the history & landscape of Nova Vaasa, Tepest, Keening & the Shadow Rift. Describes lore, landmarks & societies. **\$50**

Rifts

RIFTS Dinosaur World
In Rifts Earth, Florida, Georgia & the Carolinas are a savage wilderness where dinosaurs rule & humans are the bottom of the food chain. Includes new dinosaurs, alien creatures & man-eating plants, plus eco-wizardry - a nature based version of the techno-wizard. **\$36**

Shadowrun

Man & Machine: Cyberware
Expands on the basic cyberware from the main rules, providing advanced rules for implanting,

surgery, healing & damage. More than 200 new pieces of gear, & introducing nanotechnology to Shadowrun. **\$50**

Warcraft RPG

Warcraft: Magic & Mayhem
Includes indepth discussion on magic in Warcraft, with a new type of magic - rune magic. Plus new spells, items, 8 new prestige classes, runemaster core class, & stats for Warcraft constructs. **HC \$60**

World of Darkness

World of Darkness Rulebook
Contains all the core game mechanics for playing in the new World of Darkness, this is the Storytelling system & its material will not be reprinted in any of the settings books that White Wolf release. Core book you to need to play. **HC \$40**

Vampire: The Requiem

All the core information for playing Vampire games in the WoD. Must be used with the World of Darkness rulebook. While the general feel of the setting will be familiar to Vampire fans, none of the continuity from the previous system is carried over. This is a fresh start & many of the familiar concepts & characters have completely different origins & natures. **HC \$70**

Dark Ages: Fae

Oaths of Gold & Iron. Complete information on playing Fae characters in the Dark Ages World of Darkness. Includes details on fae society, magic, & their perception of the world. Requires Dark Ages Vampire. **HC \$60**

Bestsellers for June & July

General Release

Wolfbalde	Jennifer Fallon*
Service of the Sword	David Weber
Brilliance of the Moon	Lian Hearn*
Kushiell's Avatar	Jacqueline Carey
Darknesses	L E Modesitt Jr
Blood & Memory	Fiona McIntosh*
Dead Witch Walking	Kim Harrison
Wee Free Men	Terry Pratchett
Grass For His Pillow	Lian Hearn*

* Australian authors

Media & Gaming Products

Star Wars	Battle Surgeons
Star Wars	Cestus Deception
Doctor Who	Tomorrow Windows
Star trek Lost Era	Catalyst of Sorrows
Star Trek Next Generation	A Time To Love
Mechwarrior Dark Age	Flight of the Falcon
D&D Miniatures	Archfiends Expansion
Angel	Dark Mirror

Tim's Recommendations

Weapons of Choice	John Birmingham
The Praxis	Walter Jon Williams

Dan's Recommendations

Blade Dancer	S L Viehl
Service of the Sword	David Weber

Book Reviews

Seraphim by Michele Hauf

Here is light romance set in France shortly after Joan of Arc's time. It is a story of good triumphing over evil. The central character is Seraphim d'Ange, the sole survivor after her family is murdered. She sets out on a quest to avenge their death by destroying the evil foes responsible. She is aided by Baldwin, a reluctant squire and Dominique San Juiste, a knight who is on a quest of his own. Both Seraphim and Dominique have secrets, both known and unknown themselves. Fantasy Mills and Boon with rape and pillage.

Reviewed by Catherine

Talon of the Silver Hawk
by Raymond E. Feist

An easy read about a boy from a small village who witnesses the destruction of everything he has ever known. He then commences a guided journey with mysterious benefactors who have a purpose in store for him, but give him very limited information about what that is. Talon begins to realise that the world is a bigger place than the village where he grew up. Feist links the story to the familiar Midkemia main characters to make the story more plausible and familiar. This story can be read completely by itself, but a sequel is now out "King of Foxes".

Reviewed by Susan

Snow, Fire, Sword by Sophie Masson

Although intended for younger readers, many older readers might also enjoy this novel. Set in a country very similar to modern Indonesia, all the fantastic colour of places, people and ceremonial costumes is painted in vivid word-pictures that quickly draw you in. There's just one difference: magic and the motor-car exist side-by-side, and although many people may not believe in the magic, it believes in them.

This can cause all sorts of problems when evil magic-users try taking over, and those in power don't know enough about magic to stop them. It falls to a village girl and an apprentice sword-maker to do so, helped by an assortment of spirits and mortals. They run into all sorts of trouble along the way, and the action will keep you spell-bound until the last page - and the ending may come as a surprise, although careful readers will notice the clues leading up to it.

Reviewed by Nathan.

Short Fiction

For a number of years, Infinitas has played host to a writers group that meets monthly at the shop. This month we have brought back what we hope will become a regular feature of the newsletter, a piece of short fiction by one of our talented group of writers.

