



infinitas bookshop

science fiction, fantasy & horror

Volume 13 No 9

September 2004

Newsletter Cost Control

This newsletter has grown in content and quality over the past year. The costs of producing the printed version have grown unsustainably. We are investigating different methods to reduce or offset these costs, including print quality, content inclusion and length, distribution methods, paid advertising, and subscription list size. This newsletter is available as a PDF file from our web site and we also email it out monthly to subscribing readers. The PDF version has colour and looks better than the posted version. If you are currently receiving this newsletter by post, and would continue to read it if emailed, please let us know so we can reduce our print posting list. If you want to continue receiving it by post, that's OK, but we would appreciate you letting us know. We will be thinning the print post list, starting with subscribers who haven't purchased anything for the last year. Email or phone us, renew your subscription and let us know your opinions on the above issues. We produce the newsletter for you, so please tell us what you want.

Successful Author Visits

We have had successful visits by successful authors: Popular Australian (nee British, now from Adelaide) fantasy author **Fiona McIntosh** visited Infinitas on Saturday 14th August. Many readers came, met, and got her to sign her books. Fiona was great fun, assuring people of the high collectable value of her signed books, and doing the hard sell of her book to a browsing SciFi customer who didn't like fantasy. Fiona will return to Infinitas on 4th December 2004 at 2pm to promote the final book in her trilogy, *Bridge of Souls*. Also, Australian fantasy author **Jennifer Fallon** (from Alice Springs) visited Infinitas Bookshop on Saturday 3rd July, 2004. She signed copies of her new book *Wolfblade*. She was very down to earth, and also bought herself a swag of stuff from the Blokey Stuff half of the shop.

Feature Releases

The Dark Tower Stephen King

The triumphant, gripping finale to Stephen King's magnificent, epic masterpiece—the most anticipated series in Stephen King's legendary career, over twenty years in the making, *The Dark Tower* is finally here. The final volume sees gunslinger Roland on a roller-coaster mix of exhilarating triumph and aching loss in his unrelenting quest to reach the dark tower. A journey which means he must leave his faithful friends Eddie, Susannah, Jake, even Oy, as he closes on the dark tower.



Years Best Fantasy & Horror 17th Annual Collection

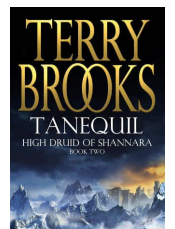
Ellen Datlow, Kelly Link & Gavin Grant (editors)



For more than a decade, readers have turned to *The Year's Best Fantasy and Horror* to find the most rewarding fantastic short stories. Ellen Datlow, Kelly Link and Gavin Grant continue their critically acclaimed and award-winning tradition with another stunning collection of stories. The fiction and poetry here is culled from an exhaustive survey of the field—nearly four dozen stories, ranging from fairy tales to gothic horror, from magical realism to dark tales in the Grand Guignol-style. Rounding out the volume are the editors' invaluable overviews of the year in fantasy and horror and Year's Best sections—on comics, by Charles Vess, and on anime and manga, by Joan D. Vinge and on film and television by Edward Bryant. This is an indispensable reference as well as the best reading available in fantasy and horror.

Tanequil Terry Brooks

Loyal to none but herself and lethal even to those closest to her, Shadea a'Ru now holds sway as High Druid of Paranor - her ascension to power all but unchallenged in the wake of Grianne Ohmsford's sudden, mysterious vanishing. Only Shadea and her catspaw - the treacherous Prime Minister Sen Dunsidan - know the secret fate of the true Ard Rhys... for it was they who engineered it, by means of dark magic. And now Grianne languishes in the fearsome and inescapable netherworld called the Forbidding. Their bloodless coup a success, the corrupt pair, and their confederates within the Druid Council, seek to make their dominion over the Four Lands absolute - with the aid of a devastating new weapon. But it could all be undone if Grianne's young nephew, Penderrin, succeeds in his frantic quest to rescue her. Shadea's airship-borne minions and the relentless assassin under her command continue their fierce pursuit of Pen and his comrades. Eluding death is only half the battle for Pen. To breach the Forbidding and bring Grianne back to the natural world means finding the fabled Tanequil... and the talisman it alone can provide. That means journeying into the Inkrim - a dreaded region thick with shadows and haunted by harrowing legends. It also means striking a bargain more dire than Pen could ever imagine. But there can be no turning back. For in her unearthly prison, the Ard Rhys faces a demonic plight too hideous to countenance...



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About Infinitas

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Infinitas Readers Group

The Infinitas Readers Group meets on the first Thursday of each month (except January) in the shop. Everyone is welcome to join. The next meeting is at 6.30 pm on *Thursday 2nd September, 2004*. The topic for the meeting will be *"Five Books You Must Own"*.

The monthly Infinitas newsletter is free and may be copied and distributed freely for personal use. To receive a copy automatically, either by email or print mail, please contact the shop and we'll add you to the mailing list.

Prices are correct at time of printing but may be subject to change without notice.

New Release Information

Expect to see these books out this month. Please give us a call if you are waiting for something specific and we will let you know the date the publishers have given for release, and when we expect to have it in-store. If you are really keen, order now, and we will let you know when your copy arrives. (Please note, we make this list for your information and do not automatically order all new releases.)