Daily Grind by Chuck McKenzie

Bip! Bip!

“There’s Vorn – gotta go!” Pausing only to peck his mate goodbye, Sloom rushed out the door and jumped into Vorn’s skitter. “Morning.” He buckled himself in as the skitter quacked into nilspace. “Good weekend?”

“Yeah, not bad,” said Vorn. “Yours?”

“Yeah, good. So, where are we today?”

“Earth. Schedule’s in the glove box.”

Sloom pulled a face.

“What?”

Sloom shrugged. “It’s just – y’know, Earth. Dreary little hole. Makes me wonder what I’m doing in this job.”

The skitter plopped out of nilspace and fell to Earth. Vorn checked the schedule as they clambered out and moved towards their target. “So,” he said, “job getting you down?”

Sloom sighed. “It’s just ... not what I pictured myself doing at my age.”

The cow looked up as the barn doors opened. “Moo?”

Vorn and Sloom took out their flensers.

“MOO!” exclaimed the cow, as Sloom removed its eyeballs. “GURGLE!” it added, as Vorn removed its tongue. Sloom drained the cow’s blood into a pouch. The cow fell over. Sloom and Vorn went back to the skitter.

“I mean, I’ve got a degree in Bacteriological Mnemonics. But BM was so hard to get into when I graduated, I had to take this job to pay the rent. Thought it’d be a short-term thing, y’know?”

The skitter bounced up and shot eastwards, dropping onto the roof of a suburban house. Sloom and Vorn clambered down the side of the building to an upper-storey window, which they peered into. A piercing scream issued from within. They wandered back to the skitter.

“Money’s pretty good, though,” Vorn pointed out.

The skitter shot northwards, tumbling into a backyard garden. Vorn and Sloom adopted native form, donned black suits and sunglasses, and made their way to the back door of the house.

“Money’s great. That’s part of the problem.” Sloom knocked at the door. “If I entered the BM industry now, at ground level, I’d be halving my current salary.”

The door opened. The occupant of the house stared at them. “Who are you? What are you doing in my yard?”

“Mister Trepid?”

“Yes?”

“Mister James August Trepid? Born 1965? Attended Lucemore High? Got off with Enid Kapler behind the Trent Street bus-stop in 1982? Eats Corn Flakes for breakfast? Suffers from piles? Wears womens’ underwear?”

“How the hell -?”

“You spotted a UFO over your house last night, I believe?”

“Well ... yes.”

Sloom nodded. “I see. Well. Don’t tell anyone, Mister Trepid. Or else. Got it?” Vorn and Sloom smiled, then left. Moments later, the skitter bounded south.

“It wouldn’t matter so much if I enjoyed this job,” Sloom continued, as the skitter buzzed a lone hitchhiker wandering along the interstate. “But I don’t. There’s no satisfaction in it.”

Vorn touched a button and drew the hitchhiker up into the skitter. “Oral or anal?”

“Do you know how dirty their mouths are?”

“Anal it is.”

“Ooooooer!” squealed the hitchhiker.

“At the end of the day,” said Sloom, “I want job satisfaction and wealth. And whether I stay or go, I’m going to sacrifice one or the other. All done?”

“All done. Give him the owl imprint and dump him.”

The hitchhiker hit the ground, hooting maniacally.

Vorn glanced at his watch. “Clock-off time.”

They quacked into nilspace. Sloom began filling out shift paperwork.

“Here’s an idea,” said Vorn. “Try to think of the job as something you only do for the money, without expecting satisfaction, and apply for a BM internship. With your qualifications, you’d get in easy. One or two nights a week for a few cycles, so it doesn’t interfere with your day job, and you could walk straight into a high-level position.”

Sloom nodded thoughtfully. “Wealth and satisfaction. And I’d be doing something worthwhile.” He looked down at his paperwork. “I mean, look at all this. Mutilation. Intimidation. Abduction. Probes.” He shook his head wearily. “Some days I really wonder if there’s any point to it all...”

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News

The title of **J K Rowling’s** next book will be *Harry Potter & The Half Blood Prince*. No date has been announced for it’s publication though.

Larry Niven’s *Ringworld* is set to become a 4 hour miniseries on the Sci Fi Network.

Clarion South 2005 tutors have been announced: Ellen Datlow, Ian Irvine, Margo Lanagan, Michael Swanwick, Scott Westerfield and Sean Williams will each teach for one week during the program.

The new SciFi channel show *StarGate Atlantis*, a spin off from the popular *StarGate SG1*, has had the highest veiwership of any first run episode, of any show, in the channel’s history, pulling over 3 million viewers for the double episode premiere.



Father’s Day is just around the corner, and now it’s so much easier to find that gift for dad. Next time you’re in Infinitas, why not have a look around Blokey Stuff for your dad. Accumulate guild points!

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