Legend: PB = paperback, HB = hardback, TP = trade paperback, Cass = cassette, CD = CD, GN = Graphic Novel

Science Fiction, Fantasy and Horror

Christopher Anvil and Eric Flint

Interstellar Patrol

Chronicles the adventures of a starship crew trapped on a planet populated by battling gangs, surviving by pretending to be the Royal Legions from a distant world pursuing a powerful villain hiding on the planet, but their plans go awry when the real Royal flagship shows up. Omnibus. **PB \$19.95**

Robert Asprin and Jody Lynn Nye

Myth Alliances

To save their world from financial debt, the Wuhses call in the ten Pervects to restore prosperity, but when the formidable females refuse to leave, the Wuhses must call the Great Skeeve to help them. **PB \$17.95**

James Axler

Mask of the Sphinx

In an attempt to save humanity, Kane and his Cerberus warriors are drawn into a deadly alliance with the Emperor to expose traitors in the city-kingdom of Aten, which uses selective mutation to emulate ancient Egypt. **PB \$16.95**

Ashok Banker

Demons of Chitrakut

Rama has quelled the demon invasion. He has thwarted the demonlord Ravana and he is wedded to the enchanting Sita. But the young prince's problems are far from over. For Rama has been challenged by the fabled axe-wielding Brahmin Parshurama - a warrior of such power he has never been defeated, and should he survive the confrontation, a greater crisis awaits him. Accompanied by his beloved Sita and loyal brother Lakshman, the prince must travel deep into the heart of the dread forest of Dandaka-van. There he will be pitted against the vengeful survivors of Ravana's rakshasa hordes, and in the tiny outlaw settlement of Chitrakut, surrounded by blood-thirsty demons, he must prepare to face fourteen years of exile. **PB \$19.95**

Stephen Baxter

Coalescent

The story of a divergent strain of humanity; a hive mind, that subsumes the individual. A story that begins with a vivid depiction of the decline of the Roman Empire and which, down through the years, shows how one woman's determination to protect her daughter has such frightening consequences for mankind's future existence. This is at once a stunning historical novel, a superb piece of ideas driven SF and the intensely felt story of one man's discovery of the dark secret at the heart of his family. **PB \$18.95**

Gregory Benford

Tides of Light

Follows the struggle of a small band of humans who have escaped the machine intelligence and have populated a new planet where grave dangers, including part organic, part machine beings, await them. **PB \$17.95**

Curt Benjamin

The Gates of Heaven

PB \$17.95

John Gregory Betancourt

To Rule In Amber

As Oberon takes up the reins of leadership to build a new empire on the foundations of that laid by his father, he confronts a host of challenges as he deals with old and new enemies, political intrigue, powermad siblings, assassins, a mad father and the King of Chaos. **HC \$47.95**

John Birmingham

The Axis of Time: Weapons of Choice

In 2021, a multinational UN naval force is accidentally sent back in time, dropping into the confrontation between the World War II naval fleets of Japan and America. **TP \$30.00**

Ben Bova

Silent War

PB \$19.95

Marion Zimmer Bradley and Deborah J Ross

A Flame in Hali

King Carolin and Varzil Ridenow join forces to bring peace to Darkover, but, hiding in the shadows of Thendara, an enemy from Carolin's past, caught in the grip of a compulsion spell, is desperate to bring about the death of these two courageous men. **HC \$51.95**

Patricia Briggs

Raven's Shadow

Despised by those who fear magic, Seraph, a Raven mage, finds love with an ex-soldier named Tier and casts aside her gifts, but when he mysteriously disappears, Seraph must rely on her magic to save her beloved and fulfill her destiny as a protector of humanity. **PB \$17.95**

Kristen Britain

First Rider's Call

After destroying the magician who had cracked the D'Yer Wall and returning home, Karigan G'ladheon reluctantly continues her Green Rider duties when monstrous creatures enter into Sacorida through the unrepaired breach. **PB \$19.95**

Terry Brooks

Tanequil

With Grianne Ohmsford, the rightful High Druid of Shannara, imprisoned in the Forbidding by dark magic, her enemies seize control of the Druid Council and embark on a war against the Free-born, as Grianne's young nephew, Pen Ohmsford, sets out on a desperate quest to find the mystical Tanequil, a sentient tree whose magic could free Grianne. **HC \$54.95 CASS \$56.95 CD \$60.00**

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Terry Brooks

Jarka Ruus

PB \$18.95

M M Buckner

NeuroLink

When he banishes 2000 protes to a malfunctioning submarine, who then unleash a rebellion that could destroy the new governance of Earth, executive Dominic Jeds must rely on the digital ghost of his father to stop them. **PB \$17.95**

Chris Bunch

Shadow Warrior

The Great War with the vile Al'ar was all but forgotten, the last alien resistance eliminated 10 years ago. However, war hero Joshua Wolfe

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cannot forget. Friend, prisoner then destroyer of the Al'ar, they called him Shadow Warrior - master of the Al'ar killing arts. He alone knew the conflict was far from over. **PB \$24.95**

Jim Butcher

Blood Rites

While going undercover on the set of an adult film to investigate the mysterious deaths of several actresses, Chicago wizard Harry Dresden unexpectedly learns the shocking truth about his vampire friend Thomas. **PB \$17.95**

Rachel Caine

Heat Stroke

Becoming a Djinn after her mortal, human life is ended, Weather Warden Joanne Baldwin, while trying to master her enchanted powers, senses a new danger infiltrating the Earth's atmosphere and must convince someone to stop it. **PB \$17.95**

C J Cherryh

Reissues

Fortress in the Eye of Time **PB \$18.95**

Fortress of Owls **PB \$18.95**

Fortress of Eagles **PB \$18.95**

Pierre Christin and Jean Claude Mezieres

Valerian Volume 1

Follows 3 gripping science fiction adventures featuring Valerian and his beautiful partner Laureline, as they journey through an inventive world of futuristic machines, otherworldly landscapes and unusual aliens. **GN \$36.95**

Steve Cockayne

The Seagull Drivers

Nothing is right in the Land. King Matthew is indisposed, the city dominated by the malevolent Fang. Crops are dying and even the seagulls have lost direction. Leonardo Pegasus, retired magician, probes the murky depths of the Signal Network, where unseen forces vie for supremacy... Ashleigh Brown, urban teenager, yearns for the open road, for the gaudy wagon of Wanderer Liam Blackwood... Charles Bannister, wealthy businessman, plunders the Outer Isles, hunting for secret riches... While across the Land, roaming bands of Seagull Drivers seek to guide lost gulls back to the coast - who may hold the key to all ills. **PB \$19.95**

Storm Constantine

The Shades of Time and Memory

The story of post-civilisation Wraeththu finds them observing new reproductive practices and struggling to survive politics, government and civil war. **HC \$56.95**

Zizou Corder

Lionboy

Charlie Ashanti can speak Cat. He takes it for granted - but when his mum and dad go missing, the cats are the only friends he can turn to. Setting out to find his parents, Charlie stows away on an incredible circus ship bound for Paris. On board he meets 6 proud, beautiful Lions who need his help. Together, they embark on the adventure of a lifetime. **PB \$14.95**

Mary Janice Davidson

Undead and Unemployed

Undead and unable to shake her penchant for shoes, Betsy Taylor, the new Queen of the Vampires, gets a job selling designer footwear at Macy's while trying to catch a vicious vampire slayer with the help of a gorgeous ally. **PB \$15.95**

Charles de Lint

Spirits in the Wires

Manifestations of a writer named Christy, Saskia, who believes she was born on the web, and Christiana, the writer's "shadow-self", who is made up of the Christy's cast off personality traits, find their virtual lives threatened by a mysterious computer crash that whisks Saskia into oblivion. **TP \$30.95**

Keith R.A. DeCandido

Dragon Precinct

In the portside city of Cliff's End, a thriving overcrowded metropolis populated by humans, elves, dwarves, gnomes, wizards and warriors of all kinds, the officers of the Cliff's End Castle Guard are called in when gan Brightblade, one of the world's greatest heroes, is found murdered on the eve of a new quest. **PB \$17.95**

Philip K Dick

Five Great Novels

This volume contains Do Androids Dream of Electric Sheep (filmed as Bladerunner), Martian Time Slip, The Three Stigmata of Palmer Eldritch and Dr. Bloodmoney. Taken together they represent the best of Philip K. Dick's unique imagination. **TP \$32.95**

Carole Nelson Douglas

Cat in a Neon Nightmare

Tracing down an elusive organisation of renegade magicians who have been targetting Las Vegas, Max Kinsella journeys to the private magic club of Nightmare, where his knowledge of various secrets becomes life threatening. **PB \$17.95**

Carole Nelson Douglas

Cat in A Midnight Choir

PB \$17.95

Cat in A Leopard Spot

PB \$17.95

Sara Douglass Australian Author

God's Concubine

It has been 2000 years since Cornelia, wife of Brutus, brought the Troy Game to a wrenching halt by murdering Genvissa, the Mistress of the Labyrinth. In those 2000 years the city of Troia Nova, now known as London, was razed and rebuilt a dozen times as the Minotaur Asterion unsuccessfully tried to discover where Brutus hid the six golden kingship bands of Troy. But now everyone is back, reborn into 11th-century Europe so they can play out their parts in the Game. Asterion lurks within the court of Edward the Confessor, plotting with malevolence. Cornelia lives, older and wiser, but trapped in another loveless and desperate marriage. Genvissa returns, driven by spite and ambition. and in his stronghold on the coast of Normandy waits Brutus, reborn as one of the mightiest warrior-kings of all time... **TP \$29.95**

Arthur Conan Doyle

The Lost World

A new edition of the classic tale. **PB \$12.95**

Richard Fawkes

Nature of the Beast

The fate of all humankind rests on the shoulders of Christoph Stone, a captain with a checkered past, and his green expeditionary troops on a distant frontier planet deep in the heart of enemy territory as they take on the near-invincible armies and doomsday weaponry of the alien Remor, whose goal is the complete extermination of the human race. **PB \$17.95**

Christine Feehan

Wild Rain

To escape an assassin, Rachel finds sanctuary in the rainforest, where the most exotic of all creatures walks: Rio. But when he unleashes his secret animal instincts, Rachel fears that her isolated haven could become an inescapable hell... **PB \$17.95**

Christine Feehan

Mind Game

When her life of isolation and tranquility is shattered by the arrival of deadly assassins, Dahlia Le Blanc, gifted with telekinetic abilities, must leave her safe have and place her trust in Nicolas Trevane, an enigmatic man hired to protect her. **PB \$17.95**

Raymond E Feist and Steve Stirling

Jimmy the Hand

This time in conjunction with master of alternative history, Steve Stirling, Feist returns to tell the full tale of one of his fans' favourite and most colourful Riftwar characters: the pickpocket, mountebank and confidence trickster Jimmy the Hand. **PB \$18.95**

Jasper Fforde

Something Rotten

Thursday Next, Head of JurisFiction and ex-SpecOps agent, returns to her native Swindon accompanied by a child, a pair of dodos and Hamlet, who is on a fact-finding mission in the real world. Thursday has been despatched to capture escaped Fictionaryer Yorrick Kaime but even so, now seems as good a time as any to retrieve her husband Landen from his state of eradication at the hands of the Chronoguard. It's not going to be easy. Thursday's former colleagues at the department of Literary Detectives want her to investigate a spate of cloned Shakespeares, the Goliath Corporation are planning to switch to a new Faith-based corporate management system, and the Neanderthals feel she might be the Chosen One who will lead them to genetic self-determination. Thursday faces the toughest adventure of her career. Where is the missing President-for-life George Formby? Why is it imperative for the Swindon Mallets to win the World Croquet League final? and why is it so difficult to find reliable childcare? **PB \$32.95 CASS \$27.95 CD \$42.95**
Collector's Edition **HC \$59.95**

Jasper Fforde

Lost In A Good Book

CASS \$27.95

CD \$42.95 Signature Ed **PB \$32.95**

Well of Lost Plots **CASS \$27.95 CD \$42.95**

Eyre Affair **CASS \$27.95 CD \$42.95**

Ian Fleming

Reissues of all the classic Bond titles

<i>Casino Royale</i>	PB \$17.95
<i>Dr No</i>	PB \$17.95
<i>Goldfinger</i>	PB \$17.95
<i>Diamonds Are Forever</i>	PB \$17.95
<i>Moonraker</i>	PB \$17.95
<i>From Russia With Love</i>	PB \$17.95
<i>For Your Eyes Only</i>	PB \$17.95
<i>Live and Let Die</i>	PB \$17.95
<i>Thunderball</i>	PB \$17.95
<i>On Her Majesty's Secret Service</i>	PB \$17.95
<i>Spy Who Loved Me, The</i>	PB \$17.95
<i>You Only Live Twice</i>	PB \$17.95
<i>Man With the Golden Gun</i>	PB \$17.95
<i>Octopussy and The Living Daylights</i>	PB \$17.95

Eric Flint and Dave Freer

The Rats, The Bats, and the Ugly

The team of mentally gifted bats and rats, with their human leader, sets out to persuade an incompetent military bureaucracy that they are about to be invaded by a powerful alien conspiracy, joining forces with Fluff, the pet of one of the colony's ruling classes. **HC \$49.95**

Kathleen O'Neal and W Michael Gear

People of the Raven

Witnessing the extinction of numerous species in the wake of melting glaciers, Sandy Point Village chief Rain Bear grants sanctuary to an enemy tribe's escaped slave and prepares for a war that could result in the demise of his people. **HC \$52.95**

Kathleen O'Neal and W Michael Gear

People of the Owl

Four thousand years ago a boy is thrust into manhood long before he's ready. Young Salamander would much rather catch crickets than dabble in the politics of his clan. But when his heroic brother is killed, Salamander becomes the leader of America's first city. He inherits his brother's two wives, who despise him, and is forced to marry his mortal enemy's daughter to forge an alliance for the trade goods his people desperately need. But he's only fifteen winters old! Technically he's not even a man, and most people consider him to be the village idiot! Worse, each of his wives has secretly been ordered by her clan to kill him. **PB \$16.95**

Laura Anne Gilman

Staying Dead

When Wren Valere, a retriever who has a gift for finding things, is hired by a rich client to reclaim a spell infested cornerstone, she must call upon her friends when her mission goes terribly wrong, resulting in the release of a deadly ghost. **TP \$28.95**

Tom Godwin, edited by Eric Flint

The Cold Equations and Other Stories

A new anthology including the controversial "Cold Equation" about a pilot on an emergency mission to a doomed colony, confronted with a horrible choice, the full length novel "Space Prison" and more. **PB \$19.95**

Christopher Golden

Strangewood

Children's writer TJ Randall's dark imagination is legendary, but when it swallows his own young son's soul, leaving the child catatonic, he is forced to confront his psyche's most hideous creation. **TP \$28.95**

Walter Greatshell

Xombies

As the world succumbs to Agent X, a fast spreading virus that turns the infected into killing machines, 17 year old Lulu, who is immune to the disease, flees to the frozen north, the last safe place, and encounters unimaginable terror. **PB \$17.95**

Simon R Green

Deathstalker Legacy

It has been two hundred years since Owen Deathstalker fell, dying to save the Empire and all Humanity. Now it is a Golden Age for all: for men, for aliens and for the AIs of Shub. But one evil man has determined to bring it all crashing down, and now the Terror has finally arrived, threatening them all with extinction. The old heroes have become legends, and the cry goes out for new heroes. It's time for the latest Deathstalker, Lewis, to do his bit. Unfortunately, he and his companions, a diva, a conman, a homicidal psychopath and a reptiloid, have been outlawed and declared traitors. Deathstalker luck. Always bad. Unless Lewis Deathstalker can defy the odds to get to the Madness Maze and tread the same dangerous path to glory that his ancestor did, the Golden Age is about to be wiped out for ever. Together with Humanity . . . **PB \$18.95**

Simon R Green

Deathstalker Return

Lewis Deathstalker is on the run, with an evil Empire snapping at his heels. He and his companions, the diva Jesamine Flowers, the conman Brett Random, the psychopath Rose Constantine and a reptiloid called Saturday, travel from world to world, searching for help and answers to the mysteries of the past. On the planet Unseeli, they talk with what remains of the traitor Carrion, and the ghost of a man called Silence. On Lachrymae Christi, an old legend called Tobias Moon tells them the truth behind the legends. On Shandrakor, they explore the ruins of the old Deathstalker Standing, and fight with more than one kind of monster. and on Haden, finally, they come to the Madness Maze, which will lead Lewis to his most important task. . . The return of Owen Deathstalker. **TP \$29.95 HC \$55.00**

James Gunn

The Immortals

When it is discovered that test driver Ben Richards was born with a natural immunity to every known illness, making him literally immortal, he finds himself the target of an obsessed elderly millionaire who hopes to use Ben's blood to extend his own life. **TP \$24.95**

Joe Haldeman

Guardian

The fate and the future of all humankind become intertwined with the destiny of Rosa Tolliver, a woman living in the period following the Civil War and struggling to build

a new life for herself in the Alaskan gold fields.

PB \$19.95

Karen Hancock

The Shadow Within

Abram returns home to reclaim his kingship, a position he thought he'd never hold, but before his journey is complete, he must reveal the true light within him and be humbled by the One who created his destiny in the first place. **TP \$26.95**

The Light of Eidon

TP \$26.95

Brian Herbert and Kevin J Anderson

The Battle of Corrin

Fifty six years after the events of the Machine Crusade, the human world hopes for an end to its conflict with the thinking machines, but when virulent plagues are unleashed throughout the galaxy, the war's outcome becomes dependant on an apocalyptic battle. **HC \$59.95 TP \$32.95**

Walter H Hunt

The Dark Path

Former enemies, the humans and the zor, must join forces to battle a whole new adversary responsible for the disappearance of entire fleets and the resulting madness of the few remaining survivors. **PB \$19.95**

Ian Irvine Australian Author

Scrutator

The node has failed, rendering humanity's battle clankers and the Achim's constructs useless. The battle has been lost. Now hordes of alien lynx are swarming out of the tar pits, intending to fall upon the survivors and destroy them to the last man. Tiaan, crippled and unable to walk, is held prisoner by a vengeful Vithis, who is determined to extract her geomantic secrets from her at any cost. For his failings, Nish has been cast out and branded a traitor, while Irisis, accused of high treason, has been forced to flee for her life. The fate of humanity is dependent on the survival of one wily old man, Scrutator Xervish Flydd. But Flydd has been blamed for the defeat at Snizort. His enemy, vicious Chief Scrutator Ghorr, has expelled him from the Council and stripped him of all rights. Now Flydd is condemned to die a brutish death as a slave, hauling ironclad clankers out of the battlefield mire until his heart bursts under the strain.

PB \$21.95

Ian Irvine Australian Author

The Life Lottery

With the world on the brink of disaster, The Great Powers have agreed to embark on a highly secret project to save civilisation, a project that involves selecting the 1 in 20 people allowed to live. **PB \$18.95**

Ian Irvine Australian Author

Terminator Gene

PB \$18.95

Masatsugu Iwase

Gundam SEED Volume 2

Two groups of teenage students, one unmodified Naturals, the other genetically enhanced Coordinators, are drawn into the middle of the dangerous space war. **TP \$23.95**

Christian Jacq*Secrets Of the Desert*

The second novel in the Judge of Egypt trilogy. An Egyptian police procedural **TP \$29.95**

Robert Jordan*The Further Chronicles of Conan*

An omnibus of 3 classic Conan tales: Conan the Magnificent, Conan the Triumphant and Conan the Victorious. **HC \$34.95**

Robert Jordan*New Threads in The Pattern*

The second part of The Great Hunt in a young adult edition. **TP \$16.95**

Theodore Judson*Fitzpatrick's War*

In the 26th century, a new world, devoid of technology, is born after the apocalyptic Storm Times, and, from the ashes, arises a historical document that questions the heroic efforts of Isaac Prophet Fitzpatrick, the Consul and Supreme Commander of the Yukon Confederacy in the 25th century. **HC \$40.95**

Anne Kelleher*Silver's Edge*

There is more danger than usual in the Otherworld of the Sidhe and the mortal world of the Shadowlands. An unlikely group of conspirators plot to overthrow both thrones, and they have stolen the silver caul that protected the border between the realms. Three women stand against the encroaching evil, driven by personal destiny. Will their spirit and strength be enough? **PB \$18.95**

Sherrilyn Kenyon*Night Play*

Bride McTierney has had it with men. They're cheap, self-centered, and never love her for who she is. But though she prides herself on being independent, deep down she still yearns for a knight in shining armor. She just never expected her knight in shining armor to have a shiny coat of fur... Deadly and tortured, Vane Kattalakis isn't what he seems. Most women lament that their boyfriends are dogs. In Bride's case, hers is a wolf. A Were-Hunter wolf. Wanted dead by his enemies, Vane isn't looking for a mate. But the Fates have marked Bride as his. Now he has three weeks to either convince Bride that the supernatural is real or he will spend the rest of his life neutered, something no self-respecting wolf can accept... But how does a wolf convince a human to trust him with her life when his enemies are out to end his? In the world of the Were-Hunters, it really is dog-eat-dog, and only one alpha male can win. **PB \$17.95**

Jack Ketchum*She Wakes*

While visiting a historic tomb in Greece, Jordan Chase is plagued by nightmarish visions of the future, while a seductive, yet deadly woman named Lelia, after leading a group of tourists to their deaths, prepares to feed off her human prey. **PB \$17.95**

Greg Keyes*The Briar King***PB \$19.95****Greg Keyes***The Charnel Prince*

The Briar King has woken and, with the aid of monsters formerly found only in folk-tales, is destroying the forest and the people living on its bounty. Aspar White, the king's forester, has been given the impossible task of killing the feared newcomer, but in the process he will discover that nothing about the Briar King is as straightforward as he had thought. Meanwhile Leoff, composer and self-professed coward, becomes embroiled in the horror of a town's destruction – which is part of an intrigue that leads him to the aid of Murielle, widowed Queen of Crotheny. As she fights to save her remaining family, Murielle despatches Neil, a trusted knight, to save her youngest daughter, in whose hands may rest the kingdom's future. But as prophecies, saviours and assassins close in, Murielle's plan may leave the girl - and the kingdom - as vulnerable as ever. **TP \$30.00**

Caitlin Kiernan*Murder of Angels*

Ten years after witnessing something unspeakable in old house in Alabama, Daria Parker, a successful musician, and Niki Ky, trapped in a world of schizophrenia, are drawn back together when Niki begins to receive messages from her dead lover, who warns her of her new role as a sorceress capable of opening a portal between worlds. **TP \$28.95**

Stephen King*The Dark Tower*

Completing the quest of Roland Descalin, who works to outmaneuver the increasingly desperate acts of his adversaries and confronts losses within his circle of companions.

AUS HC \$65.00 US HC \$68.00**CASS \$145.00 CD \$145.00****Rosemary Kirstein***The Language of Power*

When the steerswoman Rowan discovers that a master wizard is systematically annihilating indigenous life in unpopulated areas of the world, she sets out on a quest to stop the slaughter, following clues written by a steerswoman in an ancient, forgotten logbook to seek out her enemy. **TP \$30.95**

Tim LaHaye*Secret of Ararat***TP \$32.95***Babylon Rising***PB \$18.95****Richard Laymon***Lake, The*

Leigh is forced to confront her horrifying past when her 18 year old daughter Deana, while hanging out at the lake during summer, is tormented by a sadistic killer who plunges them both into a world of terror and insanity, making them beg for death. **HC \$49.95**

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Kardur Atani, the Dragon of Chingura, has overcome his father's madness and his brother's treachery to take the throne and struggles to rule with justice while dealing with the ferocity that results from his dragon blood. **HC \$49.95**

Takashi Matsuoka*Autumn Bridge*

The year is 1311. In the highest tower of Cloud of Sparrows castle, a beautiful woman watches as enemies gather below. As she calmly awaits her fate, she begins to write the secret history of the Okumichi clan, of the gift of prophecy they share and the extraordinary destiny that awaits them. Six centuries later these remarkable writings are discovered by an American missionary, Emily Gibson, who has fled to Japan to escape a tragic past. Soon an extraordinary man will enter her life: Lord Genji of the Okumichi clan, a nobleman with a gift of prophecy who must defend his embattled family—and confront forbidden feelings for an outsider in his midst. Courted by two Western diplomats, Emily discovers that her heart belongs to the one man she cannot have. But she has found a mission: translating Genji's ancestral history, losing herself in an epic tale of heroism and forbidden love, including the story of Lady Shizuka, the beautiful witch-princess who has enchanted Okumichi men for generations. As Emily unravels the magical stories, she begins to see threads of her own life woven into the ancient writings, and as past and present collide, a hidden history comes to life, and with it a secret prophecy that has been shrouded for centuries, and may finally be revealed.

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The Maquis de Sade, an immortal creature with an insatiable thirst for pleasure and pain, arrives in New Orleans, a new playground of lust and blood, where he encounters the powerful and inhospitable Voodoo Queen.

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Pursuing a career in marketing after resigning from a corrupt 24th century marine corps, Jonat deVrai is approached by the Centre for Societal Research to study the effects of the time's marketing practices on political campaigns, an assignment that proves unexpectedly deadly.

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For three centuries Eutraccia was a land of peace and plenty, until the return of the Coven of Sorceresses and the subsequent rise and fall of the Gates of Dawn. And now a new menace stalks the land. A race of fiendish slavers are plundering its people, taking them away across the seemingly impassable Sea of Whispers to goodness-alone-knows what horrific fate. It falls to the king in hiding, Tristan, his sister Shailiha and the wizards Wigg and Faegan to begin unraveling the mystery, but to do so the Scrolls of the Ancients must be found and their

secret language deciphered. It is a quest that will take this fellowship deep into the Chambers of Retribution, across the tainted Sea of Whispers to the sacred, shrouded Isle of Sanctuary. As they unravel secrets, confront creatures beyond their imagining and discover the fate of the vanished people of Eutracia, the true identity of the enemy is revealed: a master of the Craft of Magic whose powers, ambitions and capacity for cruelty and evil threatens everything the fellowship holds dear. **TP \$35.00**

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Annika never has a birthday – no one knows the date she was born. She celebrates her Found Day instead. For Annika was abandoned as a baby and found by a cook and a housemaid from Vienna. Her upbringing in the servants' quarters of the house of three eccentric professors means that at an early age she can bake and ice a three-tier cake and polish parquet floors to perfection. One summer's evening a very old lady comes to stay with Annika's awful neighbours. The stories of her extraordinary life as a famous dancer are spellbinding. Especially the tale of the besotted Russian count, who gave her the legendary emerald, the Star of Kazan. **TP \$25.00**

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Naomi and Nick are staying the night with their friends Sam and Lucy when they hear the sound of someone crying coming from far away. They all begin to investigate, and soon find a light coming from beneath the floor under Sam's bed, and a ladder leading down into a very curious mist ... As they descend the ladder, the children find themselves amongst many tall dark trees, and Sam and Naomi know they have returned to the magic rainforest. This time there are new problems to solve, and some old friends to help find solutions. But there are some old enemies too, who will do anything to cause mischief! **PB \$14.95**

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Berrin lives in a futuristic world ruled by the evil Malig Tumora, who is known as 'The Great Father'. Like all the children in this city, Berrin has been raised without parents in a large dormitory that is constantly watched over by a gruesome collection of not-quite-humans called the Dfx. In the storm-water drainage system beneath the city lives a group of children who have formed a resistance group to fight Malig Tumora; they call themselves the Rats. Berrin is recruited and learns that only children who are small enough to move around the pipe system can remain as Rats. Trapped in the pipe system by his adult size is the Rats' founder, Ferdinand. He will only be free when the Rats succeed in rescuing all the adults who are under Malig Tumora's spell. But first they must defeat the security force of half-man, half-wolf creatures called Gadges, led by the very nasty Gadger Red. **PB \$14.95**

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A city of antiquity, buried for centuries beneath the sand of the desert known as the Red Waste. Explore the ancient ruins, temples and dungeons of the lost city of Ibanth, with new classes, deities, monsters and a series of short adventures. **\$48.00**

Quintessential Monk II

Create martial artists of almost endless variety, with new feats, abilities, items, prestige classes, and tips for improving longevity of your monk characters. **\$44.00**

The Book of Hell

Useful for fantasy, modern and sci-fi campaigns this book contains an indepth guide to the regions of hell and into the nature of evil itself. In particular, it attempts to reconcile the oft-conflicting stories of hell - just how can a chaotic place be filled with demons who specialise in contract law? Recommended for Mature readers only. **\$70.00**

Redhurst Academy of Magic d20

Detailing a school for wizards not to distant from one made popular in the Harry Potter novels - Redhurst is the only school to travel by teleportation. Includes guidelines for use in many existing fantasy settings, plus fully detailed profiles of staff, academic faculty and students of Redhurst. **\$60.00**

OGL Steampunk

Magic is fading, but still a palpable force, and steam-driven technology comes to the fore. Based in the science-fantasy stories of the 19th century, but not necessarily confined to being based in the British empire, Steampunk allows you to delve into the worlds of pulp super-science and weird mysticism from works like The Lost World, and 20 000 Leagues under the Sea. **\$80.00**

d20 Modern: d20 Future

The future is what you make of it. However you like your futuristic roleplaying, this book can cater for you - from gritty post-apocalypse to anime-style mecha combat, low-tech spacefaring to nano-tech and cyberpunk. Each chapter is a module for one of these elements - include as many or as few as your campaign demands. Requires d20 Modern rules for use. **HC \$60.00**

Traveller d20: Traveller d20 RPG

The original and definitive science-fiction roleplaying game TRAVELLER is back for the d20 System! This huge 464-page rulebook contains everything you need to enhance your current d20 System based science-fiction campaign or design your own. **HC \$90.00**

Gateway To Destiny

Fully developed campaign setting ideal for all versions of Traveller and easily adaptable to other game systems. Containing four complete sectors of space with over 1000 unique star systems, will support years of campaign play. **\$60.00**

Traveller d20 Reference Screen

Included is an 8panel main referee's screen containing the most referenced charts and tables from the Traveller's Handbook. Plus a 4-panel referee's reference card with more charts, and a 4 panel player's reference card. **TP \$40.00**

HARP

College of Magics

Expands the depth and breadth of HARP magic, including an explanation of what magic is and how it works. Includes new types of magic - natural magic, alchemy, and enchantment. Plus new professions - Magician, Elementalist, Vivimancer, Thaumaturge and Mystic. **TP \$44.00**

Flames of War

Stalingrad

Intelligence handbook on Soviet and German infantry forces. **TP \$40.00**

Judge Dredd RPG

The Awakening

Full-length adventure for 5th-7th level characters. Ever tried arresting a ghost? Supernatural storyline that will test your Psi-judges to the limit, and with plenty of flesh-and-blood perps for the rest of your party, this module should give your players plenty of challenges. **\$40.00**

Lone Wolf OGL

The Darklands

The ruined land in the heart of Magnamund that is both prison and fortress to the Darklords. Details both the land and it's twisted inhabitants - can your characters resist the lure of evil long enough to save the land? **\$44.00**

Pax Draconis

Pax Draconis Premier Edition

Twenty years ago, a race of genetically engineered beings arrived from another galaxy. They conquered everything, uniting warring governments by force. They called it Pax Draconis. They ruled until a revolution split the throne. Now the emperor and empress face off from different sides of the galaxy, while the galaxy's inhabitants go about their lives caught in the middle of the struggle. Pax Draconis is a Sci-Fi RPG with an easy-to-learn d100 based system. Full rules for the RPG, including descriptions of the entire 200-planet galaxy. **HC \$60.00**

Fera Vita: Wildlife Pax

Expands the universe of Pax Draconis with more details on animals and planets. Includes rules for creating your own creatures, and using them as PCs. **\$40.00**

Pax Draconis GM Screen

\$20.00

Lost Colony: Campaign #1 Pax

The first module for the game, flexibly designed for any style of play. **\$30.00**

Star Gate RPG

First Steps SGI

Sourcebook for unexplored worlds in the SG universe. Each world in this supplement is newly designed by the AEG team, complete with background, history, cultures, characters and ready-made plots. Plus the long-awaited vehicle and chase rules, with a new class - the Wheelman. **\$54.00**

Star Wars Miniatures

Star Wars Rebel Storm Starter

The long-awaited Star Wars pre-painted miniatures are here! Rebel Storm is the first release, with 60 figures in the set. Includes 2 fixed and 8 random figures of rare, uncommon and common, basic rulebook, d20, set checklist, terrain map, stat and terrain cards. **\$30.00**

Star Wars Rebel Storm Booster

The long-awaited Star Wars pre-painted miniatures are here! Rebel Storm is the first release, with 60 figures in the set. Includes 7 random figures of very rare, rare, uncommon and common with stat cards. **Box \$20.00**

World of Darkness

Dark Ages Vampire Devil's Due

History of the world according to the demons - who should remember it well. Complete information on infernal servants, both the few who choose to serve hell, and those who think they can outwit its denizens. Also includes rules and systems for using demons in any WoD Dark Ages game. **\$48.00**

Vampire The Requiem Character Sheets

A place to keep all of your Vampire character's secrets. Pad of 50 pre-printed character sheets tailored to the different clans and covenants. **TP \$20.00**

Bestsellers for August

General Release

Hell's Fair	John Ringo
Blood & Memory	Fiona McIntosh *
The First Stone	Mark Anthony
Blade Dancer	S L Viehl
The Service of the Sword	David Weber et al

Media & Gaming Products

A Time to Hate	Star Trek Next Generation
A Time to Kill	Star Trek Next Generation
Battle Surgeons	Star Wars
The Cestus Deception	Star Wars
The Synthesians	Doctor Who

* Australian Author

Bill's Recommendations

Locus Awards	Jonathan Strahan & Charles N Brown (eds)
Faery Reel	Ellen Datlow & Terri Windling
Felaheen	Jon Courtney Grimwood

Check out one of Tim's favorite web sites - Lovely 3D view of earth from space with lots of satellites spinning around:

<http://science.nasa.gov/Realtime/JTrack/3d/JTrack3D.html>



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On the Bridge by David Bofinger

As he crested the pass Hugh caught his first glimpse of the river. The road ahead ran down through a village, then over an old stone bridge and up the hills on the far side. He reined in his horse and turned in the saddle, looking back along the road for dust. The hard dense smudge at the horizon meant infantry. The fluffier, higher dust clouds meant horsemen – presumably enemy scouting forces. But neither seemed any closer than yesterday. He'd live another day, at least.

He took a sandwich from his satchel and sniffed it. The smell was nauseating, but then it had smelt almost as foul when it was made, days ago. Baron Mortimer's cooks had been ordered to provide Hugh with trail rations, and had delighted in humiliating a royal messenger by giving him the most nauseating food they had. There were two kinds of sausage, both reeking of garlic and other things harder to identify, and a pouch of what he hoped were marinated onions. *Maybe they get a laugh out of it*, he thought.

He crammed in as much as he could and swallowed with minimal chewing, in a vain attempt to avoid the taste, then gave the rest to the horse. Hugh had avoided eating this morning in case his king's messenger uniform should draw the affections of a village girl, but the village was obviously deserted.

The bridge, on the other hand, was definitely occupied. A troll had found or built itself a wooden roof at the near end, so it could bar the way while keeping out of the sun and weather. "Toll," it said, the word emerging from the gloom, "Two coppers."

Hugh paused for a breather. "I can give you advice," he said, "worth more than two coppers."

The troll looked unimpressed, though not unimpressive. Most trolls Hugh'd seen had been grey, like granite, but this one seemed to take after some light coloured kind of rock, like quartz. It was nine feet tall and showed, when it smiled, teeth longer and sharper than he'd ever seen on a troll. "You give advice?" it asked, and recalculated on its fingers. "With advice, toll is three coppers."

"The White Folk have come," said Hugh, "a new kind, from over the sea. The Iron Plain is full of them, there must be thousands. And they'll be here in two days, maybe less." Hugh's horse balked as he walked up to the shelter, and he patted her neck and said, "Come on girl, just a troll."

The troll considered the news. "Need change?" it asked hopefully, spreading out a purseful of dubious coins onto a bench.

Hugh pushed the coins to one side and started drawing on the bench with his finger. "Look, this is us, right, and the river goes like this -- what are you doing?"

"You mess up money. I count money."

"Don't you understand? They're killing *everyone*, they don't care if you're human or dwarf or troll or what. If you wait until you see their scouts it'll be too late: you've got to start

running now."

The troll patiently counted the money, then considered Hugh's tale. "Knights. Prince has knights."

"They killed the knights first. They broke them in a battle near the Wash, then chased them back to the castle and stormed it. I saw the Jade tower burning, I must have been one of the last out." *Prince*, he thought, *How long since they had a prince in the Iron Plain? It sure doesn't keep up on changes in the world.*

The troll shook his head, and stony hide scraped against itself in the folds of his neck. "Can't leave bridge."

"It'll get along fine without you. This bridge must have been here four hundred years --"

The troll was counting again. "Four hundred twenty-one," it said.

Just his luck, a troll with an interest in local history. "Well, I tried," he said, and tossed two coppers on the bench. The troll stared at him until he added a third. Then it stepped aside into an alcove and Hugh rode over the bridge.

At the far side he turned to look back. In the afternoon sun the scene looked quaint and rustic, the bridge perfectly reflected in the river. He fixed it in his mind, and looked at the troll in the hope that it might change its mind at the last moment. And realised there was something odd about it.

"I didn't know that could happen to trolls," he said, "How did it..."

The troll shrugged. "Usual way," it said, "Long time ago."

"Why didn't you," he started, and added *kill me?* only in his own mind. "Aren't you hungry? I mean -- thirsty?"

"You smell bad," said the troll, "Garlic."

"Don't follow me," said Hugh, "Or I'll -- I'll --"

"Can't cross bridge," it said, "Running water."

"Oh," said Hugh, and thought about that a few minutes. "I guess you've had it then." The troll looked back along the road Hugh had taken, as though imagining the White Folk vanguard riding along it, and nodded.

From a safe distance, mused Hugh, it would be an interesting thing to see: an army of White Folk, struggling to hammer a stake through the heart of a troll. It would be an unpleasant learning experience -- but the White Folk were adaptable, and would figure it out.

He turned and rode up the hill. Every now and then looked back at the bridge with a troll sitting on it. And at the reflection of a bridge, without a troll.

Infinitas Writers Group

David is a member of The Infinitas Writers Group. The group meets monthly on a Saturday in the shop to discuss their recent writing, the trials of publishing, and related issues. The discussion is generally serious, lively, constructively critical and supportive. Members are encouraged to submit their story for analysis to the group by email prior to each meeting. New members are welcome; contact the shop for information.

News

In a recent poll conducted by *The Guardian*, for a science fiction special in its weekly science section *Life*, 60 top scientists were asked to vote for their favourite films and authors.

The top 10 films were Blade Runner, 2001: A Space Odyssey, Star Wars: A New Hope, The Empire Strikes Back, Alien, Solaris (1972), Terminator, Terminator 2: Judgement Day, The Day the Earth Stood Still, War of the Worlds, The Matrix and Close Encounters of the Third Kind.

The winning authors were Isaac Asimov, John Wyndham, Fred Hoyle, Philip K Dick, H G Wells, Ursula le Guin, Arthur C Clarke, Ray Bradbury, Frank Herbert and Stanislaw Lem.

Blokey Stuff

For the men in your life, or the boy within.

If you have visited the new Infinitas site, you have found Blokey Stuff. Remember Blokey Stuff purchases earn guild points. Fathers Day is Sunday 5th September. We've got great gift ideas for your dad. If you're a dad yourself, Fathers Day is the excuse to treat yourself, or send your kids to us.

To celebrate fatherhood we have some great Father's Day specials:

Leatherman tools:

All models 10% off until Fathers Day

Socks:

All 10% off until Fathers Day

Argyle Wine accessories

All 10% off until Fathers Day

(corkscrews, bottle stoppers, chiller packs and more)

Glass Chess Set

Was \$22

Now \$15

We also have lots of chess stuff: Simpsons/Star Wars/Lord of the Rings/etc Chess Sets, new model Chess Computer, Chess Clock, Carved Stone sets

Lick n Look novelty Beer Glasses

Were \$14.95

Now \$103

Oak Barrel Wine Bar

Was \$375

Now \$200

Originally a oak wine barrel, now a bar with bottle rack - great character.

Sansai Hair Clipper Set

Was \$24.95

Now \$19.95

Give Dad a buzz cut.

Insulated Personal Coffee Plunger Travel Mug

Was \$9.95

Now \$5

Use real coffee not instant.

Insulated Travel Coffee Mug

Was \$7.95

Now \$5

Sailing Knot Tying Kit

Was \$12.95

Now \$7.50

Training kit for boating and sailing knots.

Gourmet Stainless Steel BBQ Briefcase Set

Was \$149.95

Now \$99.95

The James Bond version of BBQ sets.

Saxon 700x76 Telescope

Was \$275

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Our most popular telescope and our smallest reflector, see the mountains on the moon!

Chopping Block Solid Timber on Stainless Steel Trolley

Was \$799

Now \$500

